



-brandon driesse

Animator | Game Developer

I make stuff; sometimes for money, but always for fun.

CREATIVE EXPERIENCE

LUCKYBOY (In Pre-Production)

SCAD Capstone Film | 2020 - 2021

Producer on a Mixed-Media Senior Film
2D Animation, 3D Animation, Stop Motion, etc.

Sugar Please!

SCAD Collaborative Short Film | 2020

Co-Director and Producer on 2D Animated Film

The Story Goes On

Indie Video Game | 2015 - 2020

Steam and Xbox One: March 2nd 2018
Nintendo Switch: March 2nd 2020

NEAR DEADline

Indie Video Game | 2019 - 2020

Steam: August 12th 2020

EDUCATION

Savannah College of Art and Design

Senior in Animation BFA

County College of Morris

A.A.S. Digital Media Technology

Morris County School of Technology

Academy of Digital Design

RELEVANT COURSES

2D Character Rigging/Pipeline

2D Animation Effect Master Elements

2D Character Performance Essentials

Senior Capstone Film: Pre-Production

Collab Experience: 2D Production Pipeline

WORK EXPERIENCE

Creative Director

2015 - Present | Scarecrow Arts

Independent Game Developer/Publisher
Video Production, Motion Graphics, and Creating
Tools/Templates/Scripts for Adobe After Effects

Paige

2013 - 2018 | Lincoln Park Public Library

Minor Building Maintenance, Technical Support,
Website Management, and Accounting Assistance

Intern

2015 | Roman Media Group LLC

Database Organization and Vectorizing Assets

SKILLS/PROGRAMS

2D Character Rigging/Animation, 2D Effects Animation,
Motion Media, Compositing and Visual Effects

Adobe Flash/Animate

ToonBoom Harmony

Adobe Photoshop

Adobe Premiere

Blender

Maya

Storyboard Pro

Adobe Audition

Adobe Illustrator

Adobe After Effects

AWARDS

Newgrounds: Summer Animation Jams 2018

Third Place Winner - Overall Category

Four Animations Completed in Six Weeks

CONTACT

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