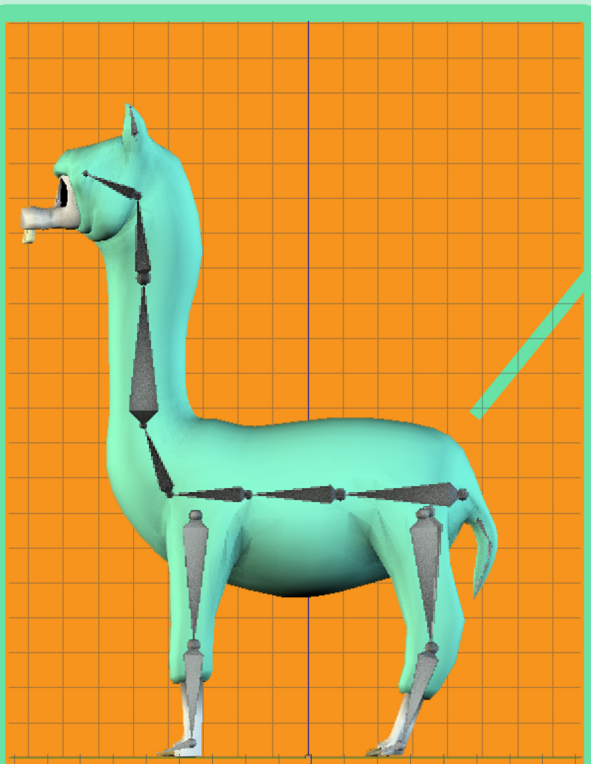
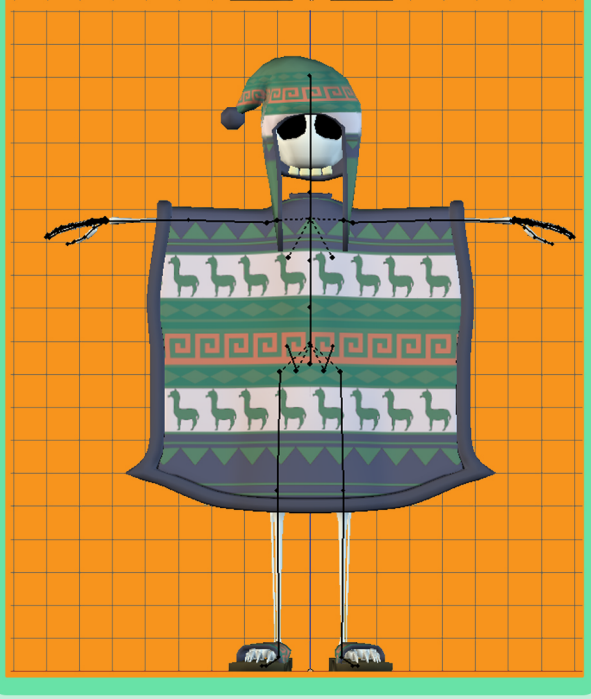
# ABOUT YOUR CHARACTERS



**Generic Rig**

The generic rig is only meant to be used when the Skeleton is mounted on the alpaca. An example prefab has been provided. This generic rig is parented to the alpaca Main Bone.Its animations are meant to be ran simoutenaeously with the Alpaca animations.



**Standard Humanoid Rig**

# Check out all the Skulls Series characters in the Asset Store!

https://assetstore.unity.com/publishers/11184