Brandon Burrus

Software Engineer

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About

Software Engineer and aspiring Software Architect who is passionate about building beautiful products, creating user experiences, and solving real-world problems.

Experience

Software Engineer II, Clairvoyant; Chandler, AZ – September 2019 to Present

- Develop and deployed multiple full-stack monolithic and micro-service based applications, working on Front-End, Back-End, and Mobile teams.
- Design complete end-to-end solutions for large and complex business problems, developing thorough solutioning documentation and diagrams.
- Implement system optimizations on both Front-End and Back-End for speed, performance, and scalability.
- Develop complex features while working with cross-cutting concerns across multiple teams including Product, Design, Development, and QA.
- Onboard and mentor new Junior Software Engineers, helping them solve problems and reviewing their work.
- Work in several large teams adhering to Agile methodologies.
- Ensure high-level of quality in developed code through Pull Request reviews.
- Create detailed, in-depth documentation on large-scale features and processes.

Education

University of Arizona; Tucson, AZ – Full-stack Development Certification, 2019

Skills

Personal Skillset

Problem Solving, Communication, Teamwork, Project Planning, Time Management, Product Development, Client Relations.

Technical Skillset

Software Development Lifecycle (SDLC), Agile, RESTful Services API design, Responsive Web Design, DevOps Practices, Continuous Integration and Continuous Delivery (CI/CD).

JavaScript, TypeScript, React.js, Redux.js, Angular, Vue.js, Node.js, HTML, CSS, Java, Spring Framework, Spring Boot, Maven, Swift, iOS, Cocoa Touch, SwiftUI, Python, GraphQL, gRPC, MySQL, PostgreSQL, MongoDB, Redis, Bash Scripting, Amazon Web Services (AWS), Docker, Git.

References

Available upon request.