Brandon Danis

Full Stack Developer / iOS Developer

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PROFESSIONAL WORK EXPERIENCE

SOFTWARE DEVELOPMENT STUDENT @ BLACKBERRY - BBM [SUMMER 2016]

*** BlackBerry

Worked on the team of server side software professionals who are collectively responsible for BBM Server software. I was tasked with developing the performance automation and testing framework that is now used by the entire team and organization for continuous automated testing.

Some technologies used: Python, Confluence, Perforce, REST API, Apache Jenkins, Apache JMeter and JUnit, Eclipse, Linux scripting & Apache Maven

CEO & PRODUCT TEAM LEAD @ SPOTTEDU [2014-2016]



CEO of SpottedU, an anonymous social network for students in universities and colleges. Launched frosh week of September 2015 on the App Store, Play Store and a web app. Sole frontend developer and part backend developer responsible for creating the web app while leading team members to effectively meet launch deadline.

TEST AUTOMATION INTERN @ AIRBUS DS [SUMMER 2014]



Member of a team responsible for successfully converting manual test cases within the automation framework based upon the Robot Testing Framework for VESTA, a 911 call-taking software responsible for 2/3 of North America's 911 calls.

EDUCATION

Honours BSc with Specialization in Computer Science [2014-2018]

- 2015-2016 Engineering Dean's List
- Received a Merit Scholarship
- Received a Nortel Networks Admission Scholarship at the University of Ottawa

Computer Engineering Technology - Computing Science [2013-2014]

- Completed the first year of Computer Engineering Technology Computing Science at Algonquin College.
- Participated in Applied Research Day at Algonquin College
- 2014 Dean's List

Ontario Secondary School Diploma - École Secondaire Catholique Garneau [2007-2013]

- Received a Cisco I Certificate
- Received an award in Multimedia Specialization
- Received an award in Programming
- Received an award in Networking Specialization
- Received a grant for my devotion and passion for technology

SKILLS

COMPUTER TECHNICAL

- iOS: Swift and Objective-C
- Java: Object-Oriented Programming, Java GUI, File IO, jUnit Testing, recursion and Android Development
- Javascript: jQuery, Angular, Node, REST API design and development
- Web Development: Building responsive front-end interfaces using HTML, CSS, PHP and Twitter's Bootstrap
- Database: PostgreSQL and mySQL
- Github: Knowledgeable in centralized workflows and git commands

COMPUTER GENERAL

Operating Systems

- Windows 7, 8 and 10
- macOS Sierra, El Capitan, Yosemeti
- Linux

Software

- Xcode, Eclipse, Visual Studio, Unity Game Enginer, MySQL Workbench, VMWare, Slack, Atom, DataGrip

Multimedia

- Knowledgeable in multiple aspects of multimedia
- Adobe After Effects, Adobe Flash, Maya, Blender, Cinema 4D, Photoshop CS4/CS5/CS6

LANGUAGES -

100%

ENGLISH

- Wrote and edited a technical report on cloud computing for my Technical Report Writting Course
- Explained a technical subject in a way that someone with no prior knowledge could understand
- Pitched my app at the 2015 CUSA Hatch incubator in front of a panel of judges
- Proficient orally and written

85%

FRENCH

- Attended an all french high school
- Proficient orally and written

ADDITIONAL INFO

SIDE PROJECTS

I often work on side projects apart from school assignments to advance my knowledge in a language. Numerous projects can be found on my github page, www.github.com/BrandonDanis

REFERENCES

References can be given upon request