

## Steady-state Error

Goal: Study Steady-state error for various inputs

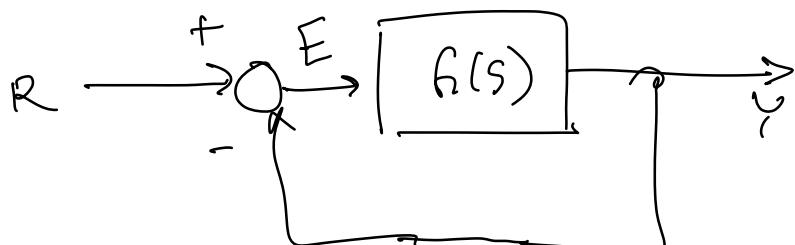
A. What is error:

$$\text{error} = \text{desired behavior} - \text{Actual behavior}$$

$$e(t) = y_d(t) - y(t)$$

B. Use the final value theorem

Consider the following (Note - unity feedback!)



$$E(s) = R(s) - Y(s) \quad \text{and} \quad \frac{Y(s)}{R(s)} = \frac{G(s)}{1 + G(s)} = T(s)$$

$$\Rightarrow Y(s) = T(s)R(s)$$

From error:  $E(s) = R(s) - Y(s)$

$$E(s) = R(s) - T(s)R(s)$$

$$\Rightarrow E(s) = R(s)[1 - T(s)] = R(s)\left[1 - \frac{G(s)}{1+G(s)}\right]$$

$$\Rightarrow E(s) = \left[ \frac{1+G(s) - G(s)}{1+G(s)} \right] R(s)$$

$$E(s) = \left[ \frac{1}{1+G(s)} \right] R(s) = [1 - T(s)] R(s)$$

for unity F.B. system      for all c.l. systems

Find  $s_{ss}$ , error using F.R.T.

$\Rightarrow$  Assume that poles of  $SE(s)$  are in OLHP.  $\Rightarrow$  poles of closed system are in CLHP.

If the closed-loop system has unity feedback, then:

$$e_{ss} = \lim_{s \rightarrow 0} s E(s) = \lim_{s \rightarrow 0} s \left[ \frac{1}{1+G(s)} \right] R(s)$$

#1

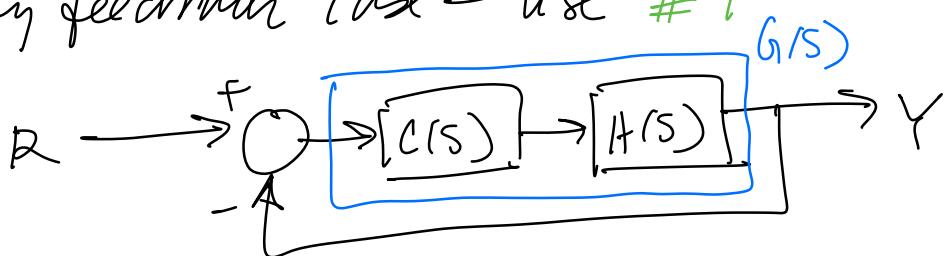
Otherwise, we can use this expression

$$e_{ss} = \lim_{s \rightarrow 0} s(( - T(s)) R(s))$$

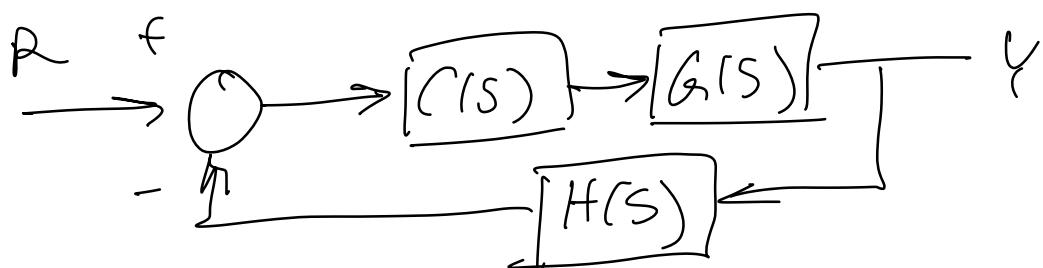
#2

Note these 2 expressions and when to use them!

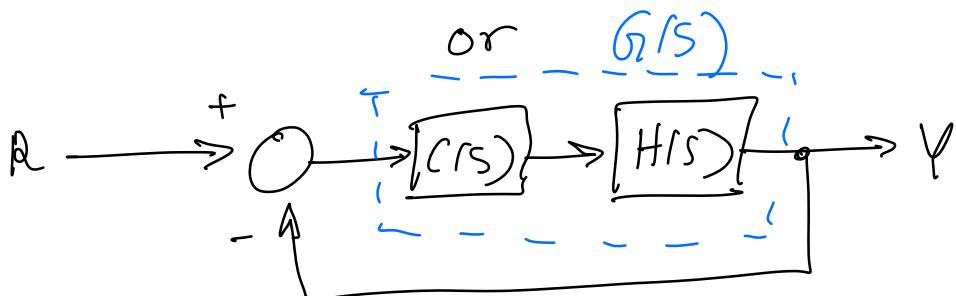
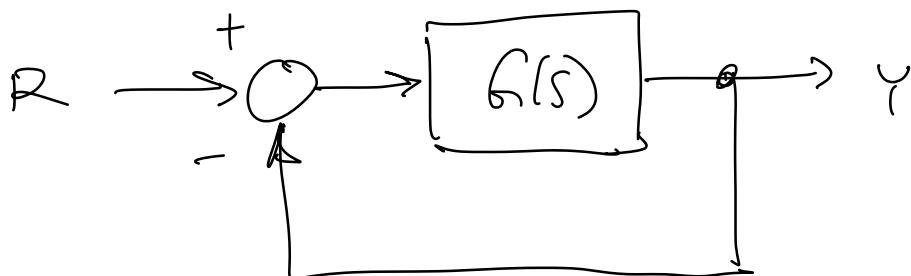
Unity feedback case - use #1



For non-unity or unity feedback - use #2



## For unity feedback systems

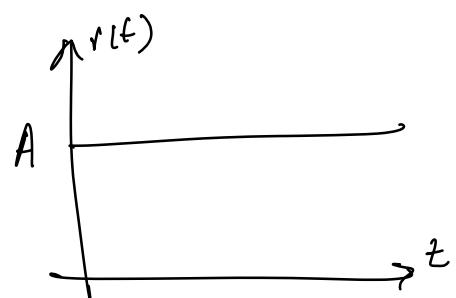


$$\epsilon_{ss} = \lim_{s \rightarrow 0} \frac{s R(s)}{1 + G(s)} = 0$$

We want:  $\epsilon_{ss} = 0$  or  $\epsilon_{ss} = \text{constant}$ .

we do not want  $\epsilon_{ss} = \infty$

Suppose  
input is  
a step



$$r(t) = \begin{cases} A & t > 0 \\ 0 & t \leq 0 \end{cases}$$

$$R(s) = \frac{A}{s}$$

$$\begin{aligned}
 e_{ss} &= \lim_{s \rightarrow 0} \frac{s R(s)}{1 + G(s)} = \lim_{s \rightarrow 0} s \frac{A}{1 + G(s)} \\
 &= \lim_{s \rightarrow 0} \frac{A}{1 + G(s)} = \frac{A}{1 + \lim_{s \rightarrow 0} G(s)}
 \end{aligned}$$

$$e_{ss} = \frac{A}{1 + \lim_{s \rightarrow 0} G(s)} = \frac{A}{1 + K_p}$$

where  $K_p = \lim_{s \rightarrow 0} G(s)$

 S.F. error expression for unity feedback system when reference is a step of Mag. A.

We call  $K_p = \lim_{s \rightarrow 0} G(s) = \text{DC gain of } G(s)$

or  $K_p$  is called the position constant.

How do we get  $\rho_{ss} = 0$ ?

$$\rho_{ss} = \frac{1}{1 + K_p} = 0 \Rightarrow \underline{\underline{K_p = \infty}}$$

OK, then

$$K_p = \lim_{s \rightarrow 0} G(s) = \lim_{s \rightarrow 0} \left( \frac{(s+z_1)(s+z_2)\dots}{s^n(s+p_1)(s+p_2)\dots} \right)$$

$$\text{for } n \geq 1 \Rightarrow K_p \rightarrow \infty$$

we need at least 1 pole  
at origin!

We call it the system type

$n=0$  type zero system

$$\rho_{ss} = \text{constant}$$

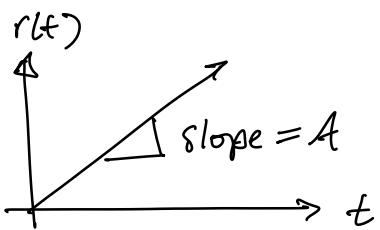
$n=1$  type 1 system

$$\rho_{ss} = 0$$

$n=2$  type 2 system

$$\rho_{ss} = 0$$

For ramp input:



constant velocity signal

$$R(s) = \frac{A}{s^2}$$

S.S. error:

$$e_{ss} = \lim_{s \rightarrow 0} \frac{s R(s)}{1 + G(s)} = \lim_{s \rightarrow 0} \frac{s \left( \frac{A}{s^2} \right)}{1 + G(s)}$$

$$e_{ss} = \lim_{s \rightarrow 0} \frac{A}{s + s G(s)} = \frac{A}{0 + \underbrace{\lim_{s \rightarrow 0} s G(s)}_{K_v}}$$

or we have:

$$e_{ss} = \frac{A}{K_v} \quad \text{where } K_v = \lim_{s \rightarrow 0} s G(s)$$

we call  $K_v$  the velocity constant.

To get  $e_{ss} = 0$  for a ramp input,  
we need  $K_v \rightarrow \infty$

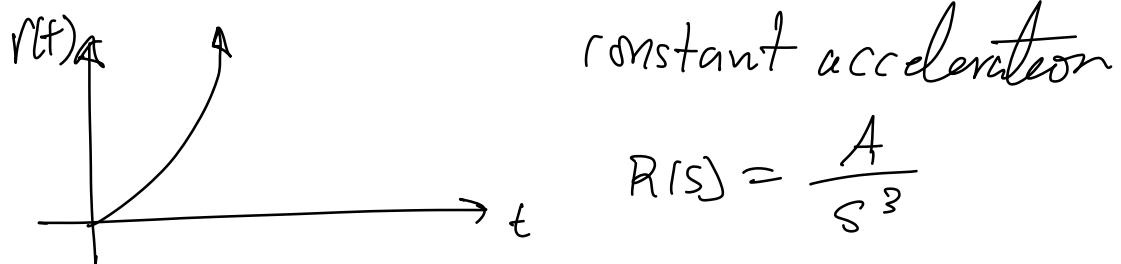
So,

$$K_V = \lim_{S \rightarrow 0} S G(S) = \lim_{S \rightarrow 0} S \left[ \frac{(S+z_1)(S+z_n)\dots}{S^n(S+p_1)(S+p_2)\dots} \right]$$

$\Rightarrow$  we need  $n \geq 2$  (type 2) to

gpt  $K_V = \infty \Rightarrow \underline{\ell_{ss} = 0}$

For parabolic input :



$$\ell_{ss} = \lim_{S \rightarrow 0} \frac{S R(S)}{1 + G(S)} = \lim_{S \rightarrow 0} \frac{S \left( \frac{A}{S^3} \right)}{1 + G(S)}$$

$$= \lim_{S \rightarrow 0} \left[ \frac{A}{S^2 + S^2 G(S)} \right] = \frac{A}{\lim_{S \rightarrow 0} S^2 G(S)}$$

$$\rho_{ss} = \frac{A}{K_a} \quad \text{where } K_a = \lim_{s \rightarrow 0} s^2 G(s)$$

we call  $K_a$  the acceleration constant

What system type do we need to get  $\rho_{ss} = 0$  for a parabolic input?

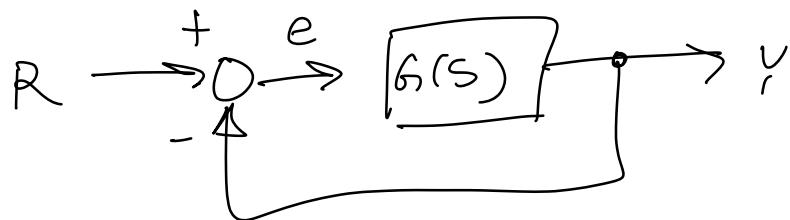
$$K_a = \lim_{s \rightarrow 0} s^2 G(s) = \lim_{s \rightarrow 0} s^2 \left[ \frac{(s+z_1)(s+z_2)\dots}{s^n(s+p_1)(s+p_2)\dots} \right]$$

need  $K_a = \infty$  to get  $\rho_{ss} = 0$

so, we need  $n \geq 3$  (type 3) !

## Summary

For unity feedback system:

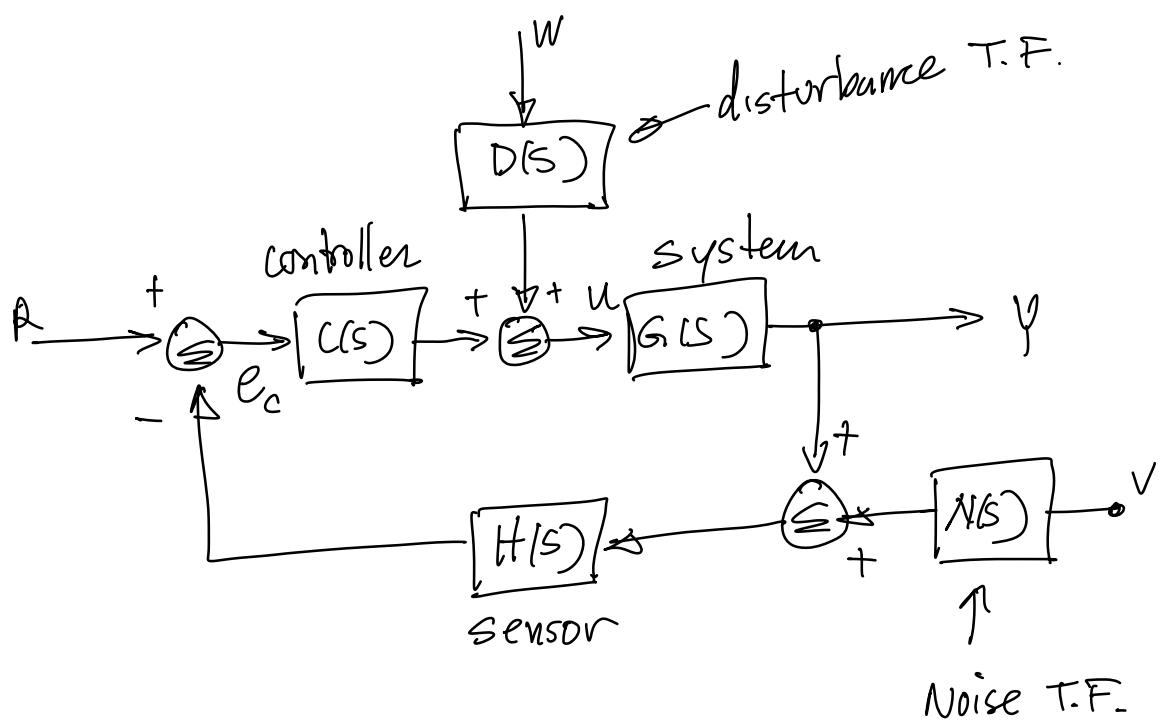


$$P_{SS} = \lim_{s \rightarrow 0} \frac{R(s)}{1 + G(s)} \quad \text{where } G(s) \text{ is the "system"}$$

| System Type   | Step Input        | Ramp Input      | Parabolic Input |
|---------------|-------------------|-----------------|-----------------|
| 0 ( $n=0$ )   | $\frac{A}{1+K_p}$ | $\infty$        | $\infty$        |
| I ( $n=1$ )   | 0                 | $\frac{A}{K_V}$ | $\infty$        |
| II ( $n=2$ )  | 0                 | 0               | $\frac{A}{K_a}$ |
| III ( $n=3$ ) | 0                 | 0               | 0               |

Error due to disturbance and  
sensor noise

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where :

$w$  = disturbance

$v$  = noise

$D(s)$  and  $N(s)$  are T.F. that  
modify  $w$  and  $v$  before they  
affect the closed-loop system

Let's find the error due to  
r, w, and v:

$$e = r - y \quad (\text{tracking error})$$

where  $y = y_r + y_w + y_v$

From the block diagram:

$$\frac{Y_r(s)}{R(s)} = \frac{C(s)G(s)}{1 + C(s)G(s)H(s)} = T_R(s)$$

$$\frac{Y_w(s)}{W(s)} = \frac{D(s)G(s)}{1 + C(s)G(s)H(s)} = T_W(s)$$

$$\frac{Y_v(s)}{V(s)} = \frac{N(s)H(s)C(s)G(s)}{1 + C(s)G(s)H(s)} = T_V(s)$$

Therefore:

$$Y(s) = Y_r(s) + Y_w(s) + Y_v(s)$$

$$Y(s) = \frac{C(s)G(s)}{1 + C(s)G(s)H(s)} R(s) +$$

$$\frac{D(s)H(s)}{1 + C(s)G(s)H(s)} W(s) +$$

$$\frac{N(s)H(s)(C(s)G(s))}{1 + C(s)G(s)H(s)} V(s)$$

$s_0$ ,

$$E(s) = R(s) - Y(s)$$

$$E(s) = R(s) - T_R(s) R(s) - T_w(s) W(s) - T_v(s) V(s)$$

$$E(s) = \underbrace{[1 - T_R(s)]R(s) - T_W(s)W(s) - T_V(s)V(s)}$$

To find  $e_{ss}$ :

$$e_{ss} = \lim_{s \rightarrow 0} s E(s)$$

$$e_{ss} = \lim_{s \rightarrow 0} \left\{ s [1 - T_R(s)] R(s) - T_W(s) W(s) - T_V(s) V(s) \right\}$$

So, we need to look at limits  
to determine final error!

Note, they all have same closed-loop poles !!