

# Convergence in morphological behaviour and decision tasks with human and non-human peers

[Extended Abstract] \*

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## ABSTRACT

This paper provides a sample of a L  T  X document which conforms to the formatting guidelines for ACM SIG Proceedings. It complements the document *Author’s Guide to Preparing ACM SIG Proceedings Using L  T  X2   and BibT  X*. This source file has been written with the intention of being compiled under L  T  X2   and BibT  X.

The developers have tried to include every imaginable sort of “bells and whistles”, such as a subtitle, footnotes on title, subtitle and authors, as well as in the text, and every optional component (e.g. Acknowledgments, Additional Authors, Appendices), not to mention examples of equations, theorems, tables and figures.

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\*A full version of this paper is available as *Author’s Guide to Preparing ACM SIG Proceedings Using L  T  X2   and BibT  X* at [www.acm.org/eaddress.htm](http://www.acm.org/eaddress.htm)

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To make best use of this sample document, run it through L  T  X and BibT  X, and compare this source code with the printed output produced by the dvi file.

## Categories and Subject Descriptors

H.4 [Information Systems Applications]: Miscellaneous;  
D.2.8 [Software Engineering]: Metrics—*complexity measures, performance measures*

## General Terms

Theory

## Keywords

ACM proceedings, L  T  X, text tagging

## 1. INTRODUCTION

Since the 70s robots become more and more advanced. Modern robots can be very human like, in the way they move but also in their social behaviour. In the last years, more and more social robots where developed.

Looking at this development, one can predict a future where robots help in the office, teaching kids in the classroom, becoming companions, working in advertisement, or help in our households. In all of this close futures, humans will interact physically and verbally with those robots. Furthermore, most of the robots and their dictionaries and behaviours will come from only a couple (less than a dozend) companies. This future szenarios can be a major opportunity but also a major threat for the society.

When robots get more simmilar to humans, we except them

easier as friends, companions and living creatures. This social bond makes it easy to influence/persuade a human. It is the same effect as a friend tells us about a great product. Because it is a friend, we will trust him/her more than an advertisement. But robots, which have their dictionary from one company, can massively be used as highly influencing opinion/advertisement makers.

Since the famous Asch experiment [link], we know that peer pressure/confirmation can also have a big influence on humans, even if the person knows what he/she is doing it wrong. Robots can in this case be used as "mass media" system with a high social influence.

The aim of this experiment is to test the effect of social accommodation on a visual decision task and on morphological productivity in spoken language. To test this we used two basic experiments in social psychology. In 1935 Sherif conducted his/her autokinetic experiment, where a group of participants had to decide about an ambiguous event. Sherif found out, if an event or measurement is ambiguous, humans significantly tend to except and use the group decision. Five years later (1940), Solomon Asch questioned Sherif's experiment and wanted to know if peers pressure and group decision works also if an event is not ambiguous. His results showed a significant influence from the group.

The project applies the well-established paradigm of Asch (1951) to two novel issues, social accommodation with robot versus human group members and social accommodation in a visual decision task versus a morphological productivity task in spoken language. It has two across-subject (robot peers and human peers) and two within-subject (visual decision and spoken task) conditions.

## 2. ASCH AND SCHERIF

bla

Autocome of the analyses - no Participants who studies engineering, medicine, linguistics or psychology. Best would be undergraduates or workers.

<http://www.simplypsychology.org/asch-conformity.html>

## 3. WHAT MEANS VISUAL DECISION AND MORPHOLOGICAL PRODUCTIVITY

## 4. EXPERIMENTAL SETTING

### 4.1 Pretest

### 4.2 Physical Setting

### 4.3 Virtual Setting

## 5. THE BODY OF THE PAPER

Typically, the body of a paper is organized into a hierarchical structure, with numbered or unnumbered headings for sections, subsections, sub-subsections, and even smaller sections. The command `\section` that precedes this paragraph is part of such a hierarchy.<sup>1</sup> L<sup>A</sup>T<sub>E</sub>X handles the numbering and placement of these headings for you, when you use

<sup>1</sup>This is the second footnote. It starts a series of three footnotes that add nothing informational, but just give an idea of how footnotes work and look. It is a wordy one, just so you see how a longish one plays out.

the appropriate heading commands around the titles of the headings. If you want a sub-subsection or smaller part to be unnumbered in your output, simply append an asterisk to the command name. Examples of both numbered and unnumbered headings will appear throughout the balance of this sample document.

Because the entire article is contained in the **document** environment, you can indicate the start of a new paragraph with a blank line in your input file; that is why this sentence forms a separate paragraph.

## 5.1 Type Changes and Special Characters

We have already seen several typeface changes in this sample. You can indicate italicized words or phrases in your text with the command `\textit`; emboldening with the command `\textbf` and typewriter-style (for instance, for computer code) with `\texttt`. But remember, you do not have to indicate typestyle changes when such changes are part of the *structural* elements of your article; for instance, the heading of this subsection will be in a sans serif<sup>2</sup> typeface, but that is handled by the document class file. Take care with the use of<sup>3</sup> the curly braces in typeface changes; they mark the beginning and end of the text that is to be in the different typeface.

You can use whatever symbols, accented characters, or non-English characters you need anywhere in your document; you can find a complete list of what is available in the *L<sup>A</sup>T<sub>E</sub>X User's Guide*[5].

## 5.2 Math Equations

You may want to display math equations in three distinct styles: inline, numbered or non-numbered display. Each of the three are discussed in the next sections.

### 5.2.1 Inline (In-text) Equations

A formula that appears in the running text is called an inline or in-text formula. It is produced by the **math** environment, which can be invoked with the usual `\begin. . .\end` construction or with the short form `$. . . $`. You can use any of the symbols and structures, from  $\alpha$  to  $\omega$ , available in L<sup>A</sup>T<sub>E</sub>X[5]; this section will simply show a few examples of in-text equations in context. Notice how this equation:  $\lim_{n \rightarrow \infty} x = 0$ , set here in in-line math style, looks slightly different when set in display style. (See next section).

### 5.2.2 Display Equations

A numbered display equation – one set off by vertical space from the text and centered horizontally – is produced by the **equation** environment. An unnumbered display equation is produced by the **displaymath** environment.

Again, in either environment, you can use any of the symbols and structures available in L<sup>A</sup>T<sub>E</sub>X; this section will just give a couple of examples of display equations in context. First, consider the equation, shown as an inline equation above:

$$\lim_{n \rightarrow \infty} x = 0 \quad (1)$$

<sup>2</sup>A third footnote, here. Let's make this a rather short one to see how it looks.

<sup>3</sup>A fourth, and last, footnote.

**Table 1: Frequency of Special Characters**

Non-English or Math	Frequency	Comments
∅	1 in 1,000	For Swedish names
π	1 in 5	Common in math
\$	4 in 5	Used in business
Ψ <sub>1</sub> <sup>2</sup>	1 in 40,000	Unexplained usage

Notice how it is formatted somewhat differently in the **displaymath** environment. Now, we'll enter an unnumbered equation:

$$\sum_{i=0}^{\infty} x + 1$$

and follow it with another numbered equation:

$$\sum_{i=0}^{\infty} x_i = \int_0^{\pi+2} f \quad (2)$$

just to demonstrate L<sup>A</sup>T<sub>E</sub>X's able handling of numbering.

### 5.3 Citations

Citations to articles [1, 3, 2, 4], conference proceedings [3] or books [6, 5] listed in the Bibliography section of your article will occur throughout the text of your article. You should use BibTeX to automatically produce this bibliography; you simply need to insert one of several citation commands with a key of the item cited in the proper location in the .tex file [5]. The key is a short reference you invent to uniquely identify each work; in this sample document, the key is the first author's surname and a word from the title. This identifying key is included with each item in the .bib file for your article.

The details of the construction of the .bib file are beyond the scope of this sample document, but more information can be found in the *Author's Guide*, and exhaustive details in the *L<sup>A</sup>T<sub>E</sub>X User's Guide*[5].

This article shows only the plainest form of the citation command, using \cite. This is what is stipulated in the SIGS style specifications. No other citation format is endorsed.

### 5.4 Tables

Because tables cannot be split across pages, the best placement for them is typically the top of the page nearest their initial cite. To ensure this proper “floating” placement of tables, use the environment **table** to enclose the table's contents and the table caption. The contents of the table itself must go in the **tabular** environment, to be aligned properly in rows and columns, with the desired horizontal and vertical rules. Again, detailed instructions on **tabular** material is found in the *L<sup>A</sup>T<sub>E</sub>X User's Guide*.

Immediately following this sentence is the point at which Table 1 is included in the input file; compare the placement of the table here with the table in the printed dvi output of this document.

To set a wider table, which takes up the whole width of the page's live area, use the environment **table\*** to enclose the table's contents and the table caption. As with



**Figure 1: A sample black and white graphic (.eps format).**



**Figure 2: A sample black and white graphic (.eps format) that has been resized with the epsfig command.**

a single-column table, this wide table will “float” to a location deemed more desirable. Immediately following this sentence is the point at which Table 2 is included in the input file; again, it is instructive to compare the placement of the table here with the table in the printed dvi output of this document.

### 5.5 Figures

Like tables, figures cannot be split across pages; the best placement for them is typically the top or the bottom of the page nearest their initial cite. To ensure this proper “floating” placement of figures, use the environment **figure** to enclose the figure and its caption.

This sample document contains examples of .eps and .ps files to be displayable with L<sup>A</sup>T<sub>E</sub>X. More details on each of these is found in the *Author's Guide*.

As was the case with tables, you may want a figure that spans two columns. To do this, and still to ensure proper “floating” placement of tables, use the environment **figure\*** to enclose the figure and its caption.

Note that either .ps or .eps formats are used; use the \epsfig or \psfig commands as appropriate for the different file types.

### 5.6 Theorem-like Constructs

Other common constructs that may occur in your article are the forms for logical constructs like theorems, axioms, corollaries and proofs. There are two forms, one produced by the command \newtheorem and the other by the command \newdef; perhaps the clearest and easiest way to distinguish them is to compare the two in the output of this sample document:

This uses the **theorem** environment, created by the \newtheorem command:

THEOREM 1. *Let  $f$  be continuous on  $[a, b]$ . If  $G$  is an*

Table 2: Some Typical Commands

Command	A Number	Comments
<code>\alignauthor</code>	100	Author alignment
<code>\numberofauthors</code>	200	Author enumeration
<code>\table</code>	300	For tables
<code>\table*</code>	400	For wider tables

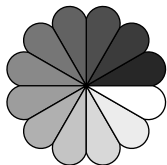


Figure 3: A sample black and white graphic (.ps format) that has been resized with the `psfig` command.

antiderivative for  $f$  on  $[a, b]$ , then

$$\int_a^b f(t)dt = G(b) - G(a).$$

The other uses the **definition** environment, created by the `\newdef` command:

*Definition 1.* If  $z$  is irrational, then by  $e^z$  we mean the unique number which has logarithm  $z$ :

$$\log e^z = z$$

Two lists of constructs that use one of these forms is given in the *Author's Guidelines*.

and don't forget to end the environment with `figure*`, not `figure`!

There is one other similar construct environment, which is already set up for you; i.e. you must *not* use a `\newdef` command to create it: the **proof** environment. Here is an example of its use:

PROOF. Suppose on the contrary there exists a real number  $L$  such that

$$\lim_{x \rightarrow \infty} \frac{f(x)}{g(x)} = L.$$

Then

$$l = \lim_{x \rightarrow c} f(x) = \lim_{x \rightarrow c} \left[ g(x) \cdot \frac{f(x)}{g(x)} \right] = \lim_{x \rightarrow c} g(x) \cdot \lim_{x \rightarrow c} \frac{f(x)}{g(x)} = 0 \cdot L = 0,$$

which contradicts our assumption that  $l \neq 0$ .  $\square$

Complete rules about using these environments and using the two different creation commands are in the *Author's Guide*; please consult it for more detailed instructions. If you need to use another construct, not listed therein, which you want to have the same formatting as the Theorem or the Definition[6] shown above, use the `\newtheorem` or the `\newdef` command, respectively, to create it.

## A Caveat for the T<sub>E</sub>X Expert

Because you have just been given permission to use the `\newdef` command to create a new form, you might think you can use T<sub>E</sub>X's `\def` to create a new command: *Please refrain from doing this!* Remember that your L<sup>A</sup>T<sub>E</sub>X source code is primarily intended to create camera-ready copy, but may be converted to other forms – e.g. HTML. If you inadvertently omit some or all of the `\defs` recompilation will be, to say the least, problematic.

## 6. CONCLUSIONS

This paragraph will end the body of this sample document. Remember that you might still have Acknowledgments or Appendices; brief samples of these follow. There is still the Bibliography to deal with; and we will make a disclaimer about that here: with the exception of the reference to the L<sup>A</sup>T<sub>E</sub>X book, the citations in this paper are to articles which have nothing to do with the present subject and are used as examples only.

## 7. ACKNOWLEDGMENTS

This section is optional; it is a location for you to acknowledge grants, funding, editing assistance and what have you. In the present case, for example, the authors would like to thank Gerald Murray of ACM for his help in codifying this *Author's Guide* and the `.cls` and `.tex` files that it describes.

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## 9. REFERENCES

- [1] M. Bowman, S. K. Debray, and L. L. Peterson. Reasoning about naming systems. *ACM Trans. Program. Lang. Syst.*, 15(5):795–825, November 1993.
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- [5] L. Lamport. *LaTeX User's Guide and Document Reference Manual*. Addison-Wesley Publishing Company, Reading, Massachusetts, 1986.
- [6] S. Salas and E. Hille. *Calculus: One and Several Variable*. John Wiley and Sons, New York, 1978.

## APPENDIX

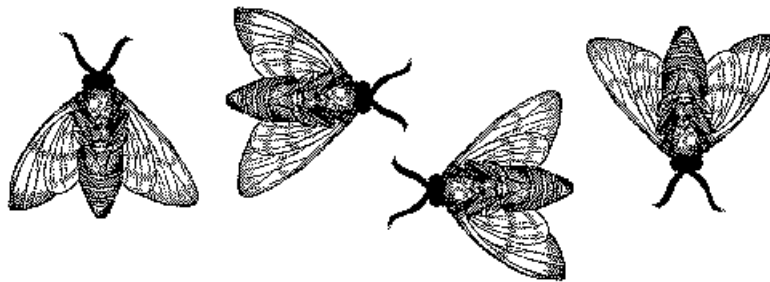


Figure 4: A sample black and white graphic (.eps format) that needs to span two columns of text.

## A. HEADINGS IN APPENDICES

The rules about hierarchical headings discussed above for the body of the article are different in the appendices. In the **appendix** environment, the command **section** is used to indicate the start of each Appendix, with alphabetic order designation (i.e. the first is A, the second B, etc.) and a title (if you include one). So, if you need hierarchical structure *within* an Appendix, start with **subsection** as the highest level. Here is an outline of the body of this document in Appendix-appropriate form:

### A.1 Introduction

### A.2 The Body of the Paper

#### A.2.1 Type Changes and Special Characters

#### A.2.2 Math Equations

#### *Inline (In-text) Equations*

#### *Display Equations*

#### A.2.3 Citations

#### A.2.4 Tables

#### A.2.5 Figures

#### A.2.6 Theorem-like Constructs

#### *A Caveat for the T<sub>E</sub>X Expert*

### A.3 Conclusions

### A.4 Acknowledgments

### A.5 Additional Authors

This section is inserted by L<sup>A</sup>T<sub>E</sub>X; you do not insert it. You just add the names and information in the `\additionalauthors` command at the start of the document.

### A.6 References

Generated by bibtex from your .bib file. Run latex, then bibtex, then latex twice (to resolve references) to create the .bbl file. Insert that .bbl file into the .tex source file and comment out the command `\thebibliography`.

## B. MORE HELP FOR THE HARDY

The acm\_proc\_article-sp document class file itself is chock-full of succinct and helpful comments. If you consider your-