

Swinburne University of Technology*School of Science, Computing and Engineering Technologies***MIDTERM COVER SHEET**

Subject Code: COS30008
Subject Title: Data Structures and Patterns
Assignment number and title: Midterm
Due date: Thursday, April 27, 2023, 23:59
Lecturer: Dr. Markus Lumpe

Your name: _____ **Your student ID:** _____

Check Tutorial	Tues 08:30	Tues 10:30	Tues 12:30 BA603	Tues 12:30 ATC627	Tues 14:30	Wed 08:30	Wed 10:30	Wed 12:30	Wed 14:30	Thurs 08:30	Thurs 10:30

Marker's comments:

Problem	Marks	Obtained
1	52	
2	74	
3	108	
Total	234	

Extension certification:

This assignment has been given an extension and is now due on _____

Signature of Convener: _____

```
#include "PrefixString.h"
#include <assert.h>
```

```
PrefixString::PrefixString(char aExtension)noexcept :
    fCode(-1),
    fPrefix(-1),
    fExtension(aExtension)
{ }
```

```
PrefixString::PrefixString(uint16_t aPrefix, char aExtension) noexcept :
    fCode(-1),
    fPrefix(aPrefix),
    fExtension(aExtension)
{ }
```

```
uint16_t PrefixString::w() const noexcept
{
    return fPrefix;
}
```

```
char PrefixString::K() const noexcept
{
    return fExtension;
}
```

```
uint16_t PrefixString::getCode() const noexcept
{
    return fCode;
}
```

```
void PrefixString::setCode(uint16_t aCode) noexcept
{
    fCode = aCode;
}
```

```
PrefixString PrefixString::operator+(char aExtension) const noexcept
{
    assert(fCode != -1);

    return PrefixString(this->getCode(), aExtension);
}
```

```
bool PrefixString::operator==(const PrefixString& aOther) const noexcept
{
    if (this->w() == aOther.w() && this->K() == aOther.K())
    {
        return true;
    }
}
```

```
    }  
  
    return false;  
}  
  
std::ostream& operator<<(std::ostream& aOStream, const PrefixString& aObject)  
{  
    return aOStream << "(" << aObject.fCode << "," << aObject.fPrefix << "," << aObject.fExtension << "));  
}
```

```
#include "LZWTable.h"
#include <assert.h>
```

```
void LZWTable::initialize()
{
    for (; fIndex < fInitialCharacters; fIndex++)
    {
        fEntries[fIndex] = PrefixString(fIndex);
        fEntries[fIndex].setCode(fIndex);
    }
}
```

```
LZWTable::LZWTable(uint16_t aInitialCharacters) :
    fEntries(),
    fIndex(0),
    fInitialCharacters(128)
{
    initialize();
}
```

```
const PrefixString& LZWTable::lookupStart(char aK) const noexcept
{
    assert(static_cast<int>(aK) < 128);

    for (int i = 0; i < 128; i++)
    {
        if (fEntries[i].K() == aK)
        {
            return fEntries[i];
        }
    }
}
```

```
bool LZWTable::contains(PrefixString& aWK) const noexcept
{
    assert(aWK.w() != -1);

    for (int i = fIndex; i > aWK.w(); i--)
    {
        if (fEntries[i] == aWK)
        {
            aWK.setCode(fEntries[i].getCode());
            return true;
        }
    }
    return false;
}
```

```
void LZWTable::add(PrefixString& aWK) noexcept
{
    assert(aWK.w() != -1);

    aWK.setCode(fIndex);
    fEntries[fIndex] = aWK;
    fIndex++;
}
```

```
#include "LZWCompressor.h"
```

```
bool LZWCompressor::readK() noexcept
```

```
{
    fIndex++;

    if (fIndex <= fInput.size())
    {

        fK = fInput[fIndex];
        return true;

    }

    fK = -1;
    return false;
}
```

```
void LZWCompressor::start()
```

```
{
    fTable.initialize();
    fK = fInput[fIndex];
    fW = fTable.lookupStart(fK);
    fCurrentCode = nextCode();
}
```

```
uint16_t LZWCompressor::nextCode()
```

```
{

    PrefixString wk;
    uint16_t out;

    if (fK == -1)
    {
        return -1;
    }

    else
    {
        while (readK())
        {

            PrefixString wk = fW + fK;

            if (fTable.contains(wk))
            {
                fW = wk;
            }
            else
            {

```

```

        out = fW.getCode();
        fTable.add(wk);
        fW = fTable.lookupStart(fK);
        return out;
    }
}
return fW.getCode();
}
}

```

```

LZWCompressor::LZWCompressor(const std::string& aInput) :
    fInput(aInput),
    fIndex(0),
    fCurrentCode(),
    fK(),
    fW(),
    fTable()
{
    start();
}

```

```

LZWCompressor& LZWCompressor::operator++()noexcept
{
    fCurrentCode = nextCode();
    return *this;
}

```

```

LZWCompressor LZWCompressor::operator++(int) noexcept
{
    LZWCompressor old = *this;
    ++(*this);
    return old;
}

```

```

bool LZWCompressor::operator==(const LZWCompressor& aOther) const noexcept
{
    return fIndex == aOther.fIndex && fCurrentCode == aOther.fCurrentCode && fK == aOther.fK;
}

```

```

bool LZWCompressor::operator!=(const LZWCompressor& aOther) const noexcept
{
    return !(*this == aOther);
}

```

```

const uint16_t& LZWCompressor::operator*() const noexcept
{
    return fCurrentCode;
}

```

```

LZWCompressor LZWCompressor::begin() const noexcept

```

```
{
    LZWCompressor copy = *this;
    copy.start();
    copy.fCurrentCode = this->fCurrentCode;
    return copy;
}

LZWCompressor LZWCompressor::end() const noexcept
{
    LZWCompressor copy = *this;
    copy.fIndex = fInput.size()+1;
    copy.fK = -1;
    copy.fCurrentCode = -1;
    return copy;
}
```



```
// COS30008, Midterm 2023
```

```
#include <iostream>
```

```
//#define P1
```

```
//#define P2
```

```
//#define P3
```

```
#ifdef P1
```

```
#include "PrefixString.h"
```

```
void runP1()
```

```
{
```

```
    std::cout << "Test PrefixString:\n" << std::endl;
```

```
    PrefixString lString0;
```

```
    PrefixString lStringA( 'a' );
```

```
    PrefixString lStringB( 'b' );
```

```
    PrefixString lStringAB( 97, 'b' );
```

```
    PrefixString lStringBA( 98, 'a' );
```

```
    lStringA.setCode( 97 );
```

```
    lStringB.setCode( 98 );
```

```
    lStringAB.setCode( 127 );
```

```
    lStringBA.setCode( 128 );
```

```
    std::cout
```

```
        << "0 string ::= "
```

```
        << "code= " << lString0.getCode()
```

```
        << ", w = " << lString0.w()
```

```
        << ", K = " << lString0.K() << std::endl;
```

```
    std::cout
```

```
        << "A string ::= "
```

```
        << "code= " << lStringA.getCode()
```

```
        << ", w = " << lStringA.w()
```

```
        << ", K = " << lStringA.K() << std::endl;
```

```
    std::cout
```

```
        << "BA string ::= "
```

```
        << "code= " << lStringBA.getCode()
```

```
        << ", w = " << lStringBA.w()
```

```
        << ", K = " << lStringBA.K() << std::endl;
```

```
    PrefixString lW = lStringB + 'a';
```

```
    std::cout << "lW == lStringBA? ";
```

```
    std::cout << (lW == lStringBA ? "true" : "false") << std::endl;
```

```
    if ( lW == lStringBA )
```

```
    {
```

```

        IW.setCode( lStringBA.getCode() );
    }
    else
    {
        IW.setCode( 129 );
    }

    std::cout << "All strings:" << std::endl;
    std::cout << "lString0 = " << lString0 << std::endl;
    std::cout << "lStringA = " << lStringA << std::endl;
    std::cout << "lStringB = " << lStringB << std::endl;
    std::cout << "lStringAB = " << lStringAB << std::endl;
    std::cout << "lStringBA = " << lStringBA << std::endl;
    std::cout << "IW = " << IW << std::endl;

    std::cout << "\nPrefixString test complete." << std::endl;
}

#endif

#ifdef P2

#include "LZWTable.h"

void runP2()
{
    std::cout << "Test LZW Table:\n" << std::endl;

    LZWTable lTable ( 456 );

    lTable.initialize();

    std::cout << "LZW Table contains 128 entries." << std::endl;
    std::cout << "Next available index is 128." << std::endl;

    PrefixString lA = lTable.lookupStart( 'a' );

    std::cout << "lA = " << lA << std::endl;

    PrefixString lW_1 = lA + 'b';

    std::cout << "Is lW_1 = " << lW_1 << " in LZW table? ";

    if ( lTable.contains( lW_1 ) )
    {
        std::cout << "Yes." << std::endl;
        std::cout << "lW_1 = " << lW_1 << std::endl;
    }
    else
    {
        std::cout << "No." << std::endl;
        lTable.add( lW_1 );
        std::cout << "lW_1 = " << lW_1 << std::endl;
    }
}

```

```

PrefixString lW_2 = lA + 'b';

std::cout << "Is lW_2 = " << lW_2 << " in LZW table? ";

if ( lTable.contains( lW_2 ) )
{
    std::cout << "Yes." << std::endl;
    std::cout << "lW_2 = " << lW_2 << std::endl;
}
else
{
    std::cout << "No." << std::endl;
    lTable.add( lW_1 );
    std::cout << "lW_2 = " << lW_2 << std::endl;
}

std::cout << "\nLZWTable test complete." << std::endl;
std::string lInput = "ababcbababaaaaaa";
std::cout << lInput[0];
}

#endif

#ifdef P3

#include "LZWCompressor.h"

void runP3()
{
    std::string lInput = "ababcbababaaaaaa";
    size_t lCount = 0;

    // Output: 97 98 128 99 129 132 97 134 135 97

    std::cout << "Test LZW Compression:\n" << std::endl;
    std::cout << "Input String:" << lInput << std::endl;
    std::cout << "LZW Codes:" << std::endl;

    for ( const auto& item : LZWCompressor( lInput ) )
    {
        std::cout << item << std::endl;

        lCount++;
    }

    float lUncompressedSize = 8.0f * lInput.size();
    float lCompressedSize = 10.0f * lCount;
    float lOverhead = static_cast<float>((10 * lCount) % 8);
    float lCompressionRatio = lUncompressedSize / lCompressedSize;
    float lSaving = (1.0f - ((lCompressedSize + lOverhead) / lUncompressedSize)) * 100.0f;

    std::cout << "\nCompression Ratio: " << lCompressionRatio << "/" << std::endl;
    std::cout << "Overhead in Bits: " << lOverhead << std::endl;
}

```

```
        std::cout << "Space Saving: " << lSaving << "%" << std::endl;
        std::cout << "\nLZW Compression test complete." << std::endl;
    }
```

```
#endif
```

```
int main( int argc, const char* argv[] )
{
```

```
#ifdef P1
```

```
    runP1();
```

```
#endif
```

```
#ifdef P2
```

```
    runP2();
```

```
#endif
```

```
#ifdef P3
```

```
    runP3();
```

```
#endif
```

```
#ifndef P1
```

```
    #ifndef P2
```

```
        #ifndef P3
```

```
            std::cout << "No Test enabled." << std::endl;
```

```
        #endif
```

```
    #endif
```

```
#endif
```

```
    return 0;
```

```
}
```