## 1IA01 - 50420562

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🕞 Tugas - GBK.py - C:/Apps/Python/Tugas - GBK.py (3.9.2)
<u>File Edit Format Run Options Window Help</u>
import random
print ("======"")
print ("= Pilihan : =")
print ("= 1. Batu =")
print ("= 2. Gunting =")
print ("= 3. Kertas =")
print ("=======")
def permainan ():
    User = int(input("Masukkan Pilihanmu: "))
    kom = random.choice(["Batu", "Gunting", "Kertas"])
    if User == 1:
        print("User: Batu")
                                          IDLE Shell 3.9.2
                                                                                              print("Komputer: ",kom)
                                          File Edit Shell Debug Options Window Help
        print("")
        if kom == "Batu":
                                          Python 3.9.2 (tags/v3.9.2:1a79785, Feb 19 2021, 13:44:55) [ ^
                                          MSC v.1928 64 bit (AMD64)] on win32
            print("\tResult: Draw")
                                          Type "help", "copyright", "credits" or "license()" for more
        if kom == "Gunting":
           print("\tResult: You Win")
                                          information.
        if kom == "Kertas":
                                          print("\tResult: You Lose")
    if User == 2:
                                          _____
                                          _____
        print("User: Gunting")
        print("Komputer: ",kom)
                                             Pilihan :
                                             1. Batu
        print("")
        if kom == "Batu":
                                             2. Gunting
            print("\tResult: You Lose")
                                             3. Kertas
        if kom == "Gunting":
                                          _____
                                          Masukkan Pilihanmu: 1
           print("\tResult: Draw")
        if kom == "Kertas":
                                          User: Batu
           print("\tResult: You Win")
                                          Komputer: Batu
    if User == 3:
        print("User: Kertas")
                                                  Result: Draw
                                          >>>
        print("Komputer: ",kom)
        print("")
        if kom == "Batu":
                                                                                             Ln: 16 Col: 4
            print("\tResult: You Win")
        if kom == "Gunting":
           print("\tResult: You Lose")
        if kom == "Kertas":
```

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<u>F</u>ile <u>E</u>dit F<u>o</u>rmat <u>R</u>un <u>O</u>ptions <u>W</u>indow <u>H</u>elp
import random
print ("======"")
print ("= Pilihan: =")
print ("= 1. Batu =")
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print ("====="")
def permainan ():
    User = int(input("Masukkan Pilihanmu: "))
    kom = random.choice(["Batu","Gunting","Kertas"])
    if User == 1:
        print("User: Batu")
         print("Komputer: ",kom)
                                             lDLE Shell 3.9.2
                                                                                                        X
        print("")
                                            File Edit Shell Debug Options Window Help
        if kom == "Batu":
        print("\tResult: Draw")
if kom == "Gunting":
                                             print("\tResult: You Win")
                                            -----
         if kom == "Kertas":
                                             _____
            print("\tResult: You Lose")
                                              Pilihan :
                                            = 1. Batu
= 2. Gunting
= 3. Kertas
    if User == 2:
        print("User: Gunting")
         print("Komputer: ",kom)
        print("")
         if kom == "Batu":
                                            Masukkan Pilihanmu: 2
         print("\tResult: You Lose")
if kom == "Gunting":
                                            User: Gunting
                                            Komputer: Batu
        print("\tResult: Draw")
if kom == "Kertas":
                                                     Result: You Lose
            print("\tResult: You Win")
    if User == 3:
                                                                                                        Ln: 16 Col: 4
        print("User: Kertas")
         print("Komputer: ",kom)
        print("")
         if kom == "Batu":
        print("\tResult: You Win")
if kom == "Gunting":
         print("\tResult: You Lose")
if kom == "Kertas":
```

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import random
print ("======"")
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print ("======"")
def permainan ():
    User = int(input("Masukkan Pilihanmu: "))
    kom = random.choice(["Batu", "Gunting", "Kertas"])
    if User == 1:
       print("User: Batu")
        print("Komputer: ",kom)
                                          iDLE Shell 3.9.2
        print("")
        if kom == "Batu":
                                          File Edit Shell Debug Options Window Help
            print("\tResult: Draw")
                                          if kom == "Gunting":
                                          у ======
            print("\tResult: You Win")
                                          _____
           print("\tresult: You Lose") = Pilihan:
print("\tresult: You Lose") = 1. Batu
= 2: Gunting
int("User: Gunting") = 3. Kertas
        if kom == "Kertas":
    if User == 2:
        print("User: Gunting")
        print("Komputer: ",kom)
        print("")
                                          Masukkan Pilihanmu: 3
        if kom == "Batu":
                                          User: Kertas
        print("\tResult: You Lose")
if kom == "Gunting":
Komputer: Gunting
            print("\tResult: Draw")
                                                  Result: You Lose
        if kom == "Kertas":
                                          >>>
            print("\tResult: You Win")
                                                                                                 Ln: 16 Col: 4
    if User == 3:
        print("User: Kertas")
        print("Komputer: ",kom)
        print("")
        if kom == "Batu":
            print("\tResult: You Win")
        if kom == "Gunting":
            print("\tResult: You Lose")
        if kom == "Kertas":
```

File Edit Format Run Options Window Help

```
import random
print ("======="")
print ("= Pilihan : =")
print ("= 1. Batu
print ("= 2. Gunting
                       =")
print ("= 3. Kertas
print ("======"")
def permainan ():
   User = int(input("Masukkan Pilihanmu: "))
   kom = random.choice(["Batu", "Gunting", "Kertas"])
   if User == 1:
       print("User: Batu")
       print("Komputer: ",kom)
       print("")
       if kom == "Batu":
           print("\tResult: Draw")
       if kom == "Gunting":
           print("\tResult: You Win")
       if kom == "Kertas":
           print("\tResult: You Lose")
    if User == 2:
       print("User: Gunting")
       print("Komputer: ",kom)
       print("")
       if kom == "Batu":
           print("\tResult: You Lose")
       if kom == "Gunting":
           print("\tResult: Draw")
       if kom == "Kertas":
           print("\tResult: You Win")
   if User == 3:
       print("User: Kertas")
       print("Komputer: ",kom)
       print("")
       if kom == "Batu":
           print("\tResult: You Win")
       if kom == "Gunting":
           print("\tResult: You Lose")
       if kom == "Kertas":
```

```
🍞 Tugas - GBK.py - C:/Apps/Python/Tugas - GBK.py (3.9.2)
File Edit Format Run Options Window Help
print ("= 3. Kertas
print ("======"")
def permainan ():
    User = int(input("Masukkan Pilihanmu: "))
    kom = random.choice(["Batu", "Gunting", "Kertas"])
    if User == 1:
        print("User: Batu")
        print("Komputer: ",kom)
        print("")
        if kom == "Batu":
            print("\tResult: Draw")
        if kom == "Gunting":
           print("\tResult: You Win")
        if kom == "Kertas":
            print("\tResult: You Lose")
    if User == 2:
        print("User: Gunting")
        print("Komputer: ",kom)
        print("")
        if kom == "Batu":
            print("\tResult: You Lose")
        if kom == "Gunting":
            print("\tResult: Draw")
        if kom == "Kertas":
           print("\tResult: You Win")
    if User == 3:
        print("User: Kertas")
        print("Komputer: ",kom)
        print("")
        if kom == "Batu":
            print("\tResult: You Win")
        if kom == "Gunting":
            print("\tResult: You Lose")
        if kom == "Kertas":
           print("\tResult: Draw")
    if User >= 4:
```

print ("= Pilihan salah =")

permainan()