



## Activity-based schedule (Kanban/User Story Mapping)

Name: Brandon Watson

Community (UN SD goal): Goal 12: Responsible Consumption and Production & Goal 16: Peace, Justice and Strong Institutions

Date: May 19, 2021

Project Name		User-Friendly-Jukebox	
Activity	Duration	Start Date	End Date
<b>MVP 1</b>			
<b>User-Friendly-Jukebox: Functional Code &amp; Temporary Installation &amp; Limited Buttons</b>			
Create the Arduino code	[16]	[May 17, 2021]	[June 2, 2021]
Temporary Wiring	[1]	[May 29, 2021]	[May 29, 2021]
3D CAD & Print the button holder	[1]	[May 28, 2021]	[May 28, 2021]
Form and format two playlists	[2]	[May 27, 2021]	[May 28, 2021]
...	...	...	...
<b>MVP 2</b>			
<b>User-Friendly-Jukebox: Temporary Installation &amp; All Buttons</b>			
[Name of activity.]	[]	[June 2, 2021]	[June 9, 2021]
...	...	...	...
<b>MVP 3</b>			
<b>User-Friendly-Jukebox: Fully Functional &amp; Semi-permanent Installation</b>			
[Name of activity.]	[]	[June 9, 2021]	[June 16, 2021]



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