MARCHING BAND

Wasatch Front Invitational

Riverton High School Saturday, October 2, 2021



Chief Judge: John Miller

5A Scholastic

		Music							Visual							Percussion				Color Guard					Penalties	
			Musical Ensemble			Music Effect			Visua	Visual Ensemble			Visual Effect			Percussion			Color Guard							
		B. Johnson			D. Smith				A. Johnson		B. Wilt				S. McNeal			D. Padi		dilla		Sub				
		Musc	Tech	*Tot	Rep	Perf	*Tot	Tot	Comp	Achv	*Tot	Rep	Perf	*Tot	Tot	Comp	Perf	*Tot	Tot	Voc	Ach	*Tot	Tot	Total	Tot	Total
Orem	Orem, UT	79 1	73 1	20.90	72 1	69 1	19.388 1	40.288 1	76 3	74 2	13.125 2	78 3	76 2	13.475 3	26.60 2	79 1	76 1	3.875 1	3.875 1	68 3	70 2	3.45 2	3.45 2	74.213 1	74.213 1	
Provo	Provo, UT	70 4	70 4	19.25 4	69 2	67 2	18.70 2	37.95 2	80 1	78 1	13.825 1	82 1	81 1	14.263 1	28.088 1	75 2	73 2	3.70 2	3.70 2	72 1	68 3	3.50 1	3.50 1	73.238 2	73.238 2	
Salem Hills	Salem, UT	73 2	72.5 2	20.006 2	64 4	64 4	17.60 4	37.606 4	77 2	72 3	13.038 3	80 2	75 3	13.563 2	26.60 2	72 3	71 3	3.575 3	3.575 3	66 4	71 1	3.425 3	3.425 3	71.206 3	71.206 3	
Timpanogos	Orem, UT	71 3	72 3	19.663 3	67 3	64.5 3	18.081 3	37.744 3	61 6	61 7	10.675 7	65 5	63 5	11.20 5	21.875 5	70 4	69 4	3.475 4	3.475 4	60 6	63 5	3.075 6	3.075 6	66.169 4	66.169 4	
Murray	Murray, UT	67 6	67 6	18.425 6	60.5 6	58.5 6	16.363 6	34.788 6	66 5	62 6	11.20 5	75 4	73 4	12.95 4	24.15 4	68 5	68 5	3.40 5	3.40 5	57 8	58 8	2.875 8	2.875 8	65.213 5	65.213 5	
Wasatch	Heber City, UT	68 5	68 5	18.70 5	61 5	59 5	16.50 5	35.20 5	70 4	70 4	12.25 4	56 7	53 7	9.538 7	21.788 6	62 7	61 7	3.075 7	3.075 7	65 5	60 6	3.125 5	3.125 5	63.188 6	63.188 6	
Uintah	Vernal, UT	65 7	65 7	17.875 7	57.5 7	55.5 7	15.538 7	33.413 7	60 7	64 5	10.85 6	62 6	61 6	10.763 6	21.613 7	66 6	67 6	3.325 6	3.325 6	70 2	65 4	3.375 4	3.375 4	61.725 7	61.725 7	
Payson	Payson, UT	55 8	55 8	15.125 8	52 8	51 8	14.163 8	29.288 8	8	60 8	10.15 8	54 8	52 8	9.275 8	19.425 8	59 8	58 8	2.925 8	2.925 8	58 7	59 7	2.925 7	2.925 7	54.563 8	54.563 8	

^{*} Total reflects factored subcaptions



1 of 1 2025-06-19, 10:02 a.m.