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CSCD340

lab1prob1

a) Does the stack grow up or down? How do you know? Justify your answer.

The stack grows down, because the memory address hex values become smaller in the order that variables and pointers are declared.

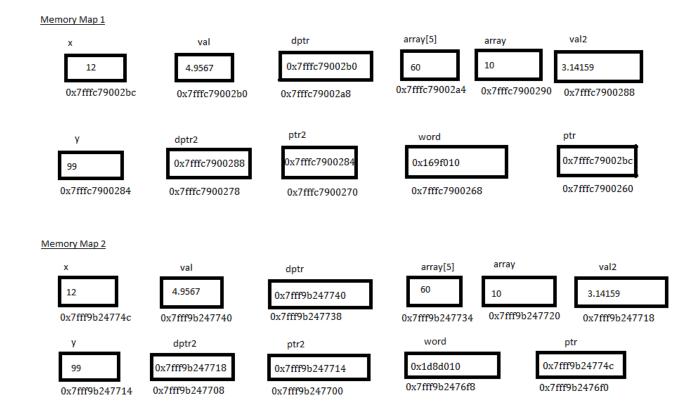
b) What version of GCC are you using?

c) What version of Linux are you using?

d) What is odd about how memory is arranged compared to the declarations?

The memory addresses are printed in a different order than they are declared.

e) Run the program twice and each time construct a memory map.



f) Did the addresses change between runs? Why or why not? Justify your answer.

Yes the addresses did change. When the program ended the first time, the memory was cleared. The second time the program ran, entirely different memory locations were assigned.

g) How many bytes are allocated by the calloc?

Memory was allocated for 10 chars. Each char has a size of one byte. Therefore, the entire amount of bytes allocated by the calloc was 10 bytes.

h) How many bytes are leaked? Provide the valgrind output below.

The memory for the calloc was never freed, so 10 bytes were leaked.

brandonf@cslinux:~/netstorage\$ valgrind ./a.out

==25142== Memcheck, a memory error detector

==25142== Copyright (C) 2002-2011, and GNU GPL'd, by Julian Seward et al.

==25142== Using Valgrind-3.7.0 and LibVEX; rerun with -h for copyright info

==25142== Command: ./a.out

==25142==

x: 0x7ff00042c

ptr: 0x7ff0003d0

val: 0x7ff000420

dptr: 0x7ff000418

array: 0x7ff000400

array[5]: 0x7ff000414

val2: 0x7ff0003f8

y:0x7ff0003f4

dptr2: 0x7ff0003e8

ptr2: 0x7ff0003e0

word: 0x7ff0003d8

word: 0x51f1040

```
==25142==
==25142== HEAP SUMMARY:
==25142== in use at exit: 10 bytes in 1 blocks
==25142== total heap usage: 1 allocs, 0 frees, 10 bytes allocated
==25142==
==25142== LEAK SUMMARY:
==25142== definitely lost: 10 bytes in 1 blocks
==25142== indirectly lost: 0 bytes in 0 blocks
==25142== possibly lost: 0 bytes in 0 blocks
==25142== still reachable: 0 bytes in 0 blocks
==25142== suppressed: 0 bytes in 0 blocks
==25142== Rerun with --leak-check=full to see details of leaked memory
==25142==
==25142== For counts of detected and suppressed errors, rerun with: -v
```

==25142== ERROR SUMMARY: 0 errors from 0 contexts (suppressed: 2 from 2)

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_ _
                                   brandonf@cslinux: ~/netstorage
brandonf@cslinux:~/netstorage$ uname -a
Linux cslinux 3.13.0-36-generic #63~precise1-Ubuntu SMP Thu Sep 4 22:28:20 UTC 2
014 x86 64 x86 64 x86 64 GNU/Linux
brandonf@cslinux:~/netstorage$ ./a.out
x: 0x7fffc79002bc
ptr: 0x7fffc7900260
val: 0x7fffc79002b0
dptr: 0x7fffc79002a8
array: 0x7fffc7900290
array[5]: 0x7fffc79002a4
val2: 0x7fffc7900288
y:0x7fffc7900284
dptr2: 0x7fffc7900278
ptr2: 0x7fffc7900270
word: 0x7fffc7900268
word: 0x169f010
brandonf@cslinux:~/netstorage$ ./a.out
x: 0x7fff9b24774c
ptr: 0x7fff9b2476f0
val: 0x7fff9b247740
dptr: 0x7fff9b247738
array: 0x7fff9b247720
array[5]: 0x7fff9b247734
val2: 0x7fff9b247718
y:0x7fff9b247714
dptr2: 0x7fff9b247708
ptr2: 0x7fff9b247700
word: 0x7fff9b2476f8
word: 0x1d8d010
brandonf@cslinux:~/netstorage$
```