MED SALAH BOUROUBA

Unity Games and XR Developer

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WORK EXPERIENCE

Lead Unity Developer

KodKodKod Studio - Paris, France
2024 – Present
- Developing games in Unity engine
- Developing AR/VR Solutions
- Leading a large team of Junior/Senior developers.
- Picking up the right tools/technologies for each project
- Doing code reviews and managing project branches

Lead Unity Developer

Halphen - Geneva, Switzerland
2024 – Present
- Developing games in Unity engine
- Developing WebGL solutions
- Creating HD characters in Unreal Engine Metahuman
- Developing 3D websites in ThreeJS WebGL
- Leading operations and a team of game developers

Founder and CEO

GamesMechanic - Tunisia
2020 – Present
- Securing commissions with broadcasters
- Originating new concepts and formats for the Company
- Developing possible co-production opportunities with other Production Companies
- Implement and execute annual fundraising plan to meet fundraising goals
- Contributing into on-going projects
- Providing leadership, strategy, planning, and guidance
- Promoting development through the best alternative ways and in a cost-effective manner

Senior Unity Developer

AR Machine - USA
2023 – 2024
- Prototyping educational games
- Originating new concepts and formats for the Company
- Developing 3d, AR and VR games.
- Implementing new features on existing games.
- Contributing into on-going projects
- Providing leadership, strategy, planning, and guidance

STRENGTHS

Hard-working   Eye for detail
Team-Player   Creative   Resourceful
Confidence

TOOLS

Unity Engine   ●●●●●

Visual Studio   ●●●●●

Plastic SCM   ●●●●●

Git SCM   ●●●●●

Metahuman   ●●●●○

Unreal Engine 5   ●●○○○

- Promoting development through the best alternative ways and in a cost-effective manner

Senior Unity Developer

Full Remote Factory - Tunisia
2023 – 2023
- Prototyping educational games
- Originating new concepts and formats for the Company
- Developing 3d, AR and VR games.
- Implementing new features on existing games.
- Contributing into on-going projects
- Providing leadership, strategy, planning, and guidance
- Promoting development through the best alternative ways and in a cost-effective manner

Unity Developer

Alter Learning - USA
2023 – 2023
- Prototyping educational games
- Originating new concepts and formats for the Company
- Developing 3d, AR and VR games.
- Implementing new features on existing games.
- Contributing into on-going projects
- Providing leadership, strategy, planning, and guidance
- Promoting development through the best alternative ways and in a cost-effective manner

Unity Developer

Le Polish Bureau - Poland
2023 – 2023
- Prototyping educational games
- Originating new concepts and formats for the Company
- Developing 3d, AR and VR games.
- Implementing new features on existing games.
- Contributing into on-going projects
- Providing leadership, strategy, planning, and guidance
- Promoting development through the best alternative ways and in a cost-effective manner

Solutions Engineer

FrontWell Solutions - Germany
2022 – 2023
- Participate in project scoping activities with engineering team
- Analyze software requirements to determine feasibility of design within time and costs constraints
- Consult with engineering staff to evaluate interface between hardware and software, and operational and performance requirements of overall system, including requirements gathering and gap analysis
- Design software and database systems, using scientific analysis and mathematical models to predict and measure outcome and consequences of design

EDUCATION

Holberton School
Software Engineering

Holberton School
Game Development and AR/VR

Critical Manufacturing
Back-end MES developer certificate

LANGUAGES

English   ●●●●●

Arabic   ●●●●●

French   ●●○○○

- Design, maintain, and support the database schemes, application code and interfaces
- Develop and direct software system testing procedures, programming, and documentation.
- Configure and deploy computer systems including servers, PCs, laptops, printers, and data collection and measurement devices.

Unity Developer

Shetech Studio - Dubai

2022 – 2022

- Receive and respond to Costumer Adaptation request from market support team
- Creation of "New Product Specification" sheet in terms of product features, documentation and maintenance of technical concepts for new projects
- Support and create technical feasibility study for new product concept and convert them to system defined variant codes.
- Creation and maintenance of Project Time-plan and follow up project GATEs as per time plan.
- Identify, collect& deliver techno-commercial feasibility study of potential cost reduction ideas to program manager