

Brandon W Slaght

440-867-8880 • bslaght@u.rochester.edu • brandonslaght.me • github.com/BrandonSlaght

COMPUTER SCIENCE QUALIFICATIONS

- Fluent in Java, Swift, C, C# and C++. Comfortable working with these in a production environment.
- Comfortable in PHP, MySQL, ASP.NET MVC, Node.js, and server-side scripting concepts.
- Very experienced in HTML5, CSS3, JavaScript, Ajax, and other related web technologies.
- Experience creating high quality Android and iOS applications from the ground up, including many side projects.
- 72 credit hours of computer science classes and counting.

EDUCATION, HONORS AND AWARDS

UNIVERSITY OF ROCHESTER

ROCHESTER, NY

Bachelor of Science in Computer Science

August 2013-Anticipated May 2017

- Xerox Scholarship Recipient, awarded for Academic Achievement in Technology
- GPA: 3.30/4.0
- Dean's List in 2015, 2016

SELECTED COURSES

iOS and Android development: Two separate classes which taught in depth how to build high quality, native mobile applications as well as design principles on each platform.

Web Application Development: Server-side scripting concepts including security and authentication, and client side scripting concepts including Ajax and jQuery, both fundamentals in creating products with good UX.

WORK EXPERIENCE

PROGRESSIVE INSURANCE

CLEVELAND, OH

Apps Software Engineer - Intern

June 2015 – August 2015

- Worked two projects – one, to bring new features to their most important breadwinner website, and another to migrate and redesign pages of the same site from Web Forms to MVC.
- Fully participated on a production team for both projects, including code reviews, standups, and milestone meetings.

SHERWIN-WILLIAMS

CLEVELAND, OH

Information Services - Intern

July 2015 – August 2015

- Redesigned three internal-facing websites, including the main landing page, using Bootstrap and migrated them from ASP Classic to ASP.NET.

UNIVERSITY OF ROCHESTER

ROCHESTER, NY

Information Technology Services

September 2014 – Present

- Work at help desk to assist customers with using software, operating the 3D printers, and make hardware repairs.
- Member of the team in charge of creating a website for our creative library space.

Engineers Without Borders

August 2014 – Present

- Active member on a growing team, with a project in progress to bring sustainable, clean drinking water to a public school in rural Dominican Republic.

PROJECTS

Band Insider Mobile App: Written for the Android platform, this app allows creating an account to follow music artists from a massive database. We interface with APIs to notify users about new concerts and albums for the artist they follow.

Orbits: A Swift iOS application in which users can reference a database of information about the planets of our solar system, including 3d maps, rise and set times, and external media. All packaged in an easy-to-navigate interface.

SIMG: The Simple IMAge host is a project that does away with all the complexity of hosting an image online. We take the process down to 4 clicks from start to finish. Features a mobile-friendly front-end and a powerful custom back-end.