




Brantlee Mercer

Software Developer

 brantleemercer@gmail.com
 719-352-2817
 North Carolina

EDUCATION

UNIVERSITY OF NORTH CAROLINA

Wilmington, NC

BS of Computer Science Business (Jan 2017 - Dec 2019)

ADDITIONAL SKILLS

C#/ .NET

Unity Game Engine

Mobile Game Development

Python

Java

HTML/CSS/JavaScript

GitHub/JIRA

Visual Studios

Visual Studios Code Editor

Jetbrains Rider IDE

GitHub Desktop

Oculus Quest 2/Pro Development

CAREER OBJECTIVE

Adaptable professional with 2+ years of Unity experience and a proven knowledge of C# programming, Unity scripting, and extended reality development. Aiming to leverage my skills to successfully fill the Software Developer role at [your company.]

EXPERIENCE

CONTRACTOR FOR PWC XR DEVELOPER

March 2022 – Current

- Built custom VR/AR experiences in Unity game engine.
- Created unit tests inside of Unity.
- Documented code and processes throughout the project lifecycle.
- Worked with junior and senior developers to create [3] prototype spaces such as an escape room and a golf driving range in VR.

SOLO GAME DEV

Nov 2021 – Current

- Designed, built, and deployed my own mobile game using unity.
- Deployed game to Google Play store and is still currently active.

PS SOLUTIONS

Nov 2019 – Nov 2021

- Design, build, or maintain web sites, using Angular and .NET Core.
- Develop and direct software system testing and validation procedures, programming, and documentation.
- Write, design, or edit web page content for internal project.
- Test software that has been previously written before merging into production.

MILITARY POLICE

US Army Apr 2007 - Aug 2016

- Team Leader for a small group.
- Physical security for the installation.
- Law enforcement duties.
- Shift supervisor in tandem to law enforcement duties.

