```
1
                       TITLE BLOCK
    2
3
    #Author:
              Brandon White
4
    #Date:
               08/28/2019
               This set of functions to solve the problems
5
    #Desc:
6
               given on HW1 of MAE 5010.
    #***************
7
8
    from rotations import *
9
10
    def Euler3212EP(angles, radians = False, rounding = True):
11
        #Expects degrees but can accept radians with flag set
12
        import math
13
14
15
        #convert to radians for math
16
        if not radians:
            for i in range(3):
17
18
                angles[i] = angles[i] * (math.pi/180)
19
20
        [psi, theta, phi] = angles
21
22
        e = [math.cos(psi/2)*math.cos(theta/2)*math.cos(phi/2) +
        math.sin(psi/2)*math.sin(theta/2)*math.sin(phi/2),
23
               math.cos(psi/2)*math.cos(theta/2)*math.sin(phi/2) -
               math.sin(psi/2)*math.sin(theta/2)*math.cos(phi/2),
               math.cos(psi/2)*math.sin(theta/2)*math.cos(phi/2) +
24
               math.sin(psi/2)*math.cos(theta/2)*math.sin(phi/2),
               math.sin(psi/2)*math.cos(theta/2)*math.cos(phi/2) -
25
               math.cos(psi/2)*math.sin(theta/2)*math.sin(phi/2)]
.
26
27
        if rounding:
28
            for i in range(4):
29
               e[i] = round(e[i],5)
30
31
        return e
32
33
    def EP2Euler321(e, rounding = True):
34
        import math
35
36
        angles = [math.atan2(2 * (e[0]*e[1] + e[2]*e[3]), e[0]**2 +
        e[3]**2 - e[1]**2 - e[2]**2),
.
                   math.asin(2 * (e[0]*e[2] - e[1]*e[3])),
37
                   math.atan2(2 * (e[0]*e[3] + e[2]*e[1]), e[0]**2 +
38
                   e[1]**2 - e[2]**2 - e[3]**2)
```

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40
        #Convert to degrees
        for i in range(3):
41
             angles[i] = angles[i] * (180/math.pi)
42
             if rounding:
43
                 angles[i] = round(angles[i],2)
44
45
        return [angles[2], angles[1], angles[0]] #returns degrees
46
47
    def make gamma(I):
48
        [Ixz, Ix, Iy, Iz] = I
49
        Gamma = [Ix*Iz - Ixz**2, 0, 0, 0, 0, 0, 0, 0]
50
        Gamma[1] = Ixz*(Ix-Iy-Iz)/Gamma[0]
51
        Gamma[2] = (Iz*(Iz-Iy)+Ixz**2)/Gamma[0]
52
53
        Gamma[3] = Iz/Gamma[0]
        Gamma[4] = Ixz/Gamma[0]
54
55
        Gamma[5] = (Iz - Ix)/Iy
        Gamma[6] = Ixz/Iy
56
57
        Gamma[7] = (Ix*(Ix-Iy)+Ixz**2)/Gamma[0]
        Gamma[8] = Ix/Gamma[0]
58
        return Gamma
59
60
    def pos kin(psi, theta, phi, u, v, w):
61
        #d/dt([p n, p e, p d])
62
        from math import cos, sin
63
        from numpy import matmul
64
65
        A1 = [[cos(theta)*cos(psi), sin(phi)*sin(theta)*sin(psi) -
66
        cos(phi)*cos(psi), cos(phi)*sin(theta)*cos(psi) +
 •
        sin(phi)*sin(psi)],
                     [cos(theta)*sin(psi), sin(phi)*sin(theta)*sin(psi) +
67
                     cos(phi)*cos(psi), cos(phi)*sin(theta)*sin(psi) -
                     sin(phi)*cos(psi)],
 •
                     [-sin(theta), sin(phi)*cos(theta),
68
                     cos(phi)*cos(theta)]]
 •
        b1 = [u, v, w]
69
70
        return matmul(A1, b1)
71
72
    def pos dyn(p, q, r, u, v, w, Fx, Fy, Fz, m):
73
        \#d/dt([u, v, w])
74
        #>>> Need to move to the body frame?
75
        x dot = \lceil r^*v - q^*w + Fx/m,
                 p*w-r*u + Fy/m,
76
                 q*u-p*v + Fz/m
77
78
        return x dot
```

```
79
 80
     def rot_kin(e0, e1, e2, e3, r, p, q):
         #d/dt( e )
 81
         from numpy import matmul
 82
         A3 = [[0, -p/2, -q/2, -r/2],
 83
                  [p/2, 0, r/2, -q/2],
 84
 85
                  [q/2, -r/2, 0, p/2],
                  [r/2, q/2, -p/2, 0]
 86
         b3 = [e0, e1, e2, e3]
 87
         return matmul(A3, b3)
 88
 89
 90
     def rot dyn(Gamma, p, q, r, L, M, N, Iy):
         #d/dt([p, q, r])
 91
         #>>> Need to move to the body frame?
 92
         x dot = [Gamma[1]*p*q - Gamma[2]*q*r + Gamma[3]*L + Gamma[4]*N,
 93
                  Gamma[5]*p*r - Gamma[6]*(p**2-r**2) + 1/Iv*M,
 94
 95
                  Gamma[7]*p*q - Gamma[1]*q*r + Gamma[4]*L + Gamma[8]*N]
         return x dot
96
97
98
     def derivatives(state, t, MAV):
99
         #state: [p_n, p_e, p_d, u, v, w, e0, e1, e2, e3, p, q, r]
         #FM:
                 [Fx, Fy, Fz, Ell, M, N]
100
101
         #MAV:
                 MAV.inert, MAV.m, MAV.gravity needed
102
         from math import sin, cos
103
104
105
         #Unpack state, FM, MAV
106
         [p n, p e, p d, u, v, w, e0, e1, e2, e3, p, q, r] = state
         storage = MAV.update FM(t)
107
         [Fx, Fy, Fz, L, M, N] = MAV.FM
108
         [Ixz, Ix, Iy, Iz] = MAV.inert
109
110
         #Get angle measures
111
112
         angles = EP2Euler321([e0, e1, e2, e3])
         [psi, theta, phi] = angles
113
114
         #Get Xdot Terms
115
116
         d_dt = [[], [], []]
117
         d_dt[0] = pos_kin(psi, theta, phi, u, v, w)
         d_dt[1] = pos_dyn(p, q, r, u, v, w, Fx, Fy, Fz, MAV.mass)
118
         d_{dt}[2] = rot_{kin}(e0, e1, e2, e3, p, q, r)
119
         d_dt[3] = rot_dyn(make_gamma(MAV.inert), p, q, r, L, M, N,
120
         MAV.inert[2])
 .
121
122
         #Build One Vector of Xdot
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         HOUSE ONE VECTOR OF MUCE
123
         xdot = []
124
         for eqn_set in d_dt:
125
             for dot in eqn_set:
126
                 xdot.append(dot)
127
         print(xdot)
128
         return xdot
129
130
     def integrator(MAV, tf = 1, delta_t = 0.1, graphing = False):
131
         from numpy import linspace
132
         from scipy.integrate import odeint
133
134
         #Make the time values
135
         descrete pts = (tf/delta t) // 1 # force integer
136
         t = linspace(0, tf, descrete pts + 1)
137
138
         #Integration Step
139
         outputs = odeint(derivatives, MAV.state0, t, args = (MAV,))
140
141
         #Optional 3D Path Graphing
142
         if graphing:
143
             from mpl toolkits import mplot3d
             import matplotlib.pyplot as plt
144
             fig = plt.figure()
145
146
             ax = plt.axes(projection="3d")
147
             ax.plot3D(outputs[:,0], outputs[:,1], outputs[:,2],
             linestyle='-', marker='.')
148
             ax.set_xlabel('P_n')
             ax.set ylabel('P e')
149
             ax.set_zlabel('P_z')
150
             ax.invert_zaxis()
151
             plt.show()
152
153
         return [t, outputs]
154
155
```