

# Android Studio Ejercicios

## Ejercicio 1

The image shows two screenshots from the Android Studio interface. The top screenshot is the 'Select Hardware' dialog, and the bottom screenshot is the 'System Image' dialog.

**Select Hardware**

Choose a device definition

Category	Name	Play Store	Size	Resolution	Density
TV	Pixel XL		5,5"	1440x2560	560dpi
Phone	Pixel 5		6,0"	1080x2340	440dpi
Wear OS	Pixel 4a		5,8"	1080x2340	440dpi
Tablet	Pixel 4 XL		6,3"	1440x3040	560dpi
Automotive	Pixel 4	▶	5,7"	1080x2280	440dpi
	Pixel 3a XL		6,0"	1080x2160	400dpi
	Pixel 3a	▶	5,6"	1080x2220	440dpi
	Pixel 3 XL		6,3"	1440x2960	560dpi
	Pixel 3	▶	5,46"	1080x2160	440dpi
	Pixel 2 XL		5,99"	1440x2880	560dpi

Pixel 3 details: Size: large, Ratio: long, Density: 440dpi. Dimensions: 1080px x 2160px.

Buttons: New Hardware Profile, Import Hardware Profiles, Clone Device...

Activar Windows: Previous, Next, Cancel, Finish

**System Image**

Select a system image

Recommended x86 Images Other Images

Release Name	API Level	ABI	Target
Lollipop	21	armeabi-v7a	Android 5.0

Refreshing...

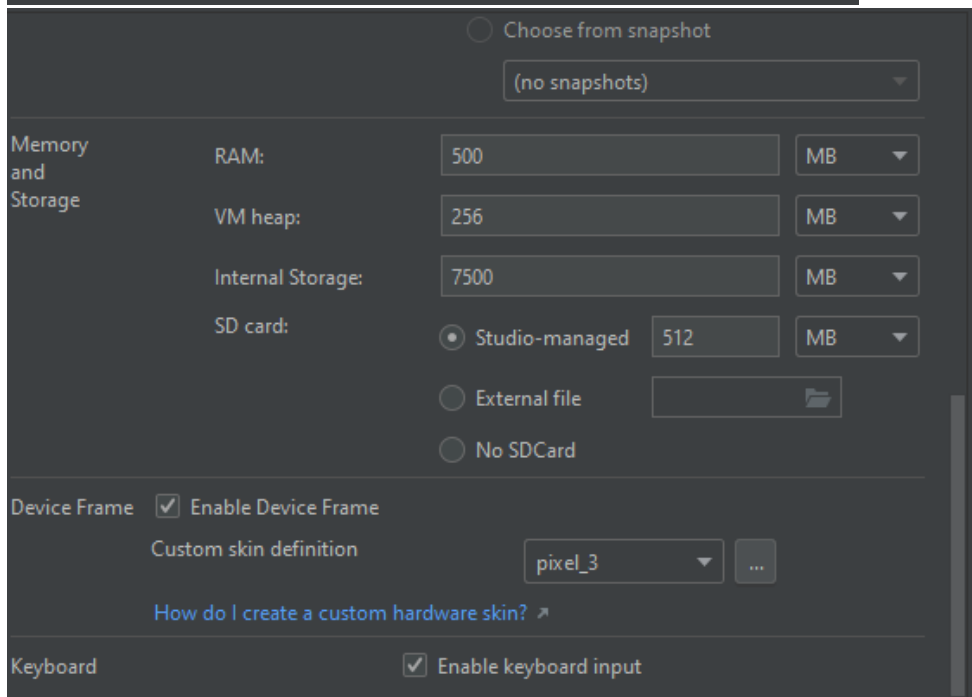
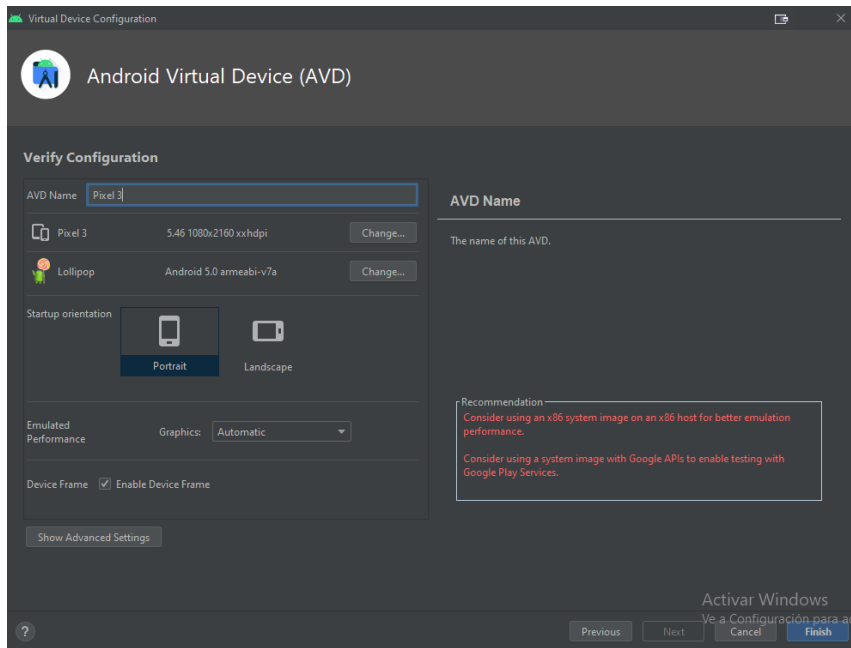
**Lollipop**

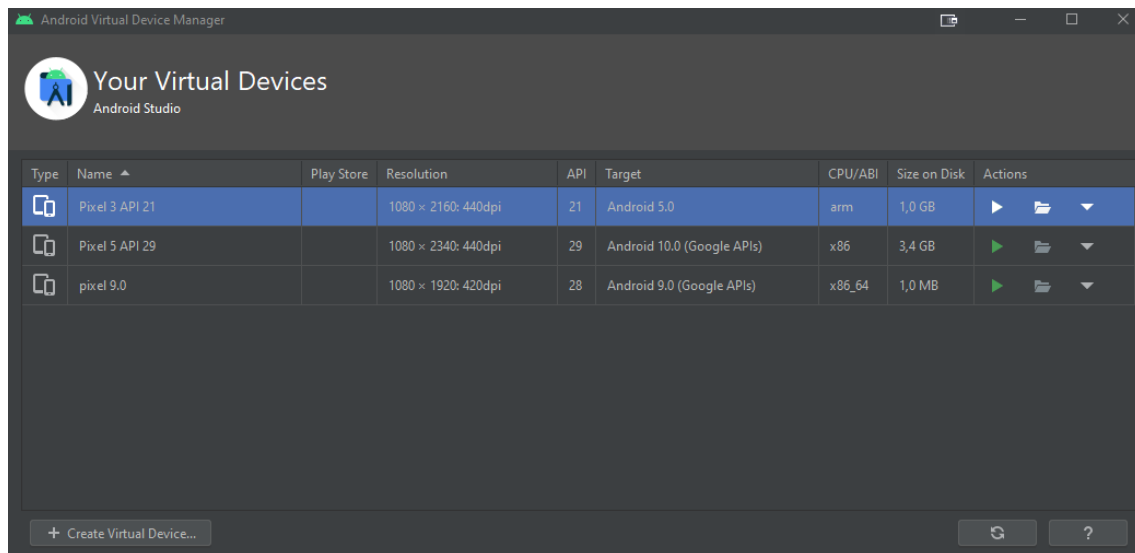
API Level: 21  
Android: 5.0  
Android Open Source Project  
System Image: armeabi-v7a

Recommendation:  
Consider using an x86 system image on an x86 host for better emulation performance.  
Consider using a system image with Google APIs to enable testing with Google Play Services.

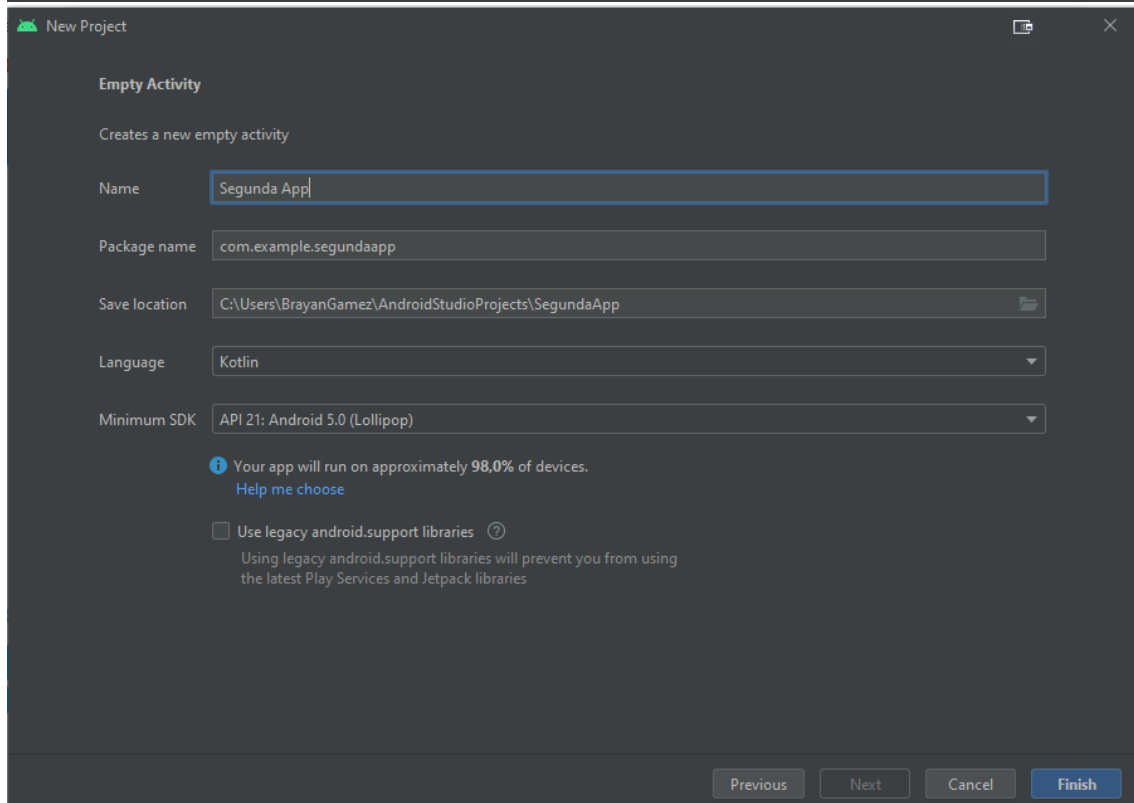
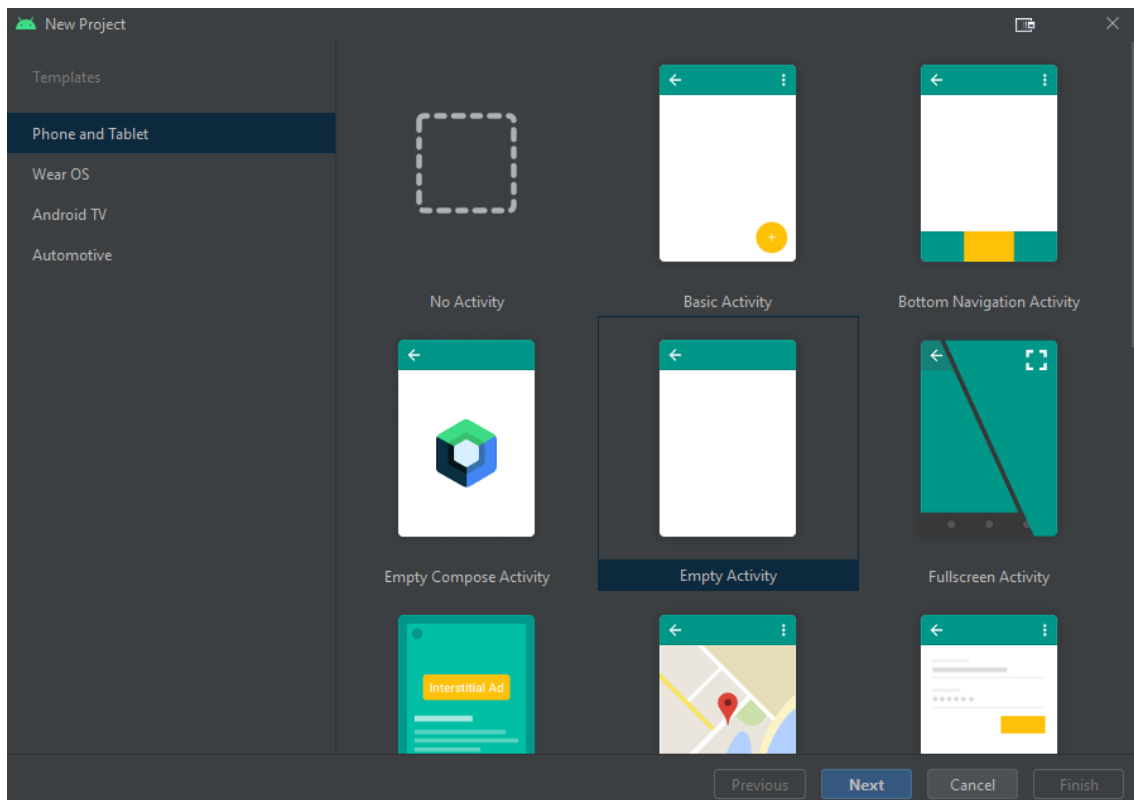
Questions on API level?

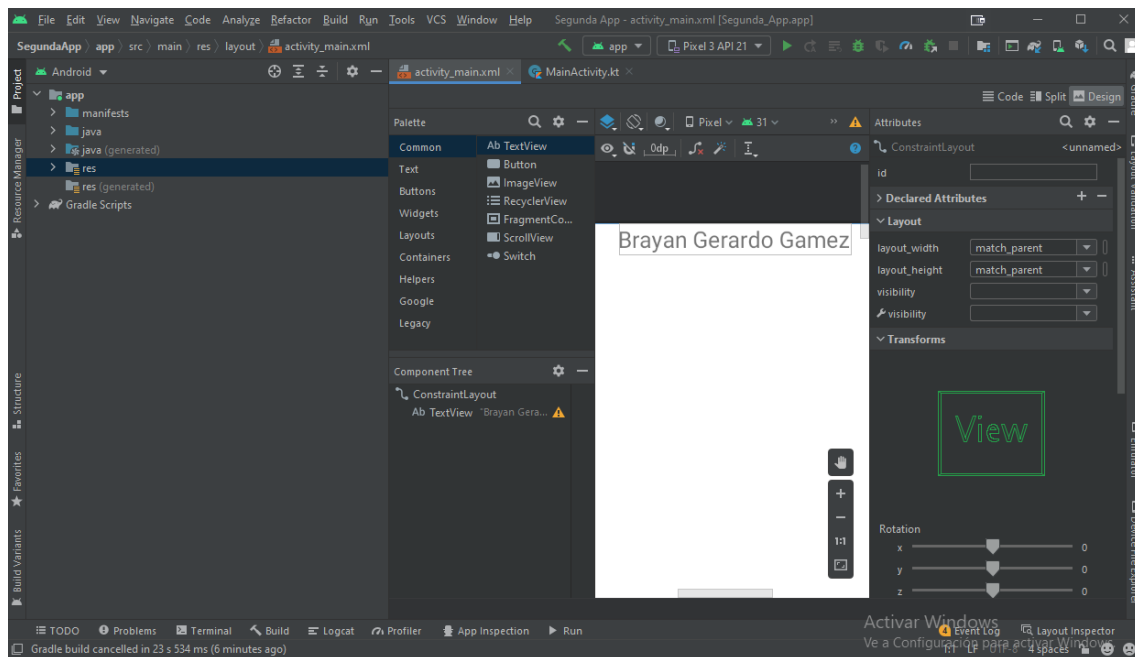
Activar Windows: Previous, Next, Cancel, Finish





## Ejercicio 2





La ejecucion no se pudo realizar por un error: The emalator process has beer terminated, busque soluciones las cuales implemente pero no se pudo, tiene el SDK emulator instalado y suficiente espacio del disco