

Class DoorGameDriver

java.lang.Object
DoorGameDriver

```
public class DoorGameDriver  
extends Object
```

This class is the driver for the DoorGame class. This will initialize and run the game.

Version:

1.0

Author:

Brandon_Pacheco

Constructor Summary

Constructors

Constructor	Description
<code>DoorGameDriver()</code>	

Method Summary

All Methods Static Methods Concrete Methods

Modifier and Type	Method	Description
static void	<code>main(String [] args)</code>	This method is the main method that will run the DoorGame Class.

Methods inherited from class java.lang.Object

`clone` , `equals` , `finalize` , `getClass` , `hashCode` , `notify` , `notifyAll` , `toString` ,
`wait` , `wait` , `wait`

Constructor Details

DoorGameDriver

```
public DoorGameDriver()
```

Method Details

main

```
public static void main(String [] args)
```

This method is the main method that will run the DoorGame Class.

Parameters:

args - An array of string arguments