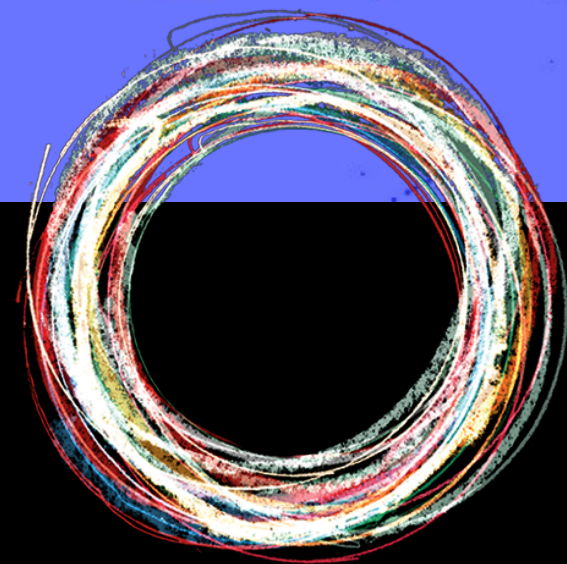


# GAMMA MATRICES



**PHY 493/803**

# Dirac equation

---

The Dirac equation  
written with gamma  
matrices

$$i \left( \gamma^0 \frac{\partial}{\partial t} + \vec{\gamma} \cdot \nabla \right) \psi = m\psi$$

$$\vec{\gamma} = \begin{pmatrix} \gamma^1 \\ \gamma^2 \\ \gamma^3 \end{pmatrix}$$

The gamma's are coefficients that make sure the relativistic energy-momentum relationship is satisfied. Those coefficients are actually matrices!

# Gamma Matrices

---

The four gamma matrices fulfill the equations:

$$(1) \quad (\gamma^0)^2 = 1$$

$$(2) \quad (\gamma^{1,2,3})^2 = -1$$

$$(3) \quad \{\gamma^\mu, \gamma^\nu\} = \gamma^\mu \gamma^\nu + \gamma^\nu \gamma^\mu = 0 \quad \text{For } \mu \neq \nu$$

The  $\gamma^\mu$  are unitary and anti-commute.

# The Dirac Equation

---

$$i \left( \gamma^0 \frac{\partial}{\partial t} + \vec{\gamma} \cdot \nabla \right) \psi = m\psi$$

$$i\gamma^\mu \partial_\mu \psi = m\psi$$

$$(i\gamma^\mu \partial_\mu - m)\psi = 0$$

# Slash Notation

When we contract  $\gamma^\mu$  with a four-vector  $q_\mu$ , we can abbreviate this using the Feynman slash notation

$$\gamma^\mu q_\mu = \not{q}$$

With the slash notation, the Dirac equation becomes

$$(i\gamma^\mu \partial_\mu - m)\psi = 0$$

$$\not{p} - m = 0$$

$$(i\not{\partial} - m)\psi = 0$$

# Gamma Matrices

We had 3 conditions, including an anti-commutation relation.

Can't do this with numbers since they commute ( $AB=BA$  always) but we can do it with matrices (which do not, in general, commute).

$$(\gamma^0)^2 = 1 \quad (\gamma^{1,2,3})^2 = -1 \quad \{\gamma^\mu, \gamma^\nu\} = \gamma^\mu \gamma^\nu + \gamma^\nu \gamma^\mu = 0 \quad \text{For } \mu \neq \nu$$

Dirac's clever idea was to let  $\gamma$  represent a set of 4x4 matrices

$$\gamma^0 = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & -1 & 0 \\ 0 & 0 & 0 & -1 \end{pmatrix}$$

$$\gamma^1 = \begin{pmatrix} 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 0 & -1 & 0 & 0 \\ -1 & 0 & 0 & 0 \end{pmatrix}$$

$$\gamma^2 = \begin{pmatrix} 0 & 0 & 0 & -i \\ 0 & 0 & i & 0 \\ 0 & i & 0 & 0 \\ -i & 0 & 0 & 0 \end{pmatrix}$$

$$\gamma^3 = \begin{pmatrix} 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & -1 \\ -1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \end{pmatrix}$$

# Gamma matrices and Pauli matrices

$$\gamma^0 = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \quad \gamma^i = \begin{pmatrix} 0 & \sigma^i \\ -\sigma^i & 0 \end{pmatrix}$$

$$\gamma^0 = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & -1 & 0 \\ 0 & 0 & 0 & -1 \end{pmatrix}$$

$$\gamma^1 = \begin{pmatrix} 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 0 & -1 & 0 & 0 \\ -1 & 0 & 0 & 0 \end{pmatrix}$$

$$\gamma^2 = \begin{pmatrix} 0 & 0 & 0 & -i \\ 0 & 0 & i & 0 \\ 0 & i & 0 & 0 \\ -i & 0 & 0 & 0 \end{pmatrix}$$

$$\gamma^3 = \begin{pmatrix} 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & -1 \\ -1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \end{pmatrix}$$



# Gamma matrices and Pauli matrices

The “Bjorken & Drell” convention is often used to reduce the notation. Clearly the physics is independent of the representation.

$$\gamma^0 = \begin{pmatrix} \textcircled{1} & 0 \\ \textcircled{0} & -1 \end{pmatrix} \quad \gamma^i = \begin{pmatrix} 0 & \sigma^i \\ -\sigma^i & 0 \end{pmatrix}$$

$$\textcircled{1} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

$$\textcircled{0} = \begin{pmatrix} 0 & 0 \\ 0 & 0 \end{pmatrix}$$

Pauli spin  
matrices:

$$\sigma^1 = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$

$$\sigma^2 = \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix}$$

$$\sigma^3 = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$$



# Gamma matrices and Pauli matrices

The “Bjorken & Drell” convention is often used to reduce the notation. Clearly the physics is independent of the representation.

$$\gamma^0 = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \quad \gamma^i = \begin{pmatrix} 0 & \sigma^i \\ -\sigma^i & 0 \end{pmatrix}$$

We’ll use the anti-commutation relation later, so it’s worthwhile noting a feature of it:

$$\{\gamma^\mu, \gamma^\nu\} = \gamma^\mu \gamma^\nu + \gamma^\nu \gamma^\mu = 0 \quad \text{For } \mu \neq \nu$$

$$\{\gamma^\mu, \gamma^\nu\} = 2g^{\mu\nu}$$

# Vectors and metric tensor

- We handle gamma matrices analogously to vectors, where we defined the a vector  $p^\mu$  and the covariant vector  $p_\mu = g_{\mu\nu}p^\nu$ 
  - The metric tensor  $g_{\mu\nu} = g^{\mu\nu}$  has 1, -1, -1, -1 on the diagonal and zeroes elsewhere
- Then the inner product is  $p_\mu p^\mu = p_0^2 - p_1^2 - p_2^2 - p_3^2$  where  $p_i$  are the components of the vector
- We apply the same to the gamma matrices

# Gamma matrix upper and lower indices

- We can multiply two gamma matrices together to get another gamma matrix, and the matrices anti-commute:

$$\gamma^\mu \gamma^\nu + \gamma^\nu \gamma^\mu = 2g^{\mu\nu}$$

- The index of a gamma matrix can be lowered,  $\gamma_\mu = g_{\mu\nu} \gamma^\nu$ , where having the same label upper and lower implies a sum and the transpose of the matrix,

$$g_{\mu\nu} \gamma^\nu = \sum_{i=0}^3 g_{\mu,i} \gamma^i$$

# Gamma matrix inner product

- The inner product  $\gamma^\mu \gamma_\mu$  of a gamma matrix is

$\gamma^\mu g_{\mu\nu} \gamma^\nu$ , so

$$\gamma^\mu \gamma_\mu = \gamma_0^2 - \gamma_1^2 - \gamma_2^2 - \gamma_3^2$$

- And  $\gamma_0^2$  is the identity matrix, while each of the other squares is -1 times the identity matrix
- Thus,  $\gamma^\mu \gamma_\mu = \gamma_\mu \gamma^\mu = 4$ , i.e. 4 times the identity matrix

# Gamma matrix products

- A combination of upper and lower indices implies summation over gamma matrices
- For example  $\gamma_\mu \gamma^\nu \gamma^\mu$  is a sum over the first and last gamma matrix,  $\gamma_\mu \gamma^\nu \gamma^\mu = g_{\mu\lambda} \gamma^\lambda \gamma^\nu \gamma^\mu$ 
  - To flip the order of two gamma matrices, use the anti-commutator,  $\gamma^\nu \gamma^\mu = 2g^{\mu\nu} - \gamma^\mu \gamma^\nu$
  - Then
$$\gamma_\mu \gamma^\nu \gamma^\mu = \gamma_\mu (2g^{\mu\nu} - \gamma^\mu \gamma^\nu) = 2\gamma^\nu - 4\gamma^\nu = -2\gamma^\nu$$