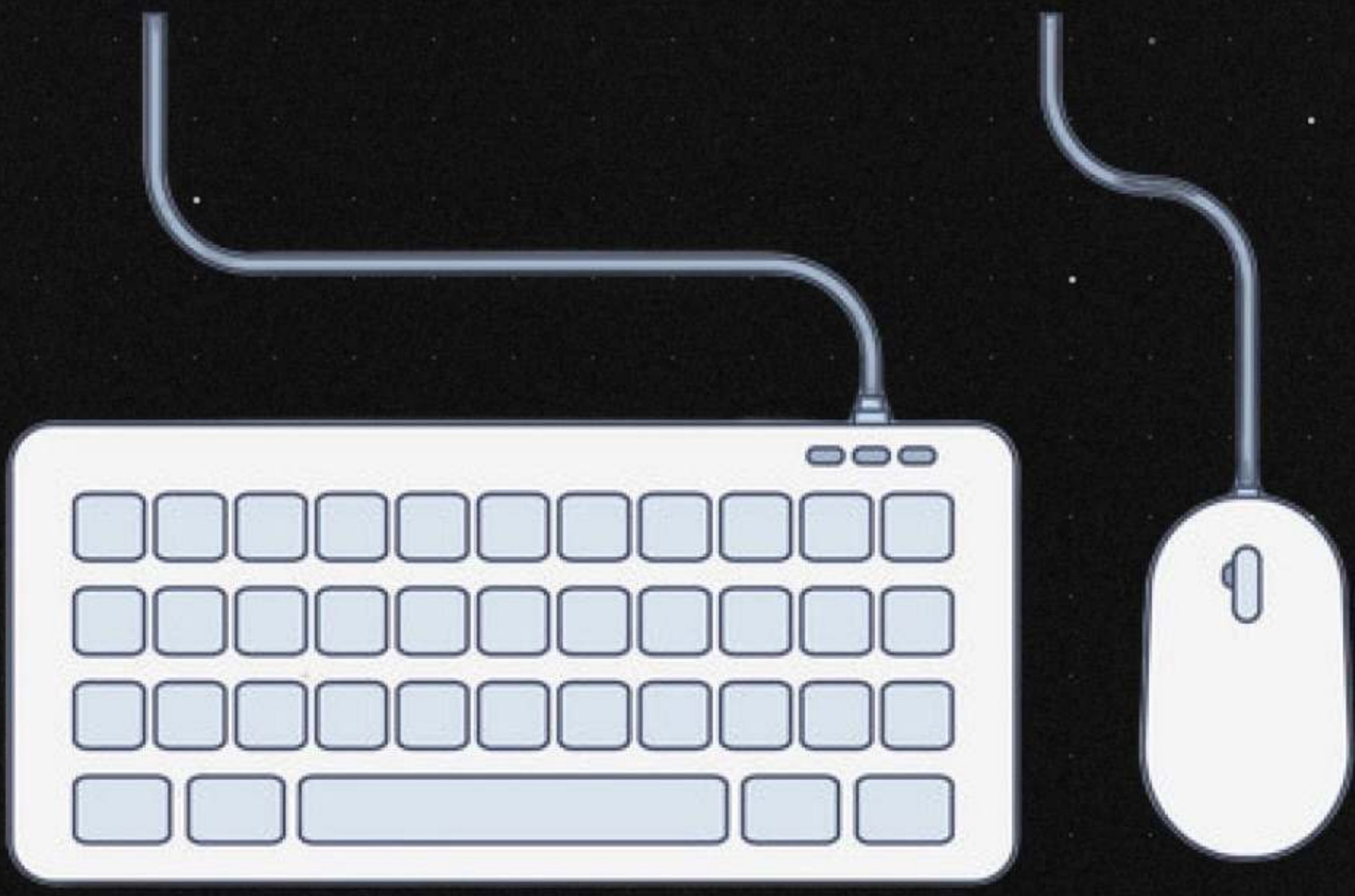
JS

# Events in JavaScript



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# 1 Mouse Events

| | | |
|---|---|---|
| **click** | → | Triggered when a mouse button is clicked. |
| **dblclick** | → | Triggered when a mouse button is double-clicked. |
| **mousedown** | → | Triggered when a mouse button is pressed down. |
| **mouseup** | → | Triggered when a mouse button is released. |
| **mouseover** | → | Triggered when the mouse pointer enters an element. |
| **mouseout** | → | Triggered when the mouse pointer leaves an element. |

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## 2 Keyboard Events

| | | |
|---|---|---|
| **keydown** | → | Triggered when a key is pressed down. |
| **keypress** | → | Triggered when a key is pressed and held down. |
| **keyup** | → | Triggered when a key is released. |

## 3 Form Events

| | | |
|---|---|---|
| **change** | → | Triggered when the value of an input element changes. |
| **input** | → | Similar to 'change', triggered when the value of an input element changes (more frequently). |
| **submit** | → | Triggered when a form is submitted. |

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# 4 Window Events

| | | |
|---|---|---|
| **load** | → | Triggered when the page and its dependent resources have finished loading. |
| **resize** | → | Triggered when the browser window is resized. |
| **scroll** | → | Triggered when the document view or an element is scrolled. |

# 5 Focus Events

| | | |
|---|---|---|
| **focus** | → | Triggered when an element gains focus. |
| **blur** | → | Triggered when an element loses focus. |

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# 6 Other Events

| | | |
|---|---|---|
| **contextmenu** | → | Triggered when the right mouse button is clicked, opening the context menu. |
| **DOMContent Loaded** | → | Triggered when the initial HTML document has been completely loaded and parsed, without waiting for stylesheets, images, and subframes to finish loading. |
| **hashchange** | → | Triggered when the fragment identifier in the URL changes. |

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