

Brandon Burrus

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Software Engineer

About	Software Engineer and aspiring Software Architect who is passionate about building beautiful products, creating user experiences, and solving real-world problems.
Experience	<p>Software Engineer II, Clairvoyant; Chandler, AZ – September 2019 to Present</p> <ul style="list-style-type: none">- Develop and deployed multiple full-stack monolithic and micro-service based applications, working on Front-End, Back-End, and Mobile teams.- Design complete end-to-end solutions for large and complex business problems, developing thorough solutioning documentation and diagrams.- Implement system optimizations on both Front-End and Back-End for speed, performance, and scalability.- Develop complex features while working with cross-cutting concerns across multiple teams including Product, Design, Development, and QA.- Onboard and mentor new Junior Software Engineers, helping them solve problems and reviewing their work.- Work in several large teams adhering to Agile methodologies.- Ensure high-level of quality in developed code through Pull Request reviews.- Create detailed, in-depth documentation on large-scale features and processes.
Education	University of Arizona; Tucson, AZ – Full-stack Development Certification, 2019
Skills	<p>Personal Skillset</p> <p>Problem Solving, Communication, Teamwork, Project Planning, Time Management, Product Development, Client Relations.</p> <p>Technical Skillset</p> <p>Software Development Lifecycle (SDLC), Agile, RESTful Services API design, Responsive Web Design, DevOps Practices, Continuous Integration and Continuous Delivery (CI/CD).</p> <p>JavaScript, TypeScript, React, Redux, Angular, Vue, Node.js, HTML, CSS, Java, Spring Framework, Spring Boot, Maven, React Native, GraphQL, gRPC, MySQL, PostgreSQL, MongoDB, Redis, Bash Scripting, Amazon Web Services (AWS), Docker, Git.</p>
References	Available upon request.