

1. Arithmetic Operators

Arithmetic operators perform mathematical operations on numbers.

| Operator | Description | Example | Result |
|----------|---------------------|----------------------------------|-------------|
| + | Addition | <code>10 + 5</code> | 15 |
| - | Subtraction | <code>10 - 5</code> | 5 |
| * | Multiplication | <code>10 * 5</code> | 50 |
| / | Division | <code>10 / 5</code> | 2 |
| % | Modulus (remainder) | <code>10 % 3</code> | 1 |
| ** | Exponentiation | <code>2 ** 3</code> | 8 |
| ++ | Increment | <code>let a = 5; a++;</code> | a becomes 6 |
| -- | Decrement | <code>let b = 5; b--;</code> | b becomes 4 |

2. Assignment Operators

Assignment operators assign values to JavaScript variables.

| Operator | Example | Same As |
|----------|---------|---------|
|----------|---------|---------|

= x = 5 x = 5

+= x += 5 x = x +
 5

-- x -= 5 x = x -
 5

*= x *= 5 x = x *
 5

/= x /= 5 x = x /
 5

%= x %= 5 x = x %
 5

**= x **=
 5 x = x **
 5

3. Comparison Operators

Comparison operators compare two values and return a boolean (**true** or **false**) result.

| Operator | Description | Example |
|----------|-------------|---------|
|----------|-------------|---------|

| | | |
|----|-----------------------|--|
| == | Equal to (value only) | |
|----|-----------------------|--|

5 == "5" evaluates to
true

| | | |
|--------------------|--------------------------------------|---|
| <code>===</code> | Strict equal to (value and type) | <code>5 === "5"</code> evaluates to <code>false</code> |
| <code>!=</code> | Not equal to (value only) | <code>5 != "10"</code> evaluates to <code>true</code> |
| <code>!==</code> | Strict not equal to (value and type) | <code>5 !== "5"</code> evaluates to <code>true</code> |
| <code>></code> | Greater than | <code>10 > 5</code> evaluates to <code>true</code> |
| <code><</code> | Less than | <code>10 < 5</code> evaluates to <code>false</code> |
| <code>>=</code> | Greater than or equal to | <code>10 >= 10</code> evaluates to <code>true</code> |
| <code><=</code> | Less than or equal to | <code>10 <= 5</code> evaluates to <code>false</code> |

4. String Operators

JavaScript has a special operator for string concatenation.

| Operator | Description | Example |
|-----------------|--------------------------|--------------------------------|
| <code>+</code> | Concatenation | <code>"Hello" + "World"</code> |
| <code>+=</code> | Concatenation assignment | <code>text += "World"</code> |

5. Logical Operators

Logical operators are used to combine conditional statements.

| Operator | Description | Example |
|-------------------------|-------------|--|
| <code>&&</code> | Logical AND | <code>(x > 5 && y < 10)</code> |
| <code>!</code> | Logical NOT | <code>!(x > 5)</code> |

6. Bitwise Operators

Bitwise operators perform operations on the binary representation of numbers. These are less commonly used in general web development but are important for low-level operations.

| Operator | Description | Example | Result (Decimal) |
|-----------------------|-------------|---------------------------|-------------------------------------|
| <code>&</code> | AND | <code>5 & 1</code> | <code>1</code> (0101 & 0001 = 0001) |
| <code> </code> | OR | <code>5 1</code> | <code>5</code> (0101 0001 = 0101) |
| <code>^</code> | XOR | <code>5 ^ 1</code> | <code>4</code> (0101 ^ 0001 = 0100) |
| <code>~</code> | NOT | <code>~5</code> | <code>-6</code> (inverts all bits) |
| <code><<</code> | Left Shift | <code>5 << 1</code> | <code>10</code> (0101 << 1 = 1010) |

`>>` Right Shift `5 >> 1` `2` (`0101 >> 1 = 0010`)

`>>>` Zero-fill Right Shift `5 >>> 2` (same as `>>` for positive numbers)
`1`

7. Ternary Operator (Conditional Operator)

The ternary operator is a shorthand for an `if-else` statement. It takes three operands: a condition, an expression to execute if the condition is true, and an expression to execute if the condition is false.

| Syntax | Description |
|---|---|
| <code>condition ? expressionIfTrue : expressionIfFalse</code> | Returns <code>expressionIfTrue</code> if <code>condition</code> is <code>true</code> , otherwise returns <code>expressionIfFalse</code> . |

8. Type Operators

Type operators are used to determine the type of a variable or an operand.

| Operator | Description | Example |
|-------------------------|---|---|
| <code>typeof</code> | Returns the type of a variable. | <code>typeof "hello"</code> returns <code>"string"</code> |
| <code>instanceof</code> | Returns <code>true</code> if an object is an instance of a specified object type. | <code>[1, 2, 3] instanceof Array</code> returns <code>true</code> |