



adventure_game.py X

adventure_game.py > ...

```
1 import time
2
3 def introduction():
4     print("Welcome to the Text Adventure Game!")
5     time.sleep(1)
6     print("You find yourself in a mysterious forest.")
7     time.sleep(1)
8     print("Your goal is to find the hidden treasure.")
9     time.sleep(1)
10
11 def make_choice():
12     while True:
13         choice = input("Do you want to go 'left', 'right', 'forward', or 'back'? ").lower()
14         if choice in ["left", "right", "forward", "back"]:
15             return choice
16         else:
17             print("Invalid choice. Please enter 'left', 'right', 'forward', or 'back'.")
18
19 def encounter_enemy():
20     print("Oh no! You encountered a wild beast!")
21     time.sleep(1)
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

```
Welcome to the Text Adventure Game!
You find yourself in a mysterious forest.
Your goal is to find the hidden treasure.
Do you want to go 'left', 'right', 'forward', or 'back'? left
You chose to go left and found a magical sword!
Feeling stronger, you continue your journey.
Do you want to go 'left', 'right', 'forward', or 'back'? right
You chose to go right and encountered a friendly merchant.
Do you want to 'trade' or 'ignore' the merchant? trade
You traded some items and received a magical amulet.
Do you want to go 'left', 'right', 'forward', or 'back'? back
You went back and found a hidden passage.
Exploring further, you found the treasure!
Congratulations! You found the hidden treasure!
You are victorious!
PS C:\Users\ramas\.vscode>
```





