



# -brandon driesse

## Animator | Game Developer

I make stuff; sometimes for money, but always for fun.

## CREATIVE EXPERIENCE

**LUCKYBOY (In Pre-Production)**

**SCAD Capstone Film | 2020 - 2021**

Producer on a Mixed-Media Senior Film  
2D Animation, 3D Animation, Stop Motion, etc.

**Sugar Please!**

**SCAD Collaborative Short Film | 2020**

Co-Director and Producer on 2D Animated Film

**The Story Goes On**

**Indie Video Game | 2015 - 2020**

Steam and Xbox One: March 2nd 2018  
Nintendo Switch: March 2nd 2020

**NEAR DEADline**

**Indie Video Game | 2019 - 2020**

Steam: August 12th 2020

## EDUCATION

**Savannah College of Art and Design**

**Senior in Animation BFA**

**County College of Morris**

**A.A.S. Digital Media Technology**

**Morris County School of Technology**

**Academy of Digital Design**

## RELEVANT COURSES

2D Character Rigging/Pipeline

2D Animation Effect Master Elements

2D Character Performance Essentials

Senior Capstone Film: Pre-Production

Collab Experience: 2D Production Pipeline

## WORK EXPERIENCE

**Creative Director**

**2015 - Present | Scarecrow Arts**

Independent Game Developer/Publisher  
Video Production, Motion Graphics, and Creating  
Tools/Templates/Scripts for Adobe After Effects

**Paige**

**2013 - 2018 | Lincoln Park Public Library**

Minor Building Maintenance, Technical Support,  
Website Management, and Accounting Assistance

**Intern**

**2015 | Roman Media Group LLC**

Database Organization and Vectorizing Assets

## SKILLS/PROGRAMS

2D Character Rigging/Animation, 2D Effects Animation,  
Motion Media, Compositing and Visual Effects

Adobe Flash/Animate

ToonBoom Harmony

Adobe Photoshop

Adobe Premiere

Blender

Maya

Storyboard Pro

Adobe Audition

Adobe Illustrator

Adobe After Effects

## AWARDS

**Newgrounds: Summer Animation Jams 2018**

**Third Place Winner - Overall Category**

Four Animations Completed in Six Weeks

## CONTACT

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