Lab 9

Consider the following class Node

```
int data;
Node next;

Node(int data, Node next) {
    this.data = data;
    this.next = next;
}

// Include all getter and setter
}
```

- 1. Provide a method that can add new element to a linked list at the end
- 2. Provide a method that can delete head of the linked list
- 3. Provide a method that can find the highest value in linked list

Your program should take input from the user and perform above operations accordingly.