



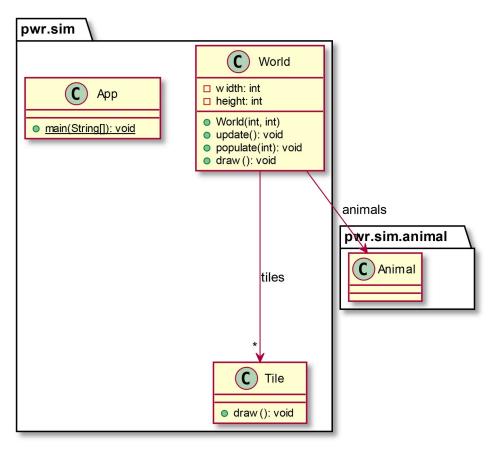
main(String[]): void

**(C)** 

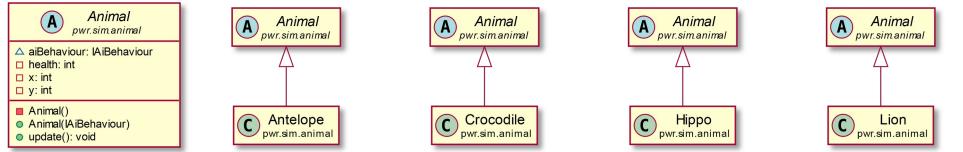
App pwr.sim

o draw (): void

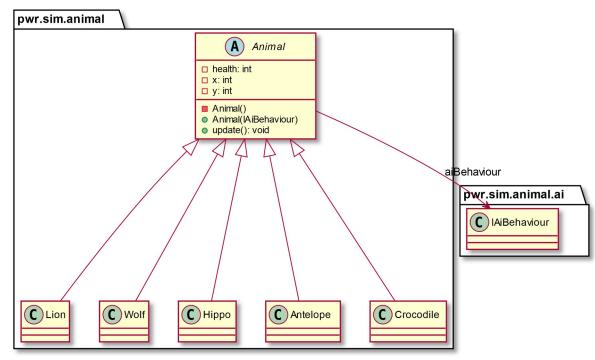
C Tile pwr.sim

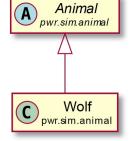


UMLDoclet 2.0.8, PlantUML 1.2020.01



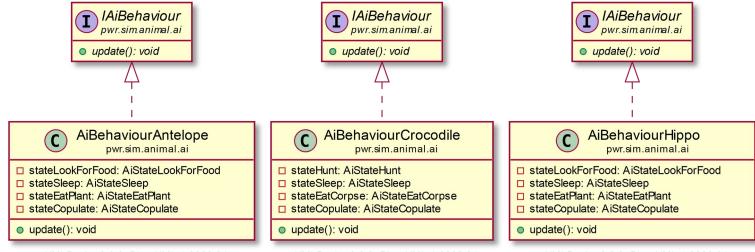
UMLDoclet 2.0.8, PlantUML 1.2020.01





UMLDoclet 2.0.8, PlantUML 1.2020.01

UMLDoclet 2.0.8, PlantUML 1.2020.01

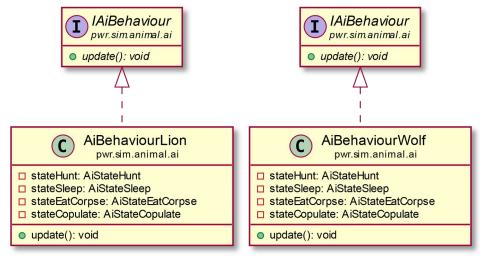


IAiBehaviour
pwr.sim.animal.ai
update(): void

UMLDoclet 2.0.8, PlantUML 1.2020.01

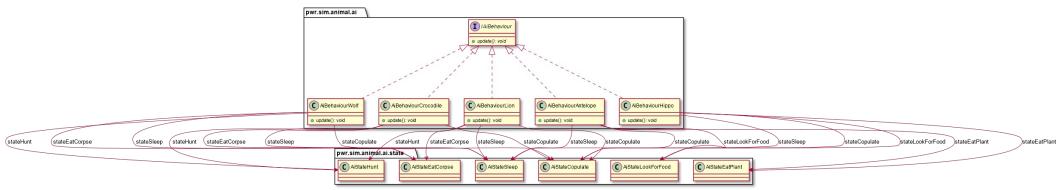
UMLDoclet 2.0.8, PlantUML 1.2020.01

UMLDoclet 2.0.8, PlantUML 1.2020.01

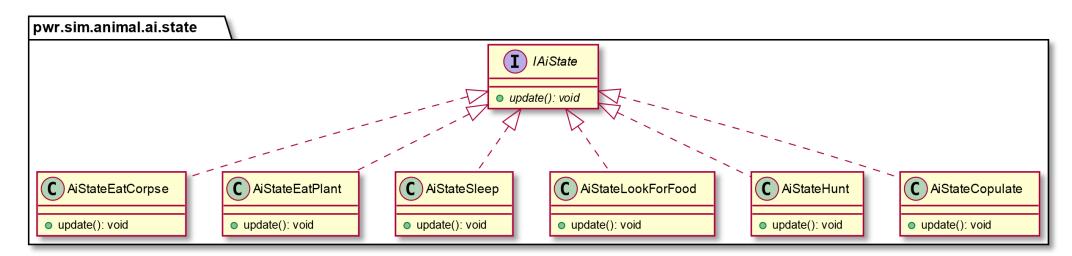


UMLDoclet 2.0.8, PlantUML 1.2020.01

UMLDoclet 2.0.8, PlantUML 1.2020.01



UMLDodet 2.0.8, PlantUML 1.2020.01



UMLDoclet 2.0.8, PlantUML 1.2020.01