LEGUP Time recording

5/26: 3h

* Had the first meeting, get introduced to the LEGUP project: 2h
* Clone the LEGUP package to local: 1h

6/1: 5h

* Import and set up the LEGUP gradle project on eclipse: 3h
* Trying to set up the jar file of LEGUP on local: 2h

6/8: 5h

* The meeting with previous programmers working on LEGUP: 1h
* Briefly go over the directory and class structure of the LEGUP program: 4h

6/15: 4h

* Weekly meeting: 1h
* Play with the different types of puzzles with the LEGUP jar file: 2h
  + Get familiar with the interface
  + Get familiar with the logic application process
* Learn more about gradle online: 1h

6/22: 4h

* Weekly meeting: 1h
* Play with Lightup puzzles: 2h
  + Get familiar with all lightup rules
  + Get familiar with the lightup interface
  + Trying to break the code
* Learn more about gradle online: 1h

6/29 summer break: 15h

* Set up the gradle environment and other required environments on computer: 2h
* Set up LEGUP using the command lines: 1h
* Read some gradle introduction and tutorial online: 5h
* Understand the flow of the model, view, and client interaction of the program: 5h
* Understand the log message displayed on console and attempt to make some changes: 2h

7/6: 3h

* Weekly meeting: 1h
* Fix light number case rule: 2h
  + Fix it to display the right number of case bulbs when some of them has been determined

7/13: 3h

* Fix must light bug in Lightup: 3h

7/20: 3h

* Weekly meeting: 1h
* Fix must light bug in Lightup: 2h
  + Fix it to apply the right logic of must light

7/27: 3h

* Weekly meeting: 1h
* Improve fix on must light bug in Lightup: 2h
  + Undo the changes made to must light rule
  + Make the changes to the underlying cannot light rule

8/3: 6h

* Weekly meeting: 1h
* Work on the case rule select view on tree tent puzzle: 2h
  + Highlight the constraint cells for certain tree tent case rules
* Collaborating with Jacob on the tree tent puzzle: 3h
  + Work on the number of tents case rule
  + Implement the select element logic
  + Implement the recursive rule logic

8/10: 1h

* Weekly meeting: 1h

8/17 final week: 3h

* Weekly meeting: 1h
* Try to look into the short truth table puzzle code: 2h