JavaScript

Ninja Maneuvers

```
const combined =          ...obj2 };
```

Instead of doing:

```javascript
if (foo === null || foo === undefined) {
    foo = someValue;
}
```

Do this:

```javascript
foo ??= someValue;
```

Instead of doing:

```
if (val === null || val === undefined) {
  foo = 'unknown';
} else {
  foo = val;
}
```

Do this:

```
foo = val ?? 'unknown';
```

Instead of doing:

```
const combined =
      Object.assign({}, obj1, obj2);
```

Do this:

```
const combined = { ...obj1, ...obj2 };
```

Instead of doing:

```
if (obj) {
  if (obj.prop1) {
    return obj.prop1.prop2;
  }
}
```

Do this:

```
return obj?.prop1?.prop2;
```

Instead of doing:

```javascript
for (const key in arr) {
  const val = arr[key];
  console.log(key, val);
}
```

Do this:

```javascript
for (const [key, val] of arr.entries()) {
  console.log(key, val);
}
```

Instead of doing:

```
const obj = {};
obj[prop] = value;
```

Do this:

```
const obj = {
  [prop]: val;
}
```

Thanks for reading!

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