Shijie Bian | Curriculum Vitae

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Research Interest: Machine Learning, Computer Vision, Knowledge Engineering Skills: Python, Tensorflow, R, C, C++, PyTorch, JavaScript, Keras, Scikit-learn, NetworkX. etc.

Education

University of California, Los Angeles

Los Angeles, United States

B.S. candidate in Mathematics of Computation (Minor: Statistics)

Sept. 2018 - Present

- GPA: **3.86**/4.0 (Major GPA: **3.89**/4.0, Upper Division GPA: **3.92**/4.0)

Publications

- Machine learning-based real-time monitoring system for smart connected worker to improve energy efficiency
 - Shijie Bian, Chen Li, Yongwei Fu, Yutian Ren, Tongzi Wu, Guann-Pyng Li, Bingbing Li*
 - Journal of Manufacturing Systems (JCR Ranking: Q1, 2020 Impact Factor: 8.633)
 - DOI: https://doi.org/10.1016/j.jmsy.2021.08.009
- o Real-time Object Detection for Smart Connected Worker in 3D printing
 - Shijie Bian, Tiancheng Lin, Chen Li, Yongwei Fu, Mengrui Jiang, Tongzi Wu, Xiyi Hang, Bingbing Li*
 - International Conference on Computational Science (ICCS-2021, Rank A Conference)
 - DOI: https://doi.org/10.1007/978-3-030-77970-2_42

Research Experience

- o NASA Jet Propulsion Laboratory (JPL) and Autodesk Inc.
 - Project: AI-assisted Knowledge Graph Design Research Intern

 May 2021 Present

 Advisor: Prof. Bingbing Li, Dr. Thomas Lu, Senior Engineer Daniele Grandi
 - Built a pipeline to extract and encode features of CAD models and to transform them into graphical representations. The connectivity information and encoded features are passed through a Graph Neural Network and a multilayer perceptron for embedding generation and learning.
 - Established a knowledge base that could learn best practices from existing designs, and provide designers with feasible suggestions.
- o CSUN Laboratory for Sustainable and Additive Manufacturing

Project: The Smart Connected Worker - Research Intern Advisor: Prof. Bingbing Li, Prof. Guann-Pyng Li June 2020 - Present

- Developed a YOLO-based object detection model for automated machine state monitoring and behavior supervision of 3D printers. The model achieved an average test accuracy of 94.8%.
- Constructed a CRAFT-based finger and text recognition model for human-machine interaction control of 3D printers. The model achieved an average test accuracy of 89.87% for finger position detection and 90.0% for text recognition.

- Proposed and designed an automated system with an interactive GUI for real-time workplace monitoring and information analysis.
- Center for Vision, Cognition, Learning, and Autonomy (VCLA)
 Project: An Optimizing Compiler for Deep Learning
 Advisor: Dr. Feng Shi
 - Performed literature review, analyzed and debugged baseline models.
 - Conducted statistical experiments on numerous baseline models to evaluate the performance of the proposed Heterogeneous Graph Transformer.

Relevant Coursework

- Computer Science: Machine Learning, Artificial Intelligence, Computer Algorithms, Software Construction, Operating System Principles, Computer Organization, Computer Networks, etc.
- Mathematics: Linear Algebra, Discrete Mathematics, Optimization, Graph Theory, Real Analysis, Complex Analysis, Mathematical Modeling, Data Theory, Applied Numerical Methods, etc.
- o <u>Statistics</u>: Data Analysis and Regression, Design and Analysis of Experiments, Statistical Models and Data Mining, Linear Models, Mathematical Statistics, Statistical Programming with R, etc.

Awards

- Oral presentation at the 2021 International Conference on Computational Science (ICCS).
- o Mathematical Contest in Modeling (MCM) 2021: Honorable Mention (Top 24%).

Programming Projects

The Smart Connected Worker (SCW) Project

June 2020 - June 2021

Machine Learning, Computer Vision, Intelligent Manufacturing, IoT, HCI

- A machine learning-assisted automated system for real-time workplace monitoring.
- • https://github.com/BrandonBian/SCW-V1.0

Real-time Human-Machine Interaction Monitoring Project June 2020 - May 2021 Machine Learning, Computer Vision, Object Detection, Text Recognition, HCI

- A CRAFT-based finger detection and text recognition model for the real-time human-machine interaction control of a 3D printer.
- • https://github.com/BrandonBian/SCW-finger-text-detection

Real-time 3D Printer State Monitoring Project

June 2020 - March 2021

Machine Learning, Computer Vision, Object Detection, Automated System

- A YOLO-based object detection model and a filtering algorithm for the real-time machine state identification of a 3D printer.
- • https://github.com/BrandonBian/SCW-object-detection