



JavaScript

{ES6} Features



Arrow Functions

```
JS main.js

// ES5 function
function addition(a, b) {
  return a + b;
}

// ES6 arrow function
const addition = (a, b) => a + b;
```

Explanation : **Arrow functions** provide a concise syntax for writing functions, especially useful for **short, one-line** operations.



Template Literals

JS main.js

```
const name = 'John';  
const greeting = `Hello, ${name}!`;  
  
console.log(greeting);  
  
//result: Hello, John!
```

Explanation : **Template literals** allow embedding expressions inside strings, providing a **cleaner** and more **readable** way to concatenate strings.



Destructuring Assignment

JS main.js

```
const person = { name: 'Alice', age: 25 };  
// Extracting properties  
const { name, age } = person;  
  
console.log('Name :', name, ' Age :', age)  
  
//result: Name : Alice Age : 25
```

Explanation : Destructuring assignment simplifies the **extraction of values** from **objects** or **arrays** into **individual** variables.



Spread Operator

JS main.js

```
const numbers = [1, 2, 3];  
const newNumbers = [...numbers, 4, 5];  
  
console.log('newNumbers :', newNumbers)  
  
//result:newNumbers :[1,2,3,4,5]
```

Explanation : The **spread operator** allows for the expansion of elements, making it handy for creating **new arrays** or **objects** based on existing ones.



Rest Parameter

```
JS main.js

const sum = (...numbers) => {
  return numbers.reduce((acc, num) => {
    return acc + num;
  }, 0);
};

console.log(sum(1, 2, 3));
// result: 6
```

Explanation : The **rest parameter** allows functions to accept an **indefinite** number of arguments as an **array**, simplifying parameter handling.



Async / Await

```
JS main.js

const API = 'https://api.example.com';
const fetchData = async () => {
  try {
    const result = await fetch(`${API}/data`);
    const data = await result.json();
    console.log(data);
  } catch (error) {
    console.error(error);
  }
};
```

Explanation : Async/await is a syntax for handling **asynchronous** code more concisely, providing a cleaner alternative to working with Promises.



Map & Set

JS main.js

```
// Creating a Map with a key-value pair
const numberMap = new Map().set('one', 1);

// Creating a Set with unique numbers
const unique = new Set([1, 2, 3, 2, 1]);

unique.forEach(number => console.log(number));
// Output: 1
//          2
//          3
```

Explanation : **Map** and **Set** are new data structures introduced in **ES6**.

Map is an **ordered** collection of **key-value** pairs,
and **Set** is a collection of **unique** values.



Default Parameters

```
JS main.js

const greet = (name = 'Guest') => {
  return `Hello, ${name}!`;
};

console.log(greet());
// Output: Hello, Guest!

console.log(greet('John'));
// Output: Hello, John!
```

Explanation : **Default parameters** provide values for function parameters if **none** are **provided**, improving **flexibility** and **reducing** the need for explicit checks.



Modules

```
JS main.js

// Exporting module
export const myFunction = () => {...};

// Importing module
import { myFunction } from './myModule';
```

Explanation : ES6 modules provide a **clean** and **organized** way to structure and **import/export** code, improving **maintainability** and **reusability**.



map Methode

JS main.js

```
const numbers = [1, 2, 3, 4, 5];  
const doubled = numbers.map(num => num * 2);  
  
console.log(doubled)  
// Result: [2, 4, 6, 8, 10]
```

Explanation : The **map** method in JavaScript is used to create a **new array** by applying a provided function to **each** element of an **existing** array.



filter Methode

```
JS main.js

const numbers = [1, 2, 3, 4, 5];
const evens = numbers.filter(num => num % 2 === 0);

console.log(evens)
// Result: [2, 4]
```

Explanation : The **filter** method is used to create a **new array** containing only the elements that satisfy a **specified** condition.



reduce Methode

```
JS main.js

const data = [1, 2, 3, 4, 5];
const sum = data.reduce((acc, num) => acc + num, 0);

console.log(sum)
// Result: 15
```

Explanation : The **reduce** method is used to **accumulate** the elements of an array into a **single** value





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