

Brandon Argel

Software engineer specializing in React, with experience in developing impactful, accessible, and high-performance digital experiences. I focus on creating visually appealing interfaces with exceptional attention to detail in design and user experience.

Experience

Cognizant Technology Solutions

React Developer July 2023 – Present

- Built, maintained, and shipped production-ready code using primarily React, SCSS, JavaScript, and TypeScript.
- Delivered new features and resolved bugs to enhance project functionality.
- Collaborated with cross-functional teams including designers, QA, and backend developers to ensure seamless integration and high-quality user experiences.

Platzi

Quality Check July 2022 – May 2023

- Collaborated with cross-functional teams to ensure the delivery of high-quality educational content, benefiting over 3 million students across Latin America.
- Enhanced content quality, reducing student-reported errors by 66%.
- Provided actionable feedback to improve content processes and user experience.

SEO team associate May 2022 – July 2022

- Partnered with subject matter experts to create, review, and optimize educational content for technology-related courses, ensuring alignment with SEO best practices.
- Enhanced course materials for accessibility and discoverability, driving user engagement and platform visibility.
- Contributed to content restructuring and enrichment, ensuring clarity and alignment with educational goals.

Consultora Blockchain

Web Developer September 2021 – March 2022

- Built a web app for the La Paz mayor's office using React, Next.js, and Redux-Saga.
- Integrated responsive, performance-optimized UI/UX designs into scalable solutions.

Axo Systems

Frontend Developer April 2021 – September 2021

- Development and maintenance of code for internal and external client websites using HTML, CSS, Sass, JavaScript, React, Firebase, WordPress, and more.
- Performed quality assurance tests on various sites to ensure cross browser compatibility and mobile responsiveness.

Education

TecMilenio Software Development Associate · May 2025 – May 2027

Currently pursuing a university degree in which I'm learning from web development, methodologies, software engineering, data science, internet networks, mobile development, DevOps, cybersecurity, and entrepreneurship.

Platzi Master Frontend Development · January 2022 – June 2022

Selected as part of the top 0.01% of students for Platzi Master, an elite program focused on developing top-tier technology professionals with 1:1 mentorship from industry experts.

Platzi Technology, English · September 2018 – Present

Lifelong learner at Platzi, continuously developing skills in technology, programming, foreign languages, and public speaking to foster growth and collaboration.

Escuela Politécnica Ing. Jorge Matute Remus

Professional Computer Technologist – August 2017 July 2021

I pursued a degree in Computer Science, where I gained a strong foundation in various programming languages and web development. Additionally, I completed internships and worked on professional projects to apply and enhance my skills.

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Skills

Programming languages

JavaScript, TypeScript, CSS & SCSS, HTML, Python.

Libraries & Frameworks

React, Next.js, React Testing Library, Node.js, React Native, Tailwind CSS, Styled Components, Redux & Redux Toolkit, Axios, Material UI, among others.

Tools and platforms

Git, GitHub, Netlify, Vercel, Firebase, Storybook, Figma, Vite, NPM.

Languages

- Spanish (native)
- English (C1)

Selected projects

brandonargel.com

[Movies App](#)

[Rick and Morty](#)