Tyler Yates

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SKILLS

Product & Delivery: Backlog ownership, user stories/acceptance criteria, sprint rituals, release management, GTM readiness, incident/rollback playbooks.
Data & Experimentation: Funnels & KPIs, A/B testing, dashboards & alerts.
Technical & Tools: Jira/Confluence, Figma, APIs/JSON, SQL, Content publishing (CMS), accessibility (WCAG), performance & error monitoring.

EXPERIENCE

Engineering Planner   **January 2026 - Current**
Lockheed Martin

- Implement process changes utilizing project management tools like Jira and Confluence to enhance team tracking and documentation across multiple teams.
- Develop project health reports and visualizations for management, providing clear data on team performance and progress across multiple workstreams.
- Lead core Agile ceremonies, including daily stand-ups, sprint planning, and retrospectives, to keep teams on schedule and resolve blockers quickly.
- Manage resource planning by identifying staffing needs and securing additional personnel to ensure all project deadlines are met.

Software Engineer   **September 2024 - January 2026**
CAE

- Partnered with hardware teams to deliver high-fidelity digital training products, aligning features with FAA and stakeholder standards.
- Proactively identified and resolved integration blockers, reducing simulator incidents by 94.3%.
- Partner with stakeholders to align enhancements with user experience and training requirements while preparing status updates and management presentations, and maintain document control.
- Created and presented status updates and stakeholder decks to communicate roadmap alignment and release readiness.

Software Engineer Intern   **January 2024 - April 2024**
Universal Studios Orlando

- Worked in Agile ceremonies and contributed to cross-team alignment.
- Wrote user stories with acceptance criteria while partnering with Design/QA, and drove it from grooming to demo to release.

- Documented workflows and tracked progress in JIRA to support transparency and efficient development.
- Provided Guest-focused feature demos to stakeholders, gathering feedback that informed roadmap prioritization.
- Published time-sensitive content updates while validating rendering across mobile/web and ensuring accessibility checks (WCAG) were met.

Project Manager   **November 2019 - May 2021**
Astrion

- Led a cross-disciplinary team of Engineers, running daily stand-ups, creating roadmaps, and managing dependencies to ensure on-track delivery.
- Introduced process improvements that cut delivery time by 12% while communicating scope and budget guardrails to leadership.
- Aligned acceptance criteria with external stakeholders and resolved conflicts to ensure smooth product handoffs.

IT Specialist   **September 2018 - June 2019**
United States Army

- Maintained network infrastructure, including routers, servers, and firewalls, to support secure military communications.
- Resolved hardware and software issues under time-critical conditions in live operational environments.
- Prioritized and delegated tasks to team members to ensure all technical objectives were met ahead of schedule.

EDUCATION

Florida Institute of Technology - *Master of Science in Computer Information Systems*

Full Sail University - *Bachelor of Science in Computer Science*
- Dean's List, Course Director's Award, and Valedictorian