



-brandon driesse

Animator | Game Developer

I make stuff; sometimes for money, but always for fun.

CREATIVE EXPERIENCE

LUCKYBOY (In Post-Production)
SCAD Capstone Film | 2020 - 2021

Producer on a Mixed-Media Senior Film
2D Animation, 3D Animation, Stop Motion, etc.

Sugar Please!
SCAD Collaborative Short Film | 2020
Co-Director and Producer on 2D Animated Film

The Story Goes On
Indie Video Game | 2015 - 2020
Steam and Xbox One: March 2nd 2018
Nintendo Switch: March 2nd 2020

NEAR DEADline
Indie Video Game | 2019 - 2020
Steam: August 12th 2020

EDUCATION

Savannah College of Art and Design
Senior in Animation BFA

County College of Morris
A.A.S. Digital Media Technology

Morris County School of Technology
Academy of Digital Design

RELEVANT COURSES

2D Character Rigging/Pipeline
2D Animation Effect Master Elements
2D Character Performance Essentials
Senior Capstone Film: Pre-Production
Collab Experience: 2D Production Pipeline

WORK EXPERIENCE

Creative Director
2015 - Present | Scarecrow Arts

Independent Game Developer/Publisher
Video Production, Motion Graphics, and Creating
Tools/Templates/Scripts for Adobe After Effects

Paige
2013 - 2018 | Lincoln Park Public Library
Minor Building Maintenance, Technical Support,
Website Management, and Accounting Assistance

Intern
2015 | Roman Media Group LLC
Database Organization and Vectorizing Assets

SKILLS/PROGRAMS

2D Character Rigging/Animation, 2D Effects Animation,
Motion Media, Compositing and Visual Effects

Adobe Flash/Animate
ToonBoom Harmony
Adobe Photoshop
Adobe Premiere
Blender

Maya
Storyboard Pro
Adobe Audition
Adobe Illustrator
Adobe After Effects

AWARDS

Newgrounds: Summer Animation Jams 2018
Third Place Winner - Overall Category
Four Animations Completed in Six Weeks

CONTACT

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