ML_Report 常博愛 資工三 408410086

1.

以下所有方法未使用時的準確率統一為: 0.575342

```
100%| 124/24 [02:15<00:00, 5.66s/it] train Loss: 0.1451 Acc: 0.9693
100%| 11/11 [00:24<00:00, 2.19s/it] val Loss: 1.8968 Acc: 0.5738
Epoch 20/20
-----
100%| 24/24 [02:16<00:00, 5.70s/it] train Loss: 0.1412 Acc: 0.9693
100%| 11/11 [00:24<00:00, 2.19s/it] val Loss: 1.8975 Acc: 0.5708
Training complete in 54m 15s
Best val Acc: 0.575342
<Figure size 432x288 with 0 Axes>
<Figure size 432x288 with 0 Axes>
<Figure size 432x288 with 0 Axes>
<Figure size 1296x648 with 0 Axes>
```

Method 1: resize+normalize+totensor 準確率: 0.6210

目的:用均值和標準差對 Tensor 進行歸一化處理。

結果:有提高訓練的準確度。

Note:由於 normalize 對實驗有正影響,所以接下來的方法皆有做 normalize 並觀察結果 是否有提高精確度。

Method 2:centercrop 準確度: 0.3166

```
from torchvision.transforms.transforms import Normalize
transforms. ToTensor(),
transforms. CenterCrop(64),
                transforms. Normalize([0.485, 0.456, 0.406], [0.229, 0.224, 0.225]),
          ]),
'val': transforms.Compose([
                transforms. ToTensor(),
                transforms. CenterCrop(64),
transforms. Normalize([0.485, 0.456, 0.406], [0.229, 0.224, 0.225]),
     val Loss: 3.6324 Acc: 0.3135
     Epoch 19/20
     100%| 24/24 [00:35<00:00, 1.49s/it]
     train Loss: 0.0362 Acc: 0.9980
     100%| 11/11 [00:08<00:00, 1.28it/s]
     val Loss: 3.6334 Acc: 0.3135
     Epoch 20/20
     100%| 24/24 [00:35<00:00, 1.47s/it]
     train Loss: 0.0338 Acc: 0.9967
     100% | 11/11 [00:08<00:00, 1.28it/s]
     val Loss: 3.6344 Acc: 0.3166
     Training complete in 15m 1s
     Best val Acc: 0.316591
     Clipping input data to the valid range for imshow with RGB data ([0..1] for floats or [0..255] for
```

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目的:是從圖像的中心位置裁剪指定大小的圖像進行訓練結果:準確率大幅下降,對比使用方法前產生了負影響。

Method 3: random crop 準確度: 0.252664

```
from torchvision.transforms.transforms import Normalize
data_transforms = {
              'train': transforms.Compose([
                    transforms. Resize((224, 224)),
                     #######在此區塊填入圖像轉換方法########
                    transforms. ToTensor().
                    transforms. RandomCrop(64),
                    transforms. Normalize ([0.485, 0.456, 0.406], [0.229, 0.224, 0.225]),
-----
              ]),
              'val': transforms.Compose([
                    transforms. Resize((224, 224)),
                    transforms. ToTensor(),
                     transforms. RandomCrop (64),
                     transforms. Normalize ([0.485, 0.456, 0.406], [0.229, 0.224, 0.225]),
             ]),
               | 11/11 [00.00\00.00, 1.2/10/3]
 val Loss: 3.1811 Acc: 0.2435
 Epoch 19/20
 100%| 24/24 [00:35<00:00, 1.48s/it] train Loss: 2.7311 Acc: 0.3164
 100% 11/11 [00:08<00:00, 1.27it/s]
 val Loss: 3.2761 Acc: 0.2527
 Epoch 20/20
 100%| 24/24 [00:35<00:00, 1.48s/it] train Loss: 2.7470 Acc: 0.3288
 100%| 11/11 [00:08<00:00, 1.28it/s]
 val Loss: 3.2538 Acc: 0.2314
 Training complete in 15m 5s
 Best val Acc: 0.252664
 Clipping input data to the valid range for imshow with RGB data ([0..1] for floats or [0..255] fo
 Clipping input data to the valid range for imshow with RGB data ([0..1] for floats or [0..255] fo
 Clipping input data to the valid range for imshow with RGB data ([0..1] for floats or [0..255] fo
```

目的:是從圖像的隨機位置裁剪指定大小的圖像進行訓練結果:準確率大幅下降,對比使用方法前產生了負影響。

Method 4: grayscale 準確度: 0.438356

目的:將圖像轉換為灰度圖像進行訓練。

結果:準確率略有下降,對比使用方法前產生了負影響。

Method 5:random gray 準確度: 0.605784

```
from torchvision. transforms. transforms import Normalize
data_transforms = {
              'train': transforms.Compose([
                     transforms. Resize((224, 224)),
                     #######在此區塊填入圖像轉換方法########
                     transforms. ToTensor(),
                     #torchvision.transforms.RandomVerticalFlip(p=0.5)
                     torchvision.transforms.RandomGrayscale(p=0.1),
                     transforms. Normalize([0.485, 0.456, 0.406], [0.229, 0.224, 0.225]),
                     ]),
              'val': transforms.Compose([
                     transforms. Resize((224, 224)),
                     transforms. ToTensor(),
                     transforms. Normalize([0.485, 0.456, 0.406], [0.229, 0.224, 0.225]),
              ]),
```

```
train Loss: 0.2127 Acc: 0.9537

100% 11/11 [00:24<00:00, 2.20s/it]

val Loss: 1.9477 Acc: 0.5906

Epoch 19/20

100% 124/24 [02:24<00:00, 6.02s/it]

train Loss: 0.1478 Acc: 0.9687

100% 124/24 [02:24<00:00, 2.20s/it]

val Loss: 1.9483 Acc: 0.5936

Epoch 20/20

100% 11/11 [00:24<00:00, 5.67s/it]

train Loss: 0.1866 Acc: 0.9543

100% 11/11 [00:24<00:00, 2.21s/it]

val Loss: 1.9482 Acc: 0.5967

Training complete in 53m 47s

Best val Acc: 0.605784

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```

目的:以一定概率將圖像轉換為灰度圖像進行訓練。

結果:因共同使用了 normalize,且準確率對比單純使用 normalize 略有下降,對比使用方法前產生了輕微負影響。

Method 6:randomverticalflip 準確度: 0.621005

```
from torchvision.transforms.transforms import Normalize
 transforms. Normalize([0.485, 0.456, 0.406], [0.229, 0.224, 0.225]),
             ]),
 100%| 24/24 [02:15<00:00, 5.66s/it]
 train Loss: 0.1135 Acc: 0.9726
100% 11/11 [00:24<00:00, 2.21s/it]
 val Loss: 1.7601 Acc: 0.6180
 Epoch 20/20
 100%| 24/24 [02:16<00:00, 5.68s/it]
 train Loss: 0.1063 Acc: 0.9798
 100%| 11/11 [00:24<00:00, 2.19s/it]
 val Loss: 1.7601 Acc: 0.6210
 Training complete in 54m 14s
 Best val Acc: 0.621005
 Clipping input data to the valid range for imshow with RGB data ([0. Clipping input data to the valid range for imshow with RGB data ([0.
 Clipping input data to the valid range for imshow with RGB data ([0..
 Clipping input data to the valid range for imshow with RGB data ([0.. Clipping input data to the valid range for imshow with RGB data ([0.. Clipping input data to the valid range for imshow with RGB data ([0..
 <Figure size 432x288 with 0 Axes>
 <Figure size 432x288 with 0 Axes>
 <Figure size 1296x648 with 0 Axes>
```

目的:以一定的概率對圖像進行垂直翻轉進行訓練。

結果:對比使用方法前無影響。

Method 6:Randomerasing 準確度: 0.004566

```
transforms. ToTensor(),
                     #torchvision.transforms.RandomVerticalFlip(p=0.5)
#torchvision.transforms.RandomGrayscale(p=0.1),
#torchvision.transforms.RandomGrayscale(p=0.1),
#transforms.RondomFrasin(p=1.0, scale=(0.2, 0.3), ratio=(0.5, 1.0), value=(0, 0, 255)),
#transforms.Normalize((0.485, 0.456, 0.406], [0.229, 0.224, 0.225]),
                     #transforms, Normalize([0.485, 0.456, 0.406], [0.229, 0.224, 0.225]).
             ]),
       100%| 24/24 [02:14<00:00, 5.62s/it] train Loss: 5.4105 Acc: 0.0046 100%| 11/11 [00:23<00:00, 2.15s/it] val Loss: 5.4099 Acc: 0.0046
       Epoch 20/20
        100%| 24/24 [02:14<00:00, 5.62s/it]
        train Loss: 5.4105 Acc: 0.0046
        100%| 11/11 [00:23<00:00, 2.15s/it]
        val Loss: 5.4099 Acc: 0.0046
        Training complete in 53m 22s
        Best val Acc: 0.004566
        <Figure size 432x288 with 0 Axes>
        <Figure size 432x288 with 0 Axes>
        <Figure size 1296x648 with 0 Axes>
```

目的: 隨機選擇圖像中的一塊區域,擦除其圖元,主要用來進行資料增強.

結果:對比使用方法產生**嚴重**負影響。

Method 7: colorjitter 準確度:

目的:隨機修改圖片的亮度、對比度和飽和度,常用來進行資料增強,尤其是訓練圖像類別 不均衡或圖像數量較少時。

結果:對比使用方法有很大負影響。

綜上對比,Method1 與 Method6 組合的準確率最高,為 0.621005 , 但 為 了 簡 化 複 雜 步 驟 , 選 擇 Method1 (Resize+totensor+normalize) 為最佳組合。

2.

Method 1:升維至 512 維再進行卷積與最大池化

```
mn. Conv2d(256, 512, kernel_size=2, padding=1),
nn. ReLU(inplace=True),
nn. MaxPool2d(kernel_size=3, stride=2),
nn. Conv2d(512, 512, kernel_size=2, padding=1),
nn. ReLU(inplace=True),
nn. MaxPool2d(kernel_size=3, stride=2),
nn. Conv2d(512, 512, kernel_size=2, padding=1),
nn. ReLU(inplace=True),
nn. ReLU(inplace=True),
nn. ReLU(inplace=True),
nn. ReLU(inplace=True),
mn. MaxPool2d(kernel_size=2, stride=2),
#nn. Conv2d(512, 256, kernel_size=2, padding=1),
#nn. ReLU(inplace=True),
#nn. ReLU(inplace=True),
#nn. MaxPool2d(kernel_size=2, stride=2),
#nn. MaxPool2d(kernel_size=2, stride=2),
#nn. MaxPool2d(kernel_size=2, stride=2),
```

```
100%| 24/24 [02:56<00:00, 7.36s/it]
train Loss: 5.3890 Acc: 0.0065
100%| 11/11 [00:29<00:00, 2.68s/it]
val Loss: 5.3891 Acc: 0.0046
Epoch 19/20
100%| 24/24 [02:50<00:00, 7.10s/it]
train Loss: 5.3892 Acc: 0.0020
100%| 11/11 [00:28<00:00, 2.59s/it]
val Loss: 5.3891 Acc: 0.0046
Epoch 20/20
100%| 24/24 [02:41<00:00, 6.74s/it]
train Loss: 5.3892 Acc: 0.0033
100%| 11/11 [00:27<00:00, 2.50s/it]
val Loss: 5.3891 Acc: 0.0046
Training complete in 66m 58s
Best val Acc: 0.004566
Clipping input data to the valid range for imshow with RGB data ([0..1] for floa-
Clinning input data to the valid range for imshow with RGR data ([0..1] for float
由於升維過高,導致 noise 增加,同時因為 output channel 為 512 的關係,沒有使用預處理
的 train 結果,因此準確率極低。
```

Method2:增加卷積層,先升維512,再降維至265,

效果很差, val accuracy 在 0.0030 與 0.0046 間震盪

Method3:將 feature 中的 Relu 改為 LeakyRelu, 並 normalize

卷積層。

目的:當不啟動時,LeakyReLU 仍然會有非零輸出值,從而獲得一個小梯度,避免 ReLU 可能出現的神經元"死亡"現象。

```
self. features = nn. Sequential (
   #====== 在此區塊新增或減少隱藏層 =====
   nn. Conv2d(3, 64, kernel_size=11, stride=4, padding=2),
   #torch. nn. BatchNorm2d(),
   nn. LeakyReLU(inplace=True),
   nn. MaxPool2d(kernel_size=3, stride=2),
   nn. Conv2d(64, 192, kernel_size=5, padding=2),
   nn. LeakyReLU(inplace=True),
   nn. MaxPool2d(kernel_size=3, stride=2),
   nn. Conv2d(192, 384, kernel_size=3, padding=1),
   nn. LeakyReLU(inplace=True),
   nn. Conv2d(384, 256, kernel_size=3, padding=1),
   nn. LeakyReLU(inplace=True),
   nn. Conv2d(256, 256, kernel_size=3, padding=1),
   nn. LeakyReLU(inplace=True),
   nn. MaxPool2d(kernel_size=3, stride=2),
   torch. nn. BatchNorm2d(256),
```

```
100%| 24/24 [02:27<00:00, 6.16s/it]
train Loss: 0.7584 Acc: 0.8904
100%| | 11/11 [00:28<00:00, 2.58s/it]
val Loss: 1.8382 Acc: 0.5464
Epoch 19/20
100%| 24/24 [02:28<00:00, 6.20s/it]
train Loss: 0.7540 Acc: 0.9074
100%| 11/11 [00:26<00:00, 2.41s/it]
val Loss: 1.8358 Acc: 0.5495
Epoch 20/20
100%| 24/24 [02:31<00:00, 6.30s/it]
train Loss: 0.7526 Acc: 0.9008
100%| 11/11 [00:28<00:00, 2.58s/it]
val Loss: 1.8336 Acc: 0.5495
Training complete in 57m 55s
Best val Acc: 0.552511
Clipping input data to the valid range for imshow with RGB data ([0..1] for floats or [0..255] for integers)
Clipping input data to the valid range for imshow with RGB data ([0..1] for floats or [0..255] for integers)
Clipping input data to the valid range for imshow with RGB data ([0..1] for floats or [0..255] for integers)
```

相比 samplecode accuracy 有所下降,但是三种方法最好的。

因此: 最佳效果是 method3

Lr:0.001

Epoch:25

Batch_size:64



