Brandon Li

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EDUCATION

University of Toronto

Toronto, ON

Bachelors of Applied Science in Computer Engineering (cGPA: 3.68/4.0)

September 2024 - April 2028

Relevant Coursework: Computer Fundamentals (C)

EXPERIENCE

Applied ML Research Fellowship

May 2025 - current

Toronto, ON

University of Toronto

- ullet Trained XGBoost models with real experiment data to predict steel quality within a 0.974 ${f R^2}$
- Presented research findings to over 300+ attendees at UofT Undergraduate Engineering Research Day
- ullet Increased model accuracy by 37.5% through feature lagging and feature, using pandas and NumPy
- Sped up Optuna hyperparameter optimization 20x using High-Performance Computing clusters
- Validated model quality using cross-validation and Shapley values utilizing scikit-learn and SHAP

Software Engineering Intern

June 2025 - August 2025

Supercog AI

Remote

- Developed a RAG PR code review agent by collaborating with 5 engineers, gaining experience with Git
- Automated 30% of manual tasks for various workflows by developing 5+ AI Agents using Python
- Contributed bug fixes and feature improvements to open-source agent libraries by resolving 10+ GitHub issues

Projects

ReCall (GenAI Genesis 2025) | Typescript, React, Node.js, Cohere, Google Gemini

March 2025

- Developed a Retrieval-Augmented Generation powered browser extension to improve browsing history search
- Implemented Gemini 2.0 Flash to identify webpages that follow user-specified tracking rules
- Utilized Cohere Rereank to identify relevant browsing history for search feature and chatbot context
- Applied React Flow to visualize browsing history as a knowledge graph with keyword connections
- Styled frontend with TailwindCSS and Shaden for a professional, user friendly UI
- Finalist at GenAI Genesis 2025

Barcode Inventory Solution | Python, React Native, FastAPI, SQLModel, PostgreSQL

April 2025

- Built a full-stack automated inventory system to speed up inventory logging operations by 830%
- Created a React Native mobile barcode scanning app using the Expo Camera library
- Designed a FastAPI backend using a PostgreSQL database and the SQLModel ORM, deployed with Ngrok

Awards

Top 4 UofT Engineering Kompetition

January 2025

 $University\ of\ Toronto$

Toronto, ON

- Lead the development of an earthquake response for reporting infrastructure damage using Python
- Rendered interactive maps through the implementation of Folium and Los Angeles ArcGIS data
- Collaborated and worked effectively within a team by leveraging version control through Git and Github

Fall 2024 & Winter 2025 Dean's Honours List

Feb 2024, May 2025

 $University\ of\ Toronto$

Toronto, ON

• Award for achieving a weighed term average of 79.5% or higher.

Certificate of Distinction Waterloo Canadian Computing Competition

February 2024

University of Waterloo

Waterloo, ON

- Ranked in the top 800 contestants in the Senior Division by solving competitive programming problems
- Optimized algorithmic efficiency using Big O complexity analysis and Dynamic Programming principles

TECHNICAL SKILLS

Languages: Python, Java, C, C++, SQL (SQLite, MySQL, PostgreSQL), JavaScript, JSX, Typescript, HTML, CSS

Frameworks: FastAPI, Node.js, React

Developer Tools: Git, Visual Studio Code, Jupyter Notebook, Unix

Libraries: NumPy, Matplotlib, XGBoost, Optuna, Scikit-learn, SQLModel, TailwindCSS, Shaden, Tensorflow