

Zenithzens Project Divine

Eluisa, Brandon, Alfredo
Work in Progress

Full View (No UI)

Test view of most of the assets together.

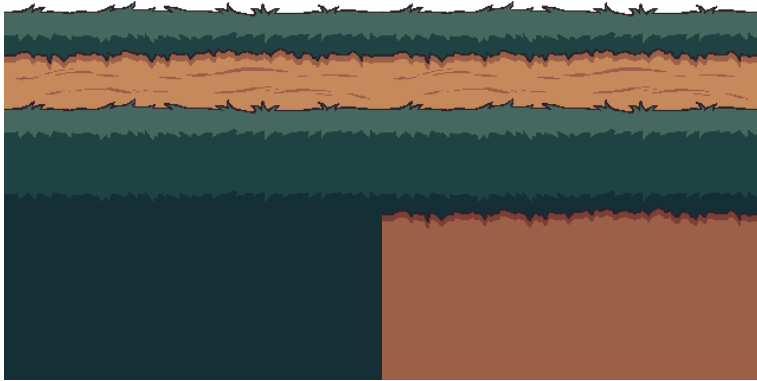


Character (Noah)

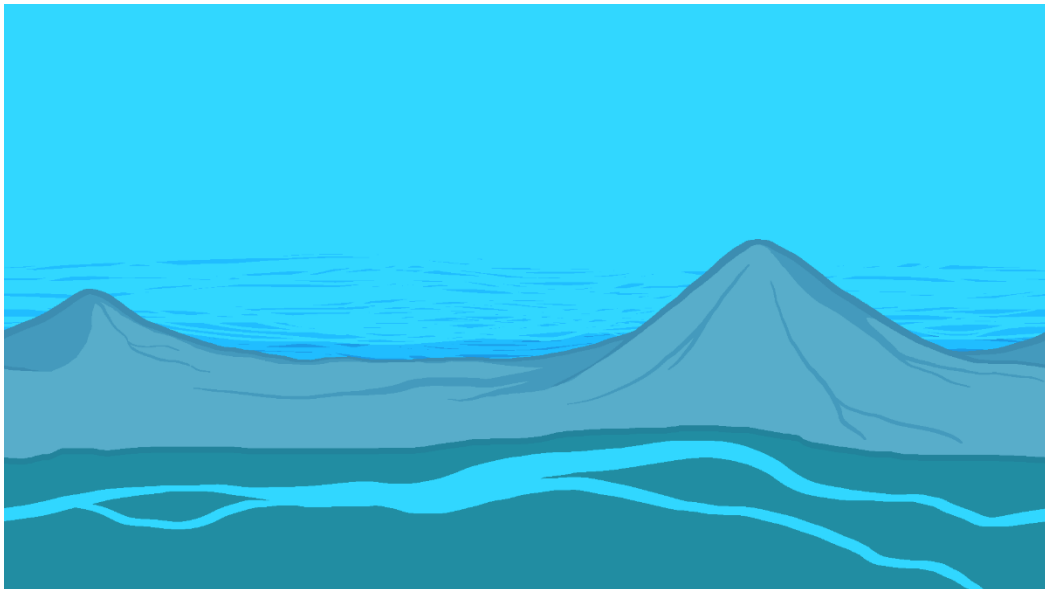
The Main Character, Former 13th of The Thirteen Divine. Idle Animation might change in the future.



Path (Unfinished Tilesets)



Background Assets



Future Assets

Enemy

- Wolf
- Snake
- Levina

Tileset

- Rocky
- Full Grass
- Full Dirt

Background

- Forest
- Temple

UI

- Logo
- Status Bar
- Inventory
- Menu
- Chatbox(?)

Effect

- Particles
- Cut-In

Artistic Reference: None

Gameplay Reference: Grand Chase, Elsword

