

DISPATCH 11/13/2023

JOB NAME JOB NUMBER COST CODE LOCATION FOREMAN PHONE	USS Bush 00863 ERECT NOB, Pier 12 Jt Lubin 910-650-4046	JOB NAME JOB NUMBER COST CODE LOCATION FOREMAN PHONE	USS ROSS 00723 Dismantle BAE Quadarius Boyd 757-800-9150	JOB NAME JOB NUMBER COST CODE LOCATION FOREMAN PHONE	USS Gunston Hall 00807 INSPECTIONS Little Creek Truman Boyd 757-266-2136	JOB NAME JOB NUMBER COST CODE LOCATION FOREMAN PHONE	BLDG 1913 00508 Modify HII Reginald Reed 757-217-6312
9 37 100 114	Jt Lubin Tyron Sessoms Delvontae Ervin Taveon Drew	5 8 11 44 45	Quadarius Boyd Rodney Farrell Claude Brooks Hassan Jones Jakai Thorn	6 2	Truman Boyd Jose Corona	3 20 10 38	Reginald Reed Cameron Barr Jaymel Pressey Demetrius Smith
VT GROUP- Modify board levels		MCDEAN- Dismantle all scaffolds		MHI- Band up all materials for removal then head to colonna			
JOB NAME JOB NUMBER COST CODE LOCATION FOREMAN PHONE	ShippingPort 00550 Dismantle Spotico Taylor Callis 757-452-8419	JOB NAME JOB NUMBER COST CODE LOCATION FOREMAN PHONE	ShippingPort 00550 Dismantle Spotico Taylor Callis 757-452-8419	JOB NAME JOB NUMBER COST CODE LOCATION FOREMAN PHONE	USS MAHAN 00865 Erect NOB PIER 2 Jeremy Baria 757-405-6394	JOB NAME JOB NUMBER COST CODE LOCATION FOREMAN PHONE	
7 2 6 40 24 30 31 33 41 42	Taylor Callis Jose Corona Truman Boyd Anthony Davis Tristian Dash Jihad Johnson Loucious Knight Rasul Muhammad Austin Schmidt Jordan Eldridge	43 36 25 23 21 102 26	Roland Evans Raequon Saunders Tayah Doss Emileo Charon JoJuan Benton John Towns Vincent Gresham	4 29 32 113	Jeremy Baria Brandon James Keon Miller Corey Brown		
MARCOM - Dismantle Tanks		Dismantle Tanks		ECR- Finish Erecting Scaffolds			
JOB NAME JOB NUMBER COST CODE LOCATION FOREMAN PHONE		JOB NAME JOB NUMBER COST CODE LOCATION FOREMAN PHONE		JOB NAME JOB NUMBER COST CODE LOCATION FOREMAN PHONE		JOB NAME JOB NUMBER COST CODE LOCATION FOREMAN PHONE	WAREHOUSE 89997 BULK Shop Jesse Butts
						97 98 115 96 99 22	Jesse Butts LaDaniel Thigpen Olu Wilson Donald Owens Trammell McManes Naim Brown
						Clean Up and Put Away all Materials	