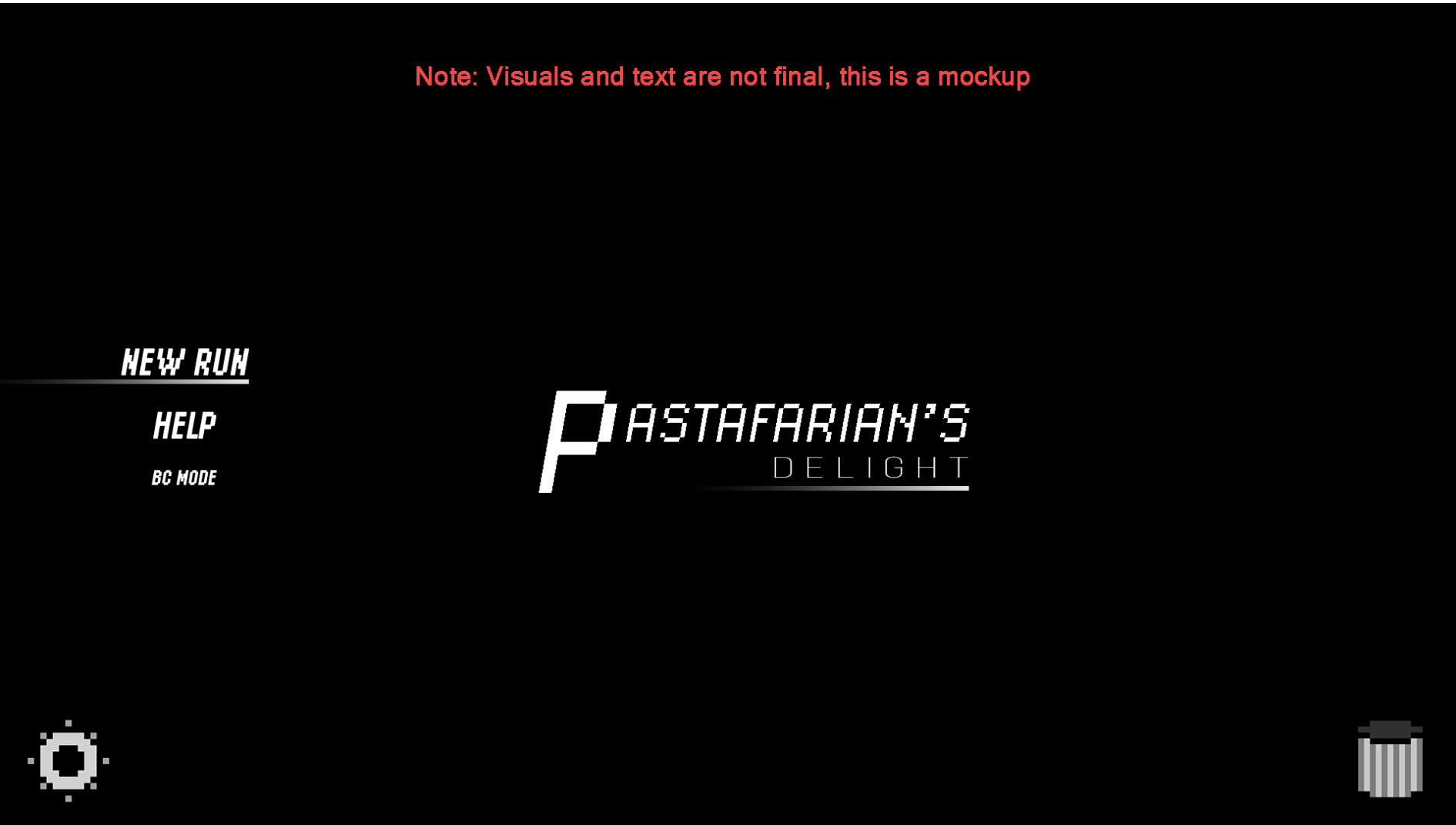


Spaghetti Studios
Pastafarian's Delight Story Board

Scene 1: Launching the game, Main Menu



Dialogue:
None

Action:
Select New Run, Help, or BC
Mode

Notes:
Soft background music
Sounds when hovering
over or selecting menu items

Scene 2: Enter main room, meet the Flying Spaghetti Monster

Note: Visuals and text are not final, this is a mockup



Dialogue:

Flying Spaghetti Monster has chosen you to cook him a pasta dish

You must solve the riddles to learn the ingredients

Action:

Player controls character

Player walks into one of the hallways

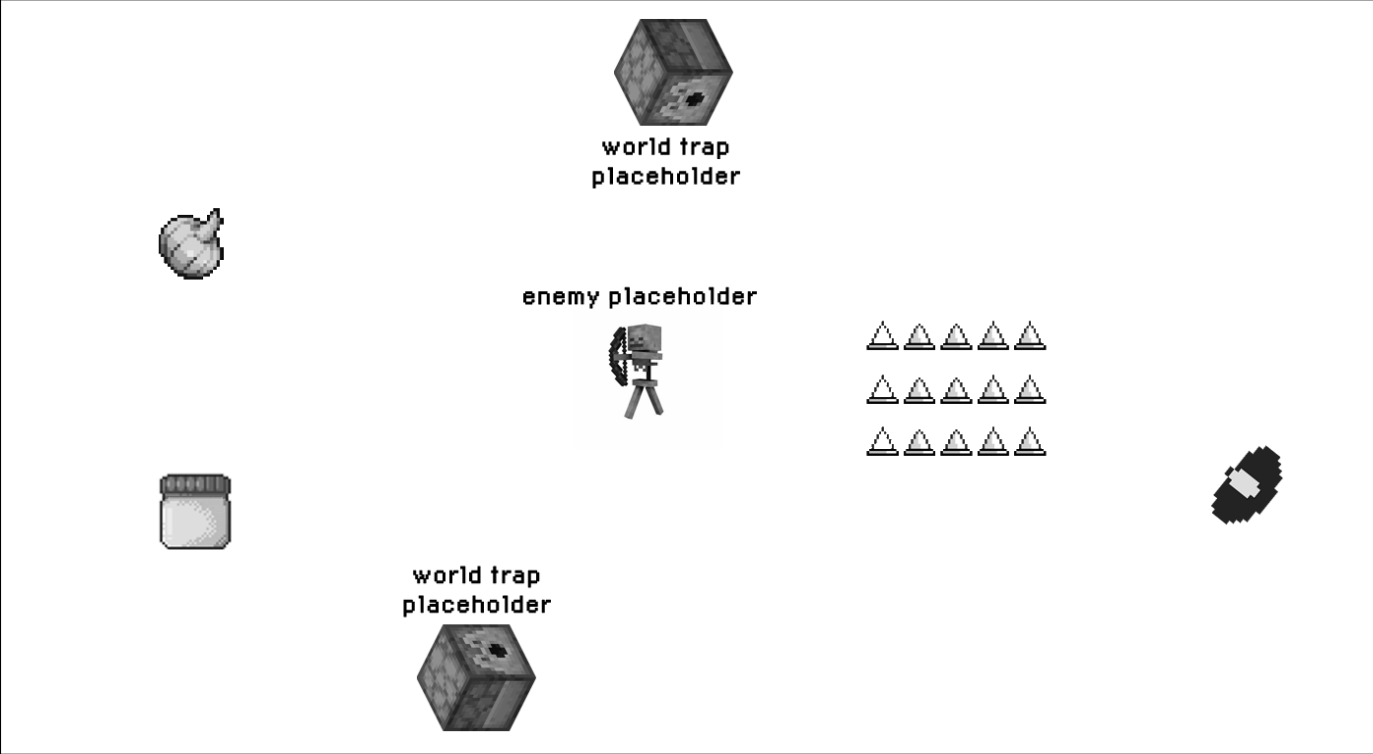
Notes:

Top-Down Camera

Soft background music

Scene 3: Enter a riddle room, defeat enemies and solve the riddle

Note: Visuals and text are not final, this is a mockup

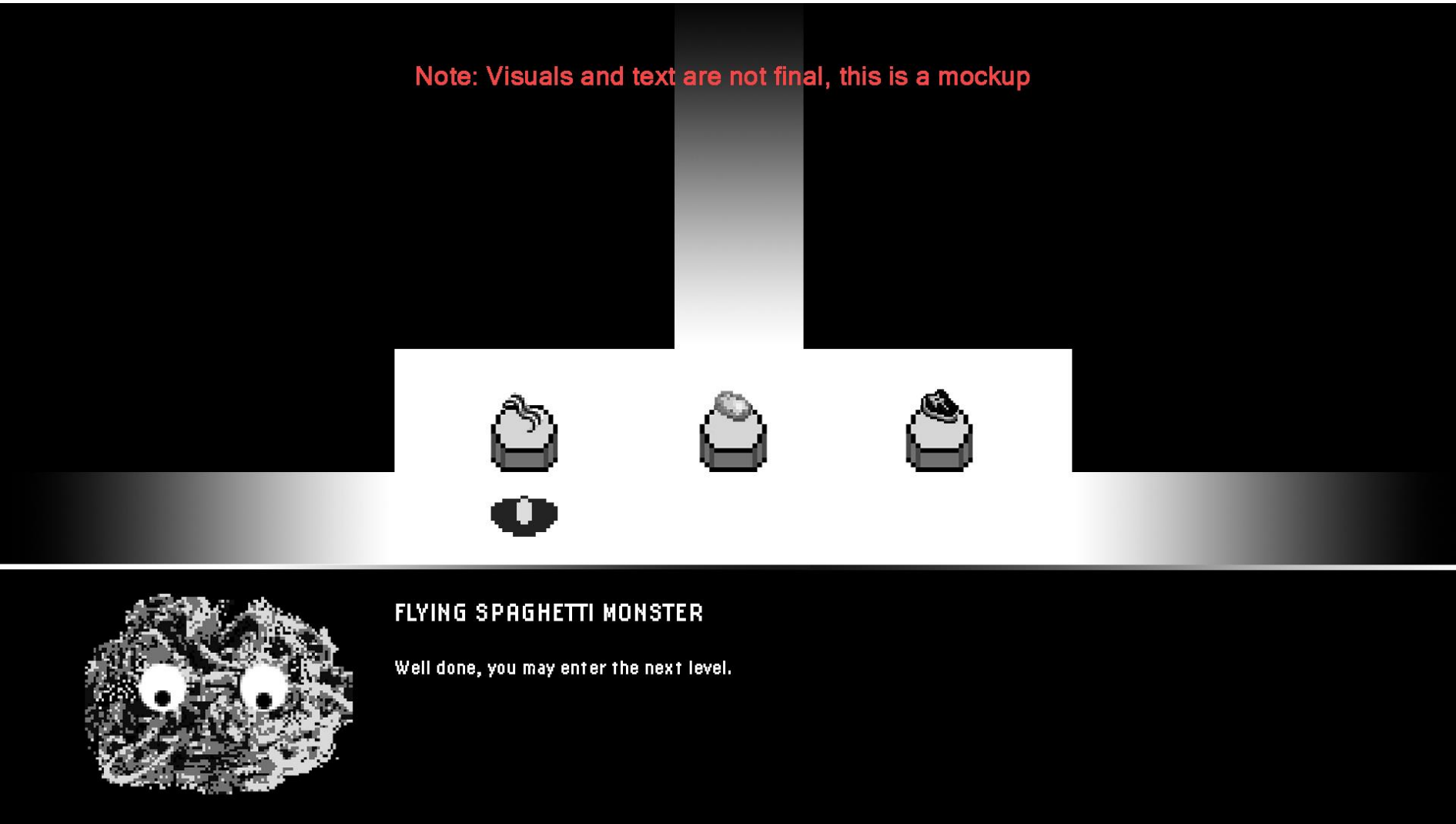


Dialogue:
None

Action:
Load monsters/traps
Player defeats enemies
Player guesses ingredient
based on the riddle
Once room is completed, an
item is dropped signifying the
end of the room
Player moves to next room

Notes:
Top-Down Camera
Action music
Level 1 contains 3 riddle rooms
(3 ingredients)

Scene 4: Puzzle Solved, Go to next level



Dialogue:
Flying Spaghetti Monster tells you to submit your ingredients, if you are correct, then you can proceed to the next level

Action:
Submit the chosen ingredients. If you are correct, you may proceed to level 2. If you are incorrect, return to rooms to try and solve the riddles again.

Notes:
Top-Down Camera
Soft background music
Level 2 contains 5 riddle rooms.
Level 3 contains 7 riddle rooms

Note: Visuals and text are not final, this is a mockup

Congratulations



[CLICK ANYWHERE TO RETURN TO MAIN MENU]

Dialogue:
None

Action:
Player can click to return to
main menu

Notes:
Victory music

