

Sprint 2

ID	Requirement Description	Story Points	Priority	Sprint Number
R6	Integrate live data feeds from APIs for football, basketball, baseball, and UFC. (Begin connecting selected API endpoints and normalizing response data.)	13	1	2
R7	Build WebSocket interface for real-time game and stat updates to connected clients. (Start implementing live update mechanism.)	8	1	2
R8	Implement search and filtering by sport, team, or player across datasets. (Develop frontend components once live data is integrated.)	3	1	2
R9	Implement user-defined alerts for news mentions and injury updates of subscribed teams. (Set groundwork for alert logic.)	8	2	2
R10	Implement scheduled background jobs (APScheduler) to poll for new data, injuries, and odds updates. (Plan job scheduling structure.)	5	2	2
R11	Store and display recent injury reports per team/player. (Initial database schema design.)	3	2	2