

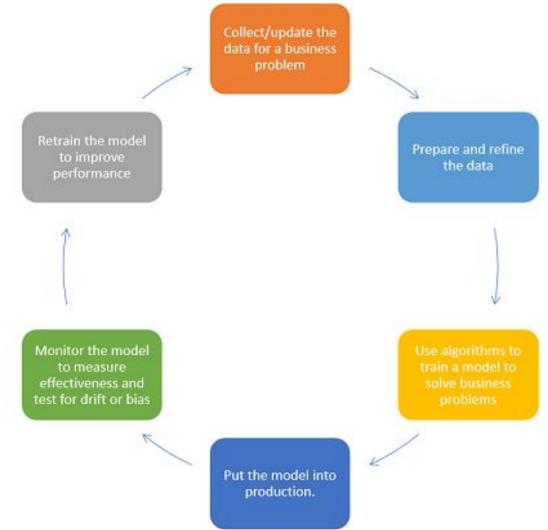
ML Lifecycle



Why understand ML Lifecycle and challenges encountered during the lifecycle?

Most Enterprises Are Failing to Scale AI

In 2018, a team at Gartner research asked large enterprises the amount of AI adoption that they expect to deploy in the next 12 months. The enterprises said that they were planning to deploy AI in 23% of their systems. Then, in 2019, they went back to check how many of these projects actually deployed. The team found out that only 5% of the AI adoptions that enterprises wanted to deploy were actually deployed.





4 Phases to ML Lifecycle

Phase 1 is Project Planning and Project Setup: At this phase, we want to decide the problem to work on, determine the requirements and goals, as well as figure out how to allocate resources properly.

Phase 2 is Data Collection and Data Labeling: At this phase, we want to collect training data (images, text, tabular, etc.) and potentially annotate them with ground truth, depending on the specific sources where they come from.

Phase 3 is Model Training and Model Debugging: At this phase, we want to implement baseline models quickly, find and reproduce state-of-the-art methods for the problem domain, debug our implementation, and improve the model performance for specific tasks.

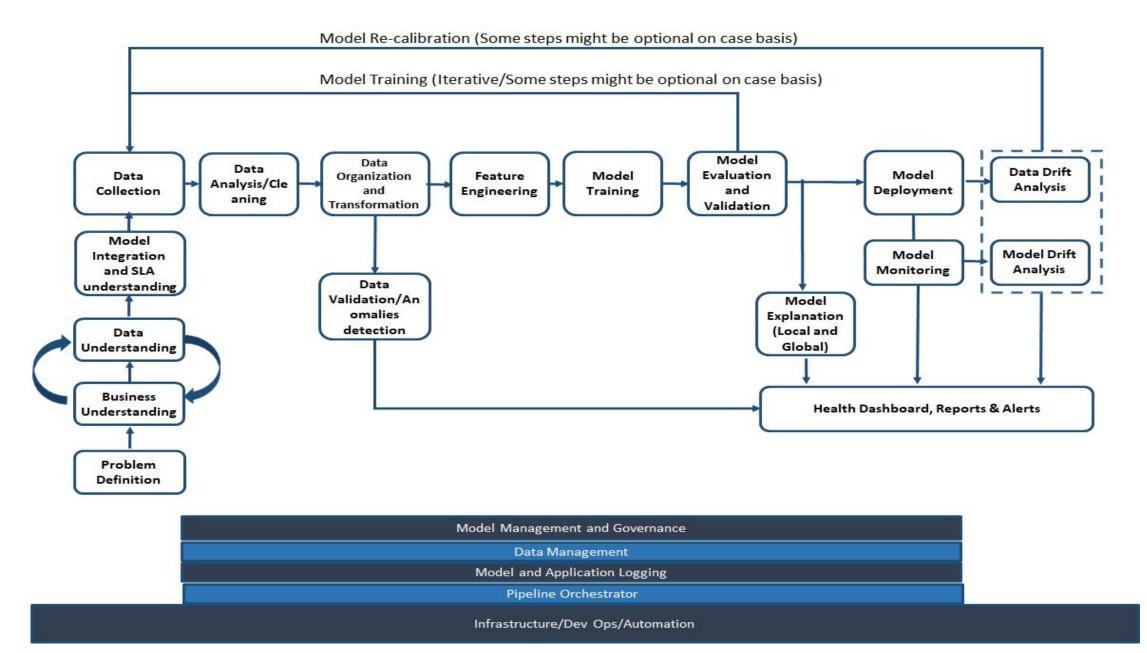
Phase 4 is Model Deployment and Model Testing: At this phase, we want to pilot the model in a constrained environment, write tests to prevent regressions, and roll the model into production.



Discussion: How does the real life ML lifecycle looks like?

Real world ML Lifecycle







Challenges with ML during development

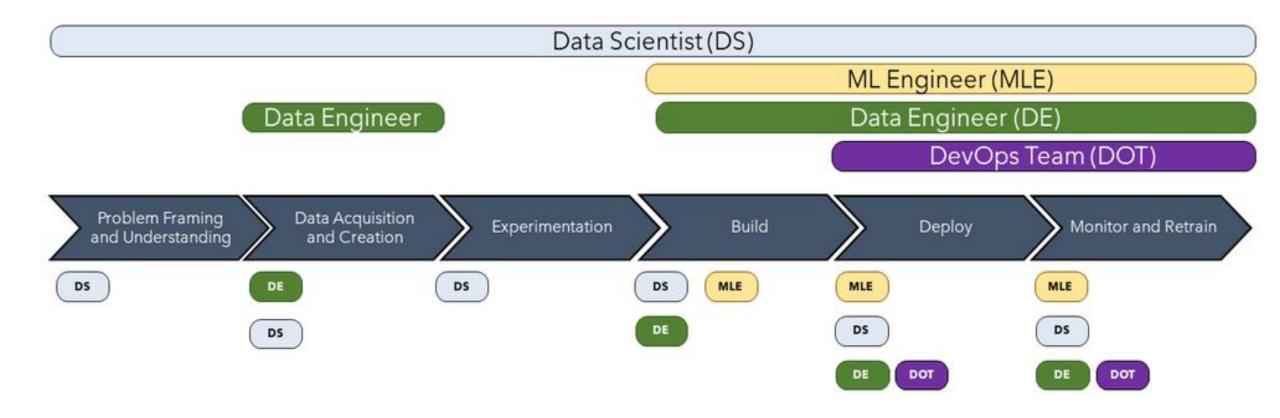
- → Development, training and deployment environment can be different
- → Tools, libraries and dependencies can complicate deployment
- → Tracking and analyzing experiment can become tedious to handle
- → Difficult to reproduce experiment as input data changes
- → ML Code end up in a spaghetti jungle



Challenges with ML in production

- → Live data is not equal to training data
- → Feature engineering pipeline must match between training and serving infrastructure
- → Seamlessly scale up and scale down deployed model
- → Continuous training and champion challenger model deployment
- → Different technology landscape between development and deployment

Different Roles in ML Lifecycle





References

An Introduction to MLOps: Al Engineering

Machine Learning Engineering

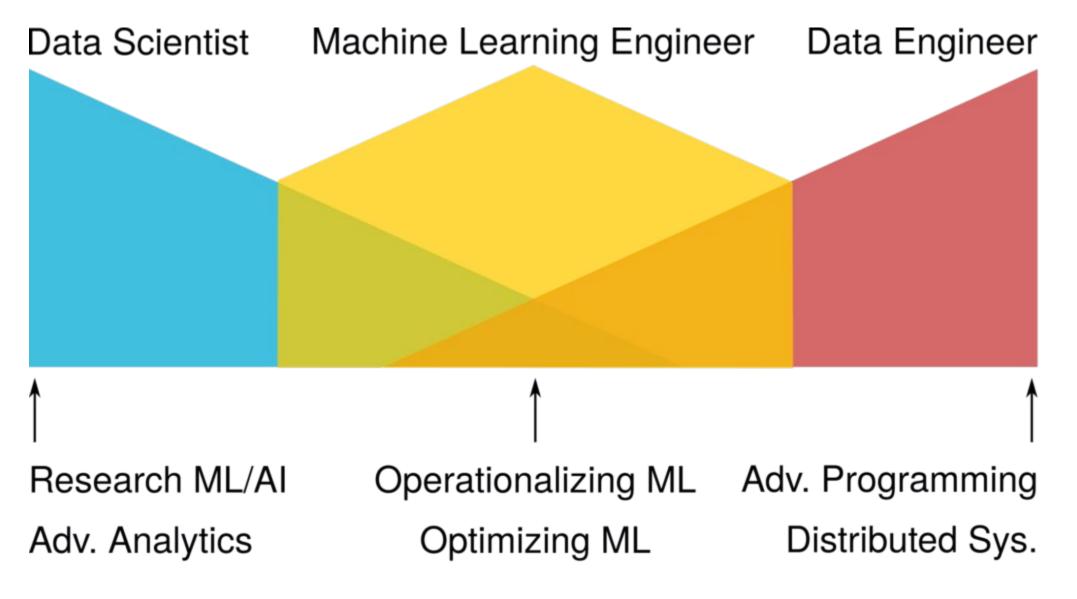


Machine Learning Engineering (MLE)

What is machine learning engineering?

Machine learning engineering is the process of using software engineering principles, and analytical and data science knowledge, and combining both of those in order to take an ML model that's created and making it available for use by the product or the consumers.

For example, a YouTube ML engineer might be in charge of developing the next generation YouTube recommendation algorithm and then developing an ML pipeline around it and integrating it into





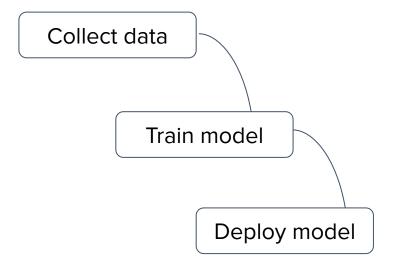
For more information go to http://bigdatainstitute.io



ML in production: expectation

- 1. Collect data
- 2. Train model
- 3. Deploy model



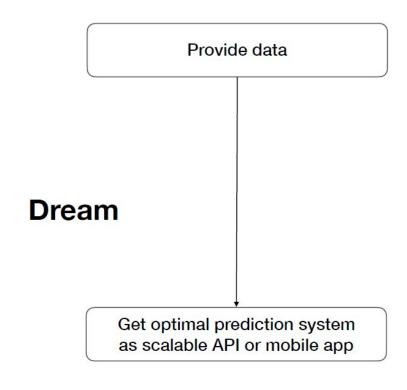


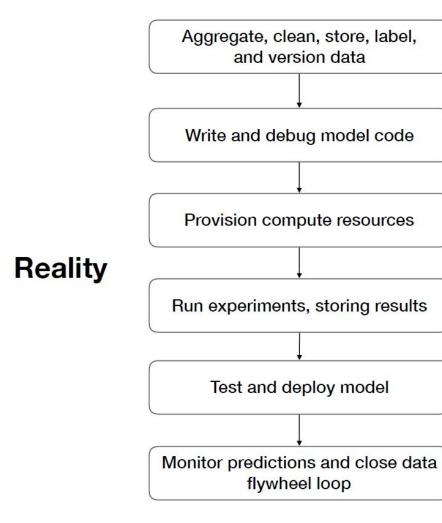
Waterfall model

Problems?

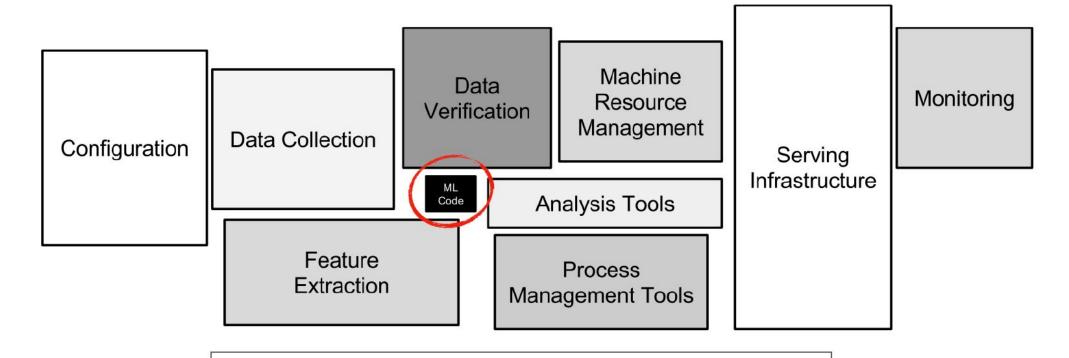
- What are the issues in ML in Production?
- Post on <u>https://padlet.com/rajaty6/bpmht0</u> <u>n2n8ls0d6</u>

ML in Production





Machine Learning: Technical Debt



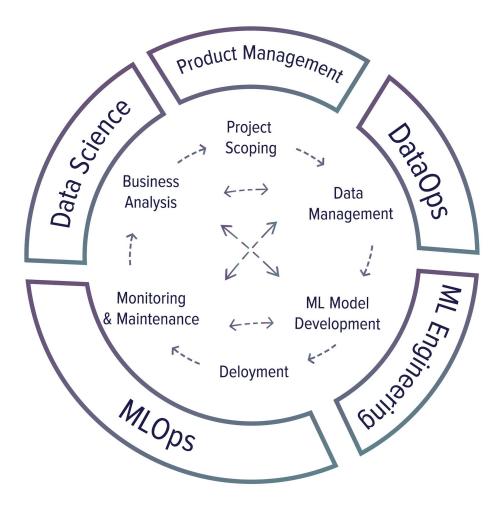
Machine Learning: The High-Interest Credit Card of Technical Debt

> D. Sculley, Gary Holt, Daniel Golovin, Eugene Davydov, Todd Phillips, Dietmar Ebner, Vinay Chaudhary, Michael Young



ML in production: reality

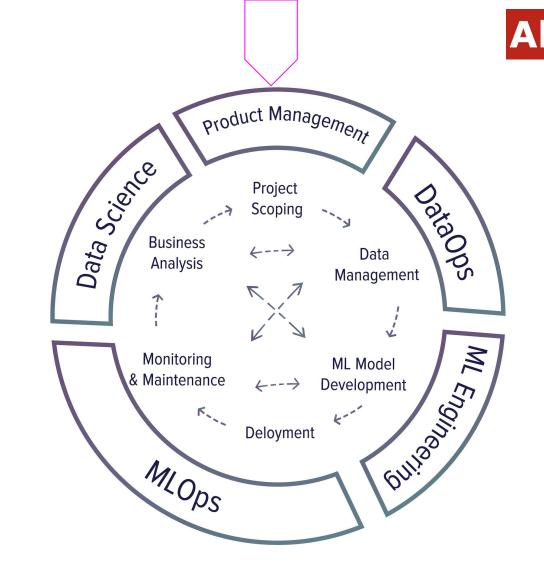
- 1. Choose a metric to optimize
- Collect data
- 3. Train model
- 4. Realize many labels are wrong -> relabel data
- 5. Train model
- 6. Model performs poorly on one class -> collect more data for tha
- 7. Train model
- 8. Model performs poorly on most recent data -> collect more rece
- 9. Train model
- 10. Deploy model
- 11. Dream about \$\$\$
- 12. Wake up at 2am to complaints that model biases against one group
- 13. Get more data, train more, do more testing
- 14. Deploy model
- 15. Pray
- 16. Model performs well but revenue decreasing
- 17. Cry
- 18. Choose a different metric
- 19. Start over



Iterative development



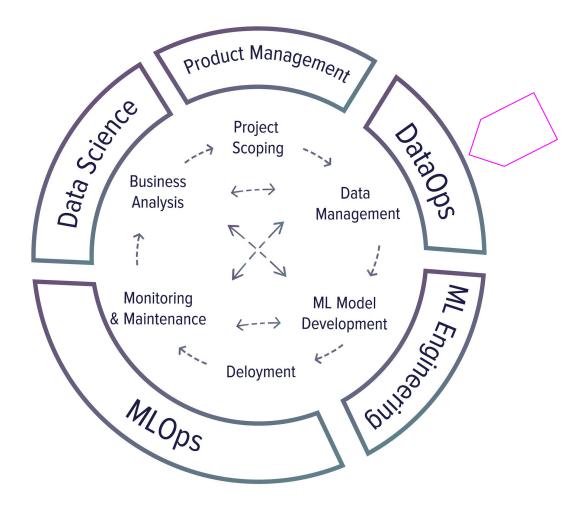
- Goals & objectives
- Constraints
- Evaluation





Data management

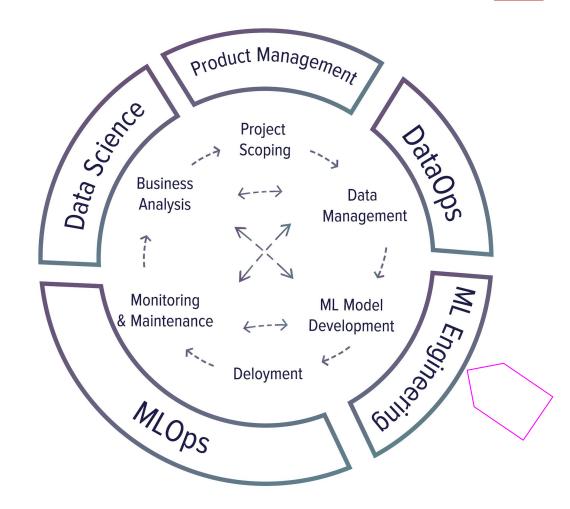
- Data sources
- Data format
- Processing
- Storage
- Data consumer
- Data controller





Model development

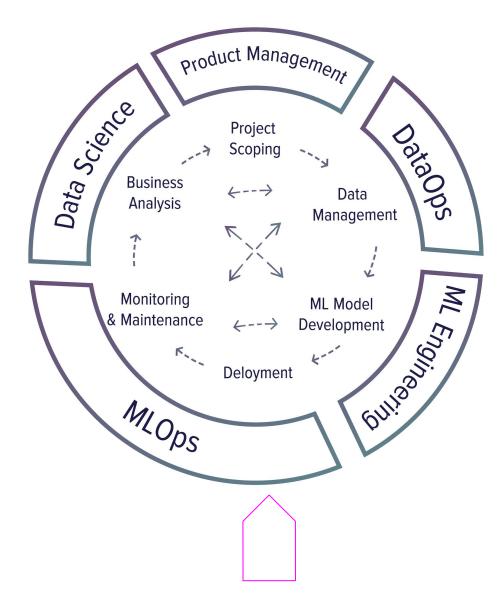
- Dataset creation
- Feature engineering
- Model training
- Offline model evaluation





Deployment

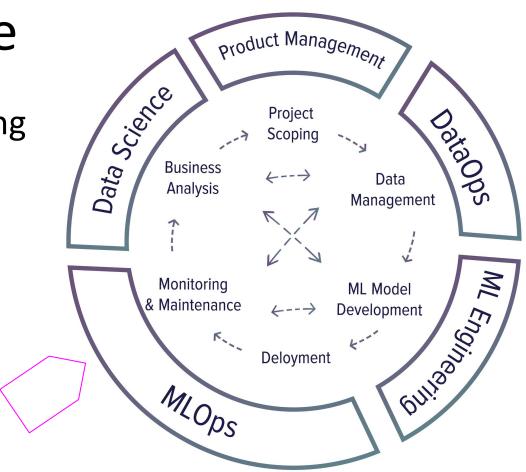
- Deploying and serving
- Release strategies
- Online model evaluation





Monitoring & maintenance

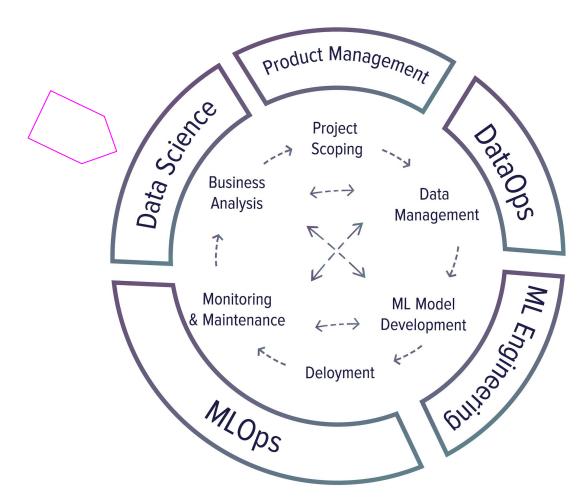
- Model performance & data monitoring
- Model retraining
- Model updates





Business analysis

- User experience
- Tying model performance to business performance



Research Vs Production

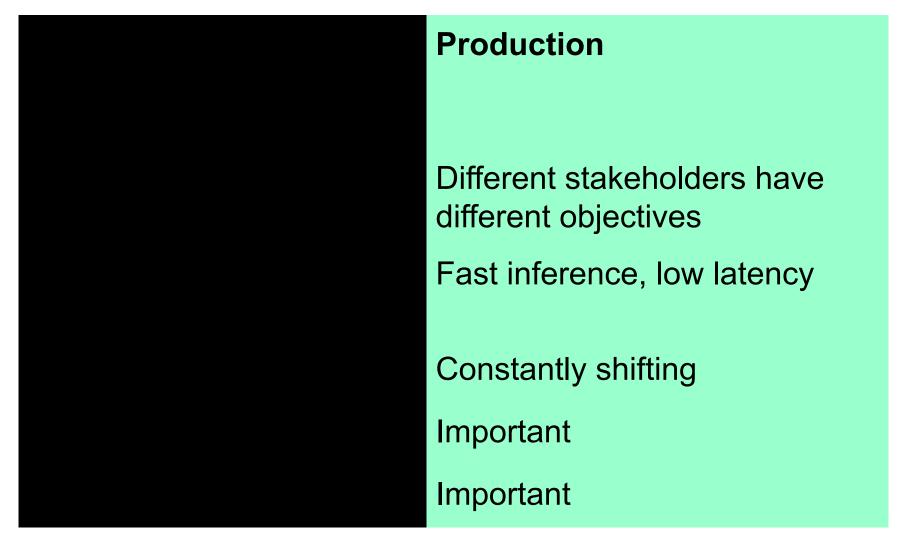
Objectives

Computational priority

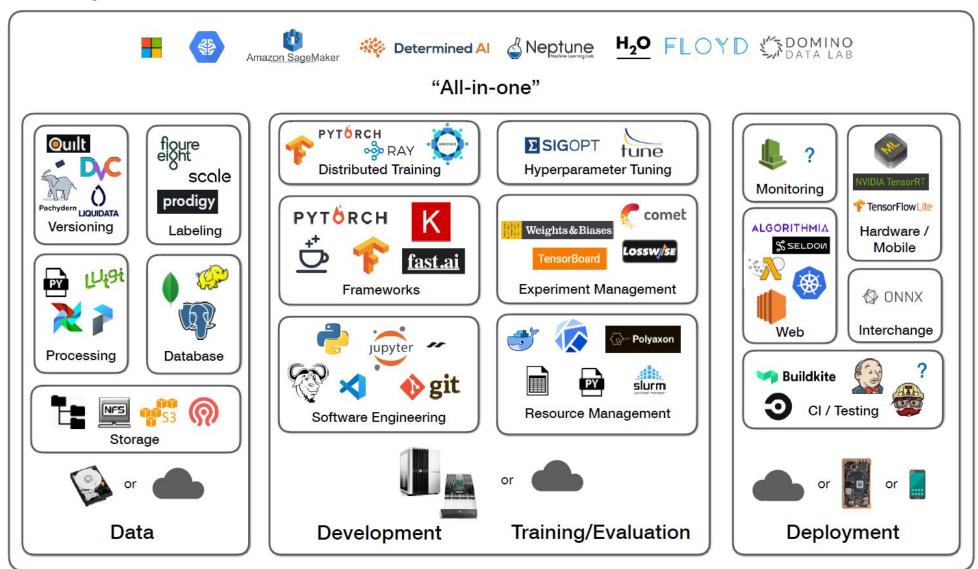
Data

Fairness

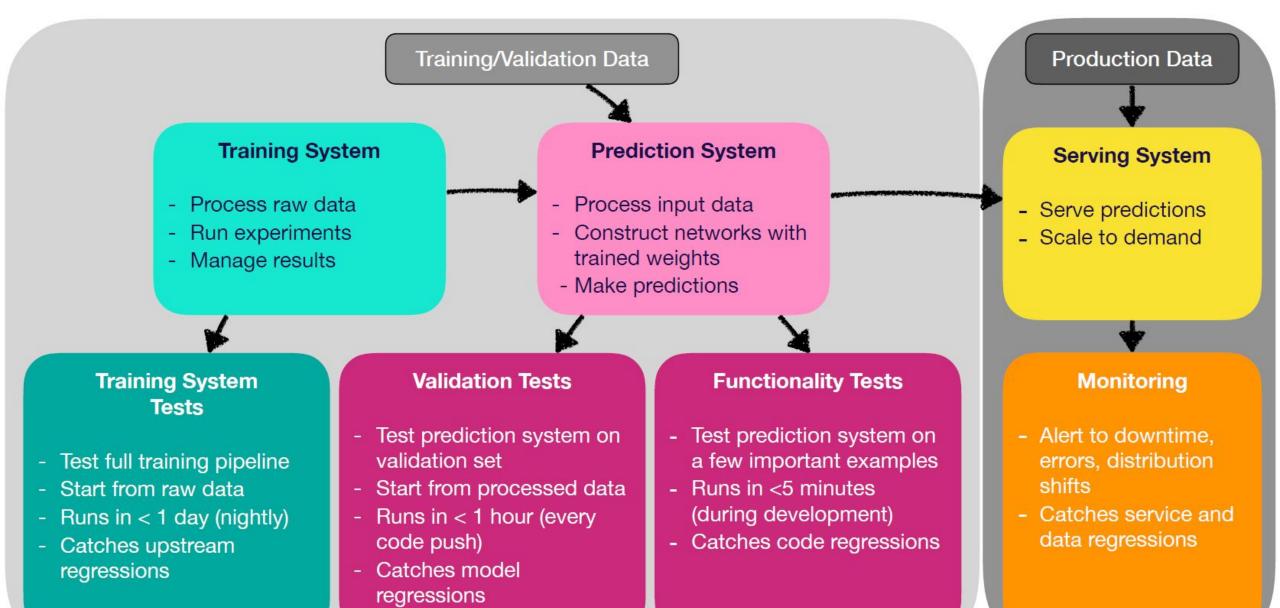
Interpretability



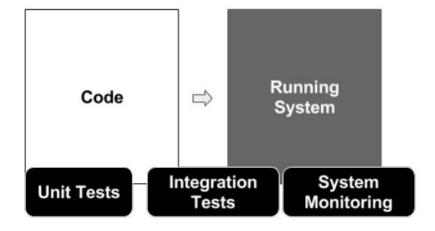
ML Ops Stack



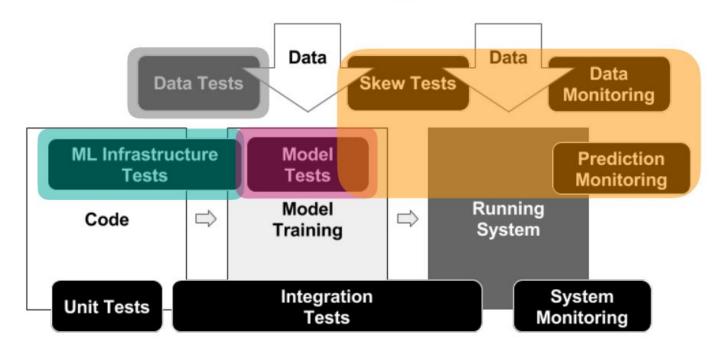
Testing ML Pipelines

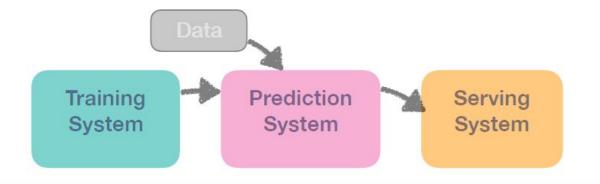


Traditional Software



Machine Learning Software





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1	Feature expectations are captured in a schema.	
2	All features are beneficial.	
~	The second secon	

- 3 No feature's cost is too much.
- 4 Features adhere to meta-level requirements.
- 5 The data pipeline has appropriate privacy controls.
- 6 New features can be added quickly.
- 7 All input feature code is tested.

Data Tests

1	Model	specs	are	reviewed	and	submitted.
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- 2 Offline and online metrics correlate.
- 3 All hyperparameters have been tuned.
- 4 The impact of model staleness is known.
- 5 A simpler model is not better.
- 6 Model quality is sufficient on important data slices.
- 7 The model is tested for considerations of inclusion.

Model Tests

- 1 Training is reproducible.
- 2 Model specs are unit tested.
- 3 The ML pipeline is Integration tested.
- 4 Model quality is validated before serving.
- 5 The model is debuggable.
- 6 Models are canaried before serving.
- 7 Serving models can be rolled back.

ML Infrastructure Tests

- 1 Dependency changes result in notification.
- 2 Data invariants hold for inputs.
- 3 Training and serving are not skewed.
- 4 Models are not too stale.
- 5 Models are numerically stable.
- 6 Computing performance has not regressed.
- 7 Prediction quality has not regressed.

Monitoring Tests



Further Reading

Best Practices for ML Engineering:

https://developers.google.com/machine-learning/guides/rules-of-ml



References

- https://stanford-cs329s.github.io/index.html
- https://fall2019.fullstackdeeplearning.com/