

# Brandon Phillips



brandon.phillips@bphillips.dev



(406) 671-6723



[linkedin.com/in/brandon-phillips-dev](https://www.linkedin.com/in/brandon-phillips-dev)



<https://bphillips.dev>

## Summary

Highly proficient full-stack developer with 2 years of experience developing customer-centric experiences that have impacted millions of people, along with internal projects that have greatly increased developer productivity. Looking for a fulfilling opportunity to join a team that makes a positive impact to the lives of many, as I also continue to learn and develop my skills & passion.

## Experience



### Contract Web Developer

Bungie

Mar 2021 - Sep 2022 (1 year 7 months)

Developed product & game related pages as the primary web developer for the marketing department, solely handling the implementation of every marketing page.

- Ensured the customer and their experience were at the forefront of every design and implementation decision made.
- Successfully integrated a new CMS into the tech stack to increase productivity across design, dev, and localization teams.
- Significantly improved performance and load times of all new pages through the implementation of several best practices such as using WebP images and lazily loading content, among others.
- Worked in an agile scrum workflow to provide continual site updates with two-week sprints.
- Worked closely with at least three other internal teams for any given project, including editorial, design, and localization teams.
- Worked with analytics teams to implement A/B test pages for different marketing campaigns.

## Education



### University of Washington

Certificate, Full Stack Web Development

2020 - 2020

## Skills

React.js • React Native • TypeScript • Redux.js • Amazon Web Services (AWS) • Node.js • GraphQL • SQL • REST APIs • SASS