

Bram Gibson

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<https://github.com/Bram-G>

EDUCATION

Fullstack Web Development Bootcamp, University of Washington

December 2022 - March 2023

- 3 Month intensive training in a variety of modern programming languages and technologies
- Learned industry standard skills like JavaScript, HTML, CSS, React, MongoDB and SQL
- Worked successfully in group environments that practiced Agile development workflow
- Midterm group project won Best Presentation award

EXPERIENCE

CenterStaging, Los Angeles CA—Keyboard Technician

May 2022 - December 2022

- Worked with AAA musicians and events to make sure equipment was up to date and ran smoothly
- Managed and organized warehouse inventory with thousands of items
- Inspected and maintained keyboards, DJ equipment, pianos and synthesizers

Freelance Audio work, Los Angeles CA—Audio Engineer

March 2020 - May 2022

- Mixed, mastered, recorded, and released projects for numerous artists and clients
- Created original music for companies to use in commercial spots
- Kept track of multiple projects while coordinating with clients and meeting strict deadlines

Erickson Inc, Medford OR — Field Mechanic Apprentice

May 2018 - March 2020

- Apprentice mechanic on team assigned with maintenance and upkeep of Sikorsky S-64 SkyCrane Helicopters
- Applied flexible problem solving and troubleshooting to fix and maintain S-64 helicopters
- Worked closely with customers like SDG&E and the US Forest Service to uphold safety and policies

PROGRAMMING LANGUAGES

HTML

CSS

JavaScript

jQuery

React

Express.js

Node.js

NoSQL

MongoDB

CODING PROJECTS

VideoShare -

video conferencing app with text chat and screen sharing functionality.
(JavaScript, Handlebars, CSS, Socket.io)

BoardGameParty -

Front end application that searches for board games based on user input.
(JavaScript, HTML, CSS3)

Eatsy -

FullStack social media platform for home chefs to discover and share new recipes.
(JavaScript, React, MongoDB, HTML, CSS)