



SPEECH PROJECT PHONETIC CODING APPLICATION:

Getting Started:

1. Download both MATLAB and MacTex (<https://tug.org/mactex/mactex-download.html>)
2. Download the data and app files (<https://cmu.box.com/s/xm1p46eyb1ssdhzg6l39yqjbrevv7kmw>)
3. Installing the app:
 - Open MATLAB and change the working directory to the **Decoding** folder:
 - Select  . Once you're in the folder, select **Open**.
 - Navigate to the **APPS** tab and select **Install App**
 - Select **App** (folder)> **Phonetic Coding.mlappinstall** > **Open**
 - The **Phonetic Coding** App is now installed in your apps. It can be found by selecting the  button. (You can select the star next to the app and move it to the first row for later use.)

Coding the data:

1. Open the **Phonetic Coding** app by selecting it from the APPs menu.
2. Load Speech Data: On the app, select **File > Open > ####.mat**
 - Each data file has a 4-digit ID and contains a single word list (120 words)
 - This file will load the audio and word information. If a previous phonetic transcription exists, it will also load.
3. Marking Spectrograms:
 - Each stimulus recording will display on the spectrogram with an automated speech onset marked. If onset is adjusted, the new onset is presented when the data is reloaded.
 - Select the Onset and Offset buttons to select the beginning and end of each word.
 - Audio modulation:
 - **Play**—from start of audio or paused location
 - **Replay**—always from start of audio
 - **Scroll bar** and **Play Speed Text window** both modify the playback speed.
4. Phonetic coding:
 - Adding Code: Input using symbol buttons or computer keyboard (when no other buttons are selected)
 - Deleting Code: Use the on-screen **delete** button (backspace will not work).
 - Reveal Button:
 - Selecting the **reveal** button will show the word stimuli presented to the subject
 - **If the reveal button is selected at any time, it will be marked on the coding data file.**
5. Errors: Add notes on specific errors for each word part can be added within error text boxes.
6. Updating code and changing word numbers:
 - Entered code will only be saved (to the workspace) once the **update** button is selected or the word number is changed using the **dropdown menu** or **next/back** buttons.
 - **Select Update at the last word before saving file.**
7. Saving Coded data to file:
 - To save code, Select **File > Save**. This will save any coding that has completed. Make sure to select **Update** at the final word before saving.
 - Data is saved as the variable, **CodingMatrix** within the **####.mat** data file.
 - To close without saving, select **End > NO** (to saving data).
 - If you close the app but not MATLAB and would really like to save the data, you can type the following command while replacing **fname** with the 4-digit data file you were working on (i.e. '**1023.mat**') into the Command Window:

```
CodingMatrix=CodingMat;  
save( fname, 'CodingMatrix', '-append');
```