# A. Preparation for Team Contract (Based off template from Nathaly Verwaal)

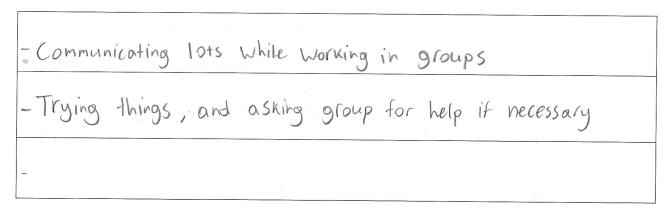
#### 1. What do I want to get out of the team project?

a.	What do I want to	-Good UI design
	learn?	= Communication skills
		(e.g., Programming, Game Design, Team Management, etc.)
b.	How do I learn?	- Working with others
		- Practice/Prototyping
		(e.g., Reading a Text, Watching a Video, Trial and Error, etc.)
C.	What are my	- Create a functional project with a good design
	goals for the	
	project?	(e.g., Good Grades, Attractive Game, Smart A.I., etc.)
d.	What are my	- We have everyone contributes
	hopes and fears about the group?	(e.g.,Project will take too much time, Late nights before deadlines, My ideas will be ignored, etc.)

#### 2. What do I have to offer the team and project?

a. Previous experience	- Programming experience
(that might be useful to	,
the team)	(e.g., Played the Game or a Similar Game, Programming, etc.)
b. Special skills	- Programming, how to communicate
(that I can teach/coach/	5,710
contribute)	(e.g., Technical Writing, Conflict Resolution, Programming, Generate Ideas etc.)

### 3. My Personal Preferences and Work Styles are:



## B. Team Contract

Date: Jan 25 2019

Tutorial Section:	Team Number:	
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1. Team Goals

-create a good project with good ul design and functionality

(e.g., get a good grade, make a visually appealing application, create a useful application, etc.)

**2. Team Roles** (e.g., Code Reviewer, Lead, Designer, Architect, Technical Writer, Coordinator, etc.)

Name	Roles
Victor	Programmer, Contact,
Jason	Programmer,
Saurabh	Programmer,
	Programmer,
	Programmer,

3. Team Organization

J. Team Organization	
How will you communicate?	Slack (e.g., Email, Skype, Instant Messaging, etc.)
Where/when will you meet?	During thtorials (e.g., On-Campus, Off-Campus, Mondays, etc.)
How will you share files?	Slack/Github (e.g., Email, USB, Dropbox, BitBucket etc.)
What operating system will you use?	Linux, Mac, Windows (e.g., Scientific Linux, Ubuntu, Windows, etc.)
What editor(s) will you use?	Sublime, (e.g., gedit, Notepad, etc.)
What editing style will you use?	Indentation, Commenting  (e.g., indentation? commenting? etc.)
Any additional considerations?	N/A

**4. Expectations from Team Members** (e.g., Attend all meetings – Bring donuts after missing a meeting, Complete project task before class – Kicked out of team if not completed 3 times, Be open to contributions and ideas from all team members, etc.)

Expectation	Consequence if expectation not met
Show up for meetings Get work done on time	- Buy group coffee if you miss a few
Get work done on time	
Communicate when necessary	- Warning to communicate

All team members participated in formulating the standards,	roles, and procedures as stated in this contract.
We understand that we are obligated to abide by these terms	and conditions.

1) Villier	date Jan 25 2019
2) <u>Jason</u>	date Jan 25 2019
3) Show	date Jan 25 2019
4)	date
5)	date