

Cards

These cards make up the special decks. Cut out along the solid lines, fold along the dotted lines, and either tape the edge together or glue the backs together.

#1 - Whenever you roll a die, roll a second time, taking both effects. If you rolled 2 successes you may  or 

#1 - Tartarus

#1 - Whenever you remove a card, remove 1 more.

#1 - Tartarus

#1 - In order to take  you must first roll a die and roll above X.

#1 - Tartarus

#2 - You may add one diamond card to either the Discard Area or Deck when you take . (You may still follow  in addition to this effect.)

#2 - Asphodel

#2 - If you take any eye action and see a spade card, it does not count if you also see a diamond card.

#2 - Asphodel

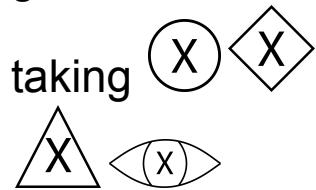
#2 - Add a diamond card to the Discard Area when you fail any roll.

#2 - Asphodel

#3 - You may look at the cards when taking X and you may remove up to $\text{X} - 1$ tokens. (If $\text{X} = 1$, you may remove 1 token)

#3 - Elysium

#3 - X may be 1 greater when

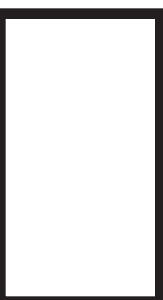


#3 - Elysium

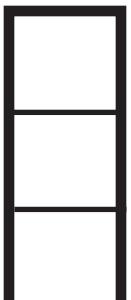
#3 - You may spend a blue token to negate seeing spade cards once.

#3 - Elysium

Blue Tokens



Spades Seen



1. Tartarus Deck



2. Asphodel Deck



3. Elysium Deck



Card Reminders

At the beginning of the game you draw from the first deck and place it in the rectangle to the left.

This effect is constant and stays in effect until you finish that board.

You discard that card and draw a new card from deck 2. This pattern repeats with board 3 and deck 3.

Symbol Reference

This section is just a quick reference. See the rulebook for exact rules.



Discard 1 or roll above X to do nothing. Otherwise discard 2.



Place up to X diamond cards into the Deck. Shuffle.



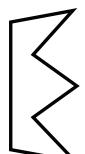
Return up to X cards to the Deck. Shuffle.



Remove X cards.



Discard 2 or roll above X to do nothing. Otherwise discard 3.



Gain a blue token. Use it to ignore a space.



Remove the current card.



Look exactly X unseen cards.



Look at the deck OR

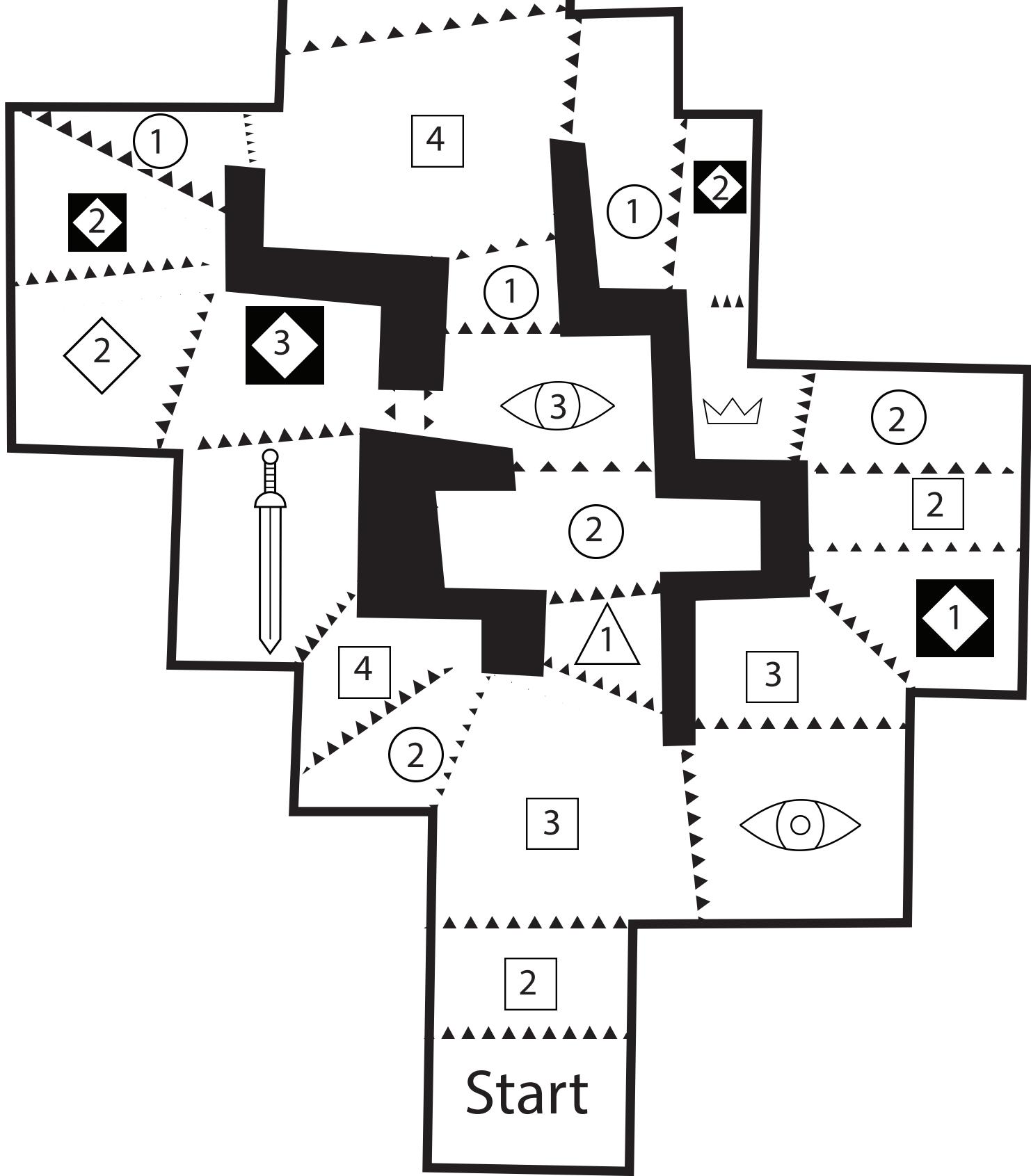


discard. Convert diamonds to hearts.

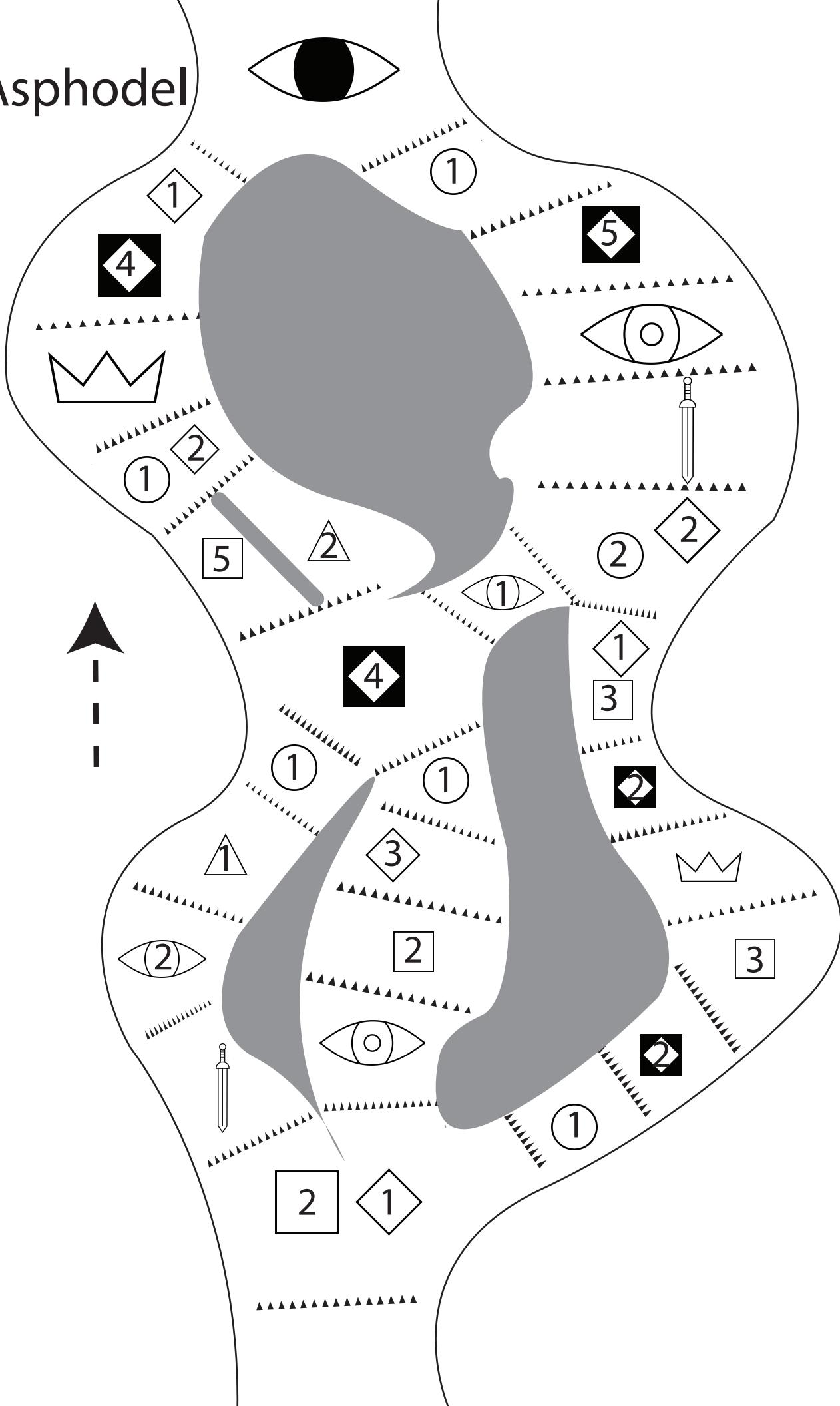


Swap X cards from the discard and deck.

1 - Tartarus



2 - Asphodel



3 - Elysium

