**Title: Need for Speed (Hacker Edition)**

**Genre:** Platformer

**UI:**

* **How you high went:** 
  + Meter?
    - Indicator representing each player?
    - Just the player playing?
  + Height being “Just a number”
* **Health:**
  + Health Bar

**Core Elements of Gameplay:**

**Objective:**

* Constantly climbing to escape lava

**Levels:**

* Endless Level
* **Movement:**
  + Constant Speed
  + Double Jump
  + Power Ups (speed boost, triple jump, etc)
* **Obstacles:** 
  + Spikes
  + Fireballs