

ECBS6001: Advanced Macroeconomics

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Fall 2019

Lecture 13: Continuous time dynamics

Learning outcomes

You will have applicable knowledge of

- ▶ discrete-state Markov processes in continuous time
- ▶ dynamic programming in continuous time
 - ▶ without uncertainty
 - ▶ with discrete-state uncertainty
- ▶ using dynamic programming in general equilibrium
- ▶ aggregation of heterogeneous agent models

Applications

We will cover four applications:

1. The expanding variety model of growth (Grossman and Helpman)
2. The rising product quality model of growth (Aghion and Howitt)
3. A firm-level model of innovation (Klette and Kortum)
4. Growth and volatility (Koren and Tenreyro)

Outline

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- ▶ Today we review Markov processes.
- ▶ We show how they work in continuous time.
- ▶ We consider two cases:
 - ▶ no uncertainty
 - ▶ discrete states

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 - ▶ Hamiltonians are an engineer's way of thinking.
 - ▶ The recursive formulation is much more intuitive from the point-of-view of a decision maker in an ever-changing environment.
- ▶ Wiener processes and Brownian motions
 - ▶ They are very useful in finance.
 - ▶ but they require a special set of tools.

Why continuous time?

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- ▶ Time *is* continuous, only measurement is discrete.
 - ▶ Q1 GDP measures all the value added in the economy between January 1, 2009, 12am and March 31, 2009, 11.59.59pm.
 - ▶ Prices are measured monthly, unemployment is reported weekly.
 - ▶ Full-population census is usually done every 10 years.

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 - ▶ Full-population census is usually done every 10 years.
- ▶ It is often useful to think about the “true” model first and then ask how it is measured.
- ▶ Often, continuous-time math is simpler.

Continuous time

- ▶ In continuous time, $t \in \mathbb{R}$.
- ▶ There are no special points or intervals, all t are similar.
 - ▶ We can define arbitrary intervals as we wish.
- ▶ Continuous time forces you to think about flows and stocks carefully.

Example 1: “Bill Gates could buy Costa Rica”

- ▶ *Forbes* reports that Bill Gates’ net worth, \$50 billion, is higher than the GDP of Costa Rica, hence “Bill Gates could buy Costa Rica”.
- ▶ We, economists, know this is totally stupid: net worth is a *stock*, GDP is a *flow*.
- ▶ But just in case:
 - ▶ In continuous time, the two actually have different units: GDP is measured in \$/year (or second), net worth is measured in \$.
 - ▶ They cannot be added, subtracted or compared.
 - ▶ Even the math does not let you commit this silly mistake.

Example 2: Cash-in-advance models

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- ▶ In cash-in-advance models, all your period consumption has to be financed by your cash in hand:

$$C_t \leq M_t.$$

- ▶ But C_t is a flow, M_t is a stock!
- ▶ This comparison does not make sense until you know how often you can replenish your stock of M .

$$C(t, t + \Delta) \equiv \int_t^{t+\Delta} c(s) ds \leq M(t)$$

- ▶ The choice of time period, Δ , is crucial.

Example 2 (continued)

- ▶ In practice, there are very few actual flows (maybe your electricity consumption).
- ▶ Income, production, consumption etc mostly happen in chunks (you rarely buy a new computer).
- ▶ We will also learn tools to deal with these rare occurrences.

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When to use continuous-time modelling?

- ▶ Use continuous time if
 - ▶ you need simple and clean formulas
 - ▶ you want to think about your problem at different intervals
- ▶ Use discrete time instead if
 - ▶ you want to simulate your model in a computer (for a computer, nothing is continuous)
 - ▶ you want to estimate your model on data measured at discrete intervals (years, quarters, months)
 - ▶ your model assigns a special role to certain points or intervals in time (e.g. trading day).

Markov processes

Markov processes

- ▶ A Markov process is a stochastic process for which conditional on the present state of the system, its past and future are independent.
- ▶ Time homogeneous Markov processes:

$$\Pr[X(t+h) = y \mid X(t) = x] = \Pr[X(h) = y \mid X(0) = x]$$

- ▶ Many processes have a Markovian representation.

Example: An AR(1) process

- ▶ Suppose GDP follows an AR(1) process:

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- ▶ Knowing y_t helps you predict y_{t+1} , y_{t+2} , etc.
- ▶ But the key is that *nothing else does*.

Markovian representations

- ▶ What if the future depends on the past, not only the present?
 - ▶ Say, unemployment next week depends on last week's number, but also on seasonality.
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- ▶ What if there are “news” about the future that are informative?
 - ▶ Say, technological developments are reported in Science and this affects future GDP growth.
 - ▶ Again, we can include a state variable (or vector) to account for these news.
 - ▶ This works as long the news themselves have Markovian dynamics.
- ▶ One can use Markovian tools for even inherently forward-looking phenomena.
 - ▶ Say, the continuation value in a dynamic contract can be a state variable. (Sargent calls this “dynamic programming squared”.)

No uncertainty

Discrete time review

First-order difference equations

Cobweb plot

Continuous time

Moving to continuous time

- ▶ Let time periods be Δ apart.
- ▶ How can we characterize the time series as Δ becomes smaller and smaller?
- ▶ We take the limit as $\Delta \rightarrow 0$.
 - ▶ Often, we will have to rescale changes in the variable for the limit to make sense.

Differential equations

Infinitesimal changes

Steady state

- ▶ The steady state of this system is x^* such that

$$f(x^*) = 0.$$

Stability

- ▶ The local stability of the steady state depends on the derivative (*gradient*) of f .

Example 1: The Solow model

Phase diagram

Example 2: The Ramsey model

Phase diagram

Appendix

Big-O, small-o

Big-O

A function $f(x)$ is $O(g(x))$ for a known function $g(x)$ if

$$\lim_{x \rightarrow 0} \frac{f(x)}{g(x)} < \infty$$

Small-o

A function $f(x)$ is $o(g(x))$ for a known function $g(x)$ if

$$\lim_{x \rightarrow 0} \frac{f(x)}{g(x)} = 0$$

Examples

- ▶ $f(x) = x^2$ is both $O(x)$ and $o(x)$. It is also $O(x^2)$.
- ▶ $f(x) = x^2 + 2x$ is $O(x)$ but not $o(x)$.
- ▶ $f(x) = x^2 + 2x + 4$ is not $O(x)$.