

End

Concept Overview

This game is a top down shooter like none other with realistic movement with monsters caused by radiation that you have to avoid and kill if you want to live, go through 10 stages of hell until you find your pet goldfish after he was put down the drain. :(

Story and Setting

The world is in an apocalypse and you must fight off radiation monsters with your gun.

Gameplay Features

The game revolves around a top down shooter game as the player moves their mouse the main character moves to face that direction.

Art and Sound

Walking sounds player and weapon and monster

Market Research

Our game is similar to super hot. It stands out because it is a top down pixelated version. People will still want to play because it will be unique.

Development Plan

We will make the base and you do the rest

Monetization and Distribution

Sell as a steam game pay the 100 dollar fee and sell for 4.99 then we would need to sell 29 copies to make even with the 70/30 split

Mockups and Illustrations

Appendices