Ian O'Connell

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Profile Statement

Enthusiastic computer science and engineering student with fundamental programming knowledge in Python, C++, web development, an effective skill set for team environments, and a strong commitment to learning what is necessary to have a greater influence within my career. Experience organizing schedules, managing teams, and overcoming demanding challenges during my education. Passionate about computer science, working in team environments, and interacting with other ambitious people. Seeking to contribute to an impactful team in the computer science industry.

Education

Computer Science and Engineering, Bachelor of Science
University of California Davis
Expected Graduation: June 2025

Relevant coursework

- Object-Oriented Programming, Data Structures, Algorithms
- Computer Networks, Computer Architecture, Software Engineering, Operating Systems
- Programming Languages, Programming Tools, Machine Dependent Programming

Skills

- Technical Skills: fundamental C++, Python, HTML, CSS, and JavaScript
- Communication: speaking effectively, listening attentively, expressing ideas
- Organization: planning events, managing teams, coordinating schedules
- Leadership: decision making with others, handling conflict, administering policies

Experience

- UC Davis League of Legends Program Manager (June 2022 - June 2024)
  - Managed twenty five people divided into three teams
  - Coordinated schedules of our teams and representatives of other universities
  - Resolved internal conflicts and competitive issues among team members
  - Made informed decisions with the goal of cultivating positive long term growth
- Link Crew Leader Foothill High School Palo Cedro California (2016 - 2020)
  - Taught incoming high school students how to improve their organizational, time management and social skills while helping them develop self confidence through good mental and physical health habits
- Coding Projects (2022 - 2024)
  - Developing code individually and with others
  - Member of multiple coding project teams during university
  - Primarily C++, exposure to functional and logic programming, Java, Java Swing
  - Studied Web Design and Development in freeCodeCamp certification courses