



# -brandon driesse

## Animator | Composer

brandondriesse.com

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## EDUCATION

**Savannah College of Art and Design**  
B.F.A. Animation | 2018 - 2021

**County College of Morris**  
A.A.S. Digital Media | 2015 - 2018

## SKILLS/PROGRAMS

2D Character Animation, 2D Effects Animation,  
Compositing, Motion Media, and Visual Effects

Adobe After Effects  
Adobe Flash/Animate

ToonBoom Harmony

Adobe Photoshop

Adobe Premiere

Blender

Maya

Dragonframe

Final Cut Pro 7

Adobe Audition

Adobe Illustrator

Avid Media Composer

## WORK EXPERIENCE

**Composer**

2022 - Present | SpindleHorse Toons

- Prepare shots for the final cut and sound design
- Composite characters, effects, props and background elements with cohesive lighting and color changes
- Average ~60 shots per episode

**Creative Director**

2015 - Present | Scarecrow Arts

- Independent Game Developer/Publisher
- Video Production and Motion Graphics
- Develop Professional Tools/Templates/Scripts for Adobe After Effects users.

**Paige**

2013 - 2018 | Lincoln Park Public Library

- Building Maintenance, IT Support, Website Development and Accounting Assistance
- Taking the Domesticated Wolves for Walks

## CREATIVE EXPERIENCE

**Desert-Mayhem: OVERDRIVE**

SCAD Capstone Film | 2022

- Composer on 2D/3D effects-heavy Hybrid Film

**LUCKYBOY**

SCAD Capstone Film | 2020 - 2021

- Animator/Composer/Producer on Senior Thesis
- Managed 20+ crew members over an 18 month production cycle including 2D Animation, 2D Effects, 3D Animation, Stop Motion, etc.

**Madness: Project Nexus Cinematic**

Video Game Trailer | 2020 - 2021

- Motion Graphics Artist: 48-hour turnaround from design concept to completed lower-thirds.
- Rotoscope Animator: manually cut-out the goggle lenses shifting perspective in every live-action shot.

**Sugar Please!**

SCAD Collaborative Short Film | 2020

- Co-Director and Producer on 2D Animated Short
- 2D Character/Effects Animation and Compositing

**The Story Goes On**

Indie Video Game | 2015 - 2020

- Producer/Artist/Lead Game Designer
- Steam and Xbox One: March 2nd 2018
- Nintendo Switch: March 2nd 2020

## AWARDS

**All the Laughs Comedy Awards 2021 Winner**

LUCKYBOY for "Best Comedic Animation"

**Newgrounds Summer Animation Jams 2018**

Third Place Overall Winner