Victor Ngo

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EDUCATION

University of Queensland Brisbane, QLD Bachelor of Information Technology Feb. 2018 - Dec. 2020 Experience Instructor May 2019 - Sep 2019Newmarket, QLD Junior Engineers • Teach programming to children from elementary school and high school • Prepare teaching materials for the school term and holiday programs • Managing classroom of 10-20 students, and assists other instructor Kitchen hand Nov 2019 - Feb 2020 Little Baquette Indooroopilly, QLD Store stockpile management • Preparing food while maintaining health and safety standard in the kitchen • Assit FOH staff in serving food to customers

Projects

Vanquish Galactica | C#, Unity

May 2021 – May 2021

- 2D top down shooter game inspired by Alien Invaders in Unity and C#
- Implemented key gameplay mechanics
- Developed the in-game UI
- Managed a team of 3, 2 programmers and 1 artists from different timezone

Lumen x Ombra | C#, Unity

May 2021 - May 2021

- 2D Platforming game built using Unity and C#
- Developed a sound system and interface for the game
- Created 2D platforming levels
- Collaborated with a team of 6 across different timezone to develop the game in Unity

Questionnaire generator | JavaScript, JQuery, SMART on FHIR, HTML/CSS

Aug 2020 - Nov 2020

- Developed an EMR plugin for medical workers and patient to better manage questionnaire
- Implemented questionnaire generator and form appearance from FHIR questionnaire format using JQuery
- Format response data in FHIR format to provide in app feedback and further use
- Received positive feedbacks from CSIRO and UQ School of Medicine

Music Streaming Service | Node.js, MongoDB, Express.js, C++, HTML/CSS

Aug 2020 – Nov 2020

- Developed a web service using NodeJS, ExpressJS and MongoDB, with Twitch integration
- The website features online chat, Twitch stream integration and a voting system for users to vote on stream audio effects
- Created the front-end using Bootstrap, NodeJS and JQuery
- Implemented the back-end with ExpressJS and MongoDB, hosting on Glitch.io

Minimum Dominating Set Finder $\mid C, OpenMP, OpenMPI$

Aug 2019 – Nov 2019

- Developed a heuristic program to solve the minimum dominating set problem in C
- Used OpenMP and OpenMPI to add multi-threading and multi-processing capability
- Improve runtime by 22%

TECHNICAL SKILLS

Languages: Java, Python, C, C#, SQL (Postgres), JavaScript, HTML, CSS

Frameworks: Bootstrap, JQuery, Node.js, Express.js, JUnit, MongoDB, SMART on FHIR

Developer Tools: Git, Github, Subversion, Docker, VS Code, Visual Studio, IntelliJ, Unity, Trello, Google Colab

Libraries: NumPy, OpenMP, OpenMPI, LibGDX