

FACULTAD DE INGENIERÍA

CARRERA DE INGENIERÍA DE SISTEMAS COMPUTACIONALES

MOVER LOGO HORIZONTAL Y VERTICALMENTE

Integrantes:

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Curso:

SISTEMAS INTELIGENTES

Docente del Curso:

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Código Arduino

```
Archivo Editar Programa Herramientas Ayuda

22222

const int pinA0 = 0;
const int pinA1 = 1;

int valorH = 0;
int valorV = 0;

void setup() {

Serial.begin(9600);

}

void loop() {

valorH = analogRead(pinA0);
valorH = map(valorH, 0, 1023, 0, 550);
valorV = analogRead(pinA1);
valorV = map(valorV, 0, 1023, 350, 0);

Serial.println(valorV, DEC);
Serial.println(valorV, DEC);
}
```

Código Python

```
import serial
import time
import pygame
from pygame.locals import *

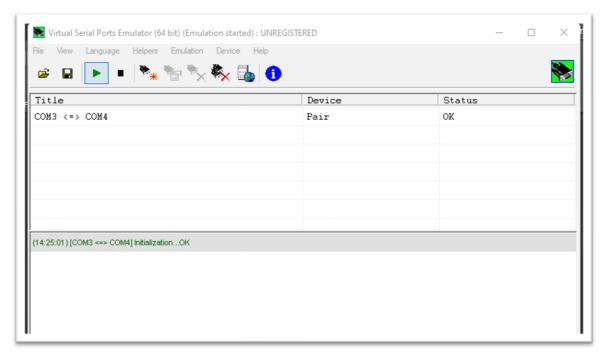
arduino = serial.Serial('COM3',9600)
time.sleep(2)
def main():
    #inicializar el pygame
    pygame.init()
# crear el formulario
screen = pygame.display.set_mode((600,400))
pygame.display.set_caption("Sistemas Inteligentes")
background_color = (255,255,255)
```

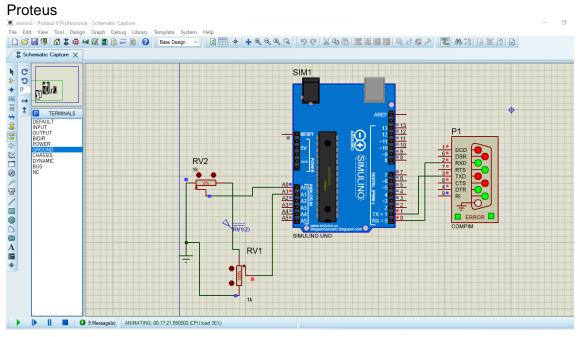


```
MyFont = pygame.font.SysFont("monospace",20)
 color\_texto = (0,0,0)
 color\_texto2 = (1,1,1)
 milogo = pygame.image.load("milogo.jpg").convert()
 screen.fill(background_color)
 while True:
  valorH = arduino.readline().strip()
  valorV = arduino.readline().strip()
  mivalorH = valorH.decode()
  mivalorV = valorV.decode()
  screen.blit(MyFont.render("Valor:"+str(mivalorH)+",
"+str(mivalorV),1,color_texto),(215,15))
  screen.blit(MyFont.render("GRUPO 07",1,color_texto),(0,0))
  screen.blit(milogo, (int(mival or H), int(mival or V))) \\
  #screen.blit(milogo,(200,int(mivalor)))
  pygame.display.flip()
  screen.fill(background_color)
  for event in pygame.event.get():
   if event.type==pygame.QUIT:
    sys.exit()
if __name__=="__main__":
 main()
arduino.close()
```



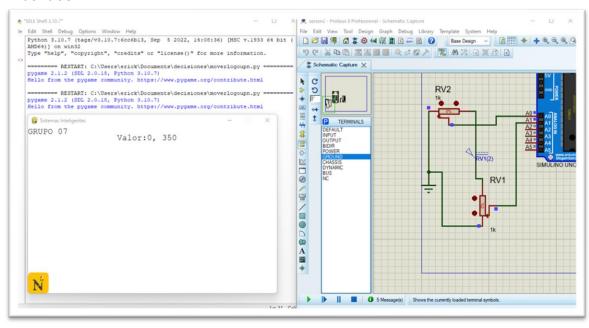
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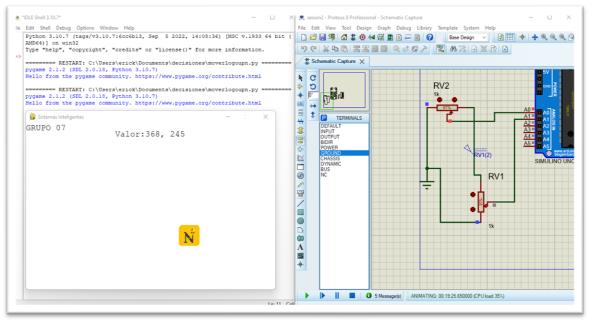






Evidencias:







Link de video:

https://www.loom.com/share/b2c6cc37f71f41b4b00e6b00e17b563e

Link de git: https://github.com/BrayanRosell/MOVERLOGO_SISIN