Instructions For Building and Running Software Application

Building the programme:

Please follow following instructions according to the order for completing the building phase.

1. Extract the supplied zip file to a convenient location. Then a folder called `Solution` will be created.
2. Open the command prompt or terminal and set the working directory to the `Solution` folder.
3. Then type `javac *.java` in the command prompt or terminal.
4. Please copy all the files containing word lists that you intend to use to current directory, in this case `Solution` directory.
5. Then the programme is ready for the execution with all the class files required to run the programme.

Following figure demonstrates the state of a windows command prompt after Building phase is completed.

Figure 1: State after completion of building phase

Running the programme:

The main execution point for the programme is provided through the `Program.class` file. For successful execution the programme requires two types of inputs.

- One or more surnames
- A list of surnames provided through the command line: This list of surnames could be directly taken from the command line/terminal or text file through input redirection.

For each given surname output will be a set of surnames in the input list that phonetically match with the given surname.

Programme can be successfully executed through following below syntax.

```
java Program <one or more surnames> <Input List of names>
```

Case 1: Input List provided through the help of input redirection

Following figure clearly demonstrates the above situation.

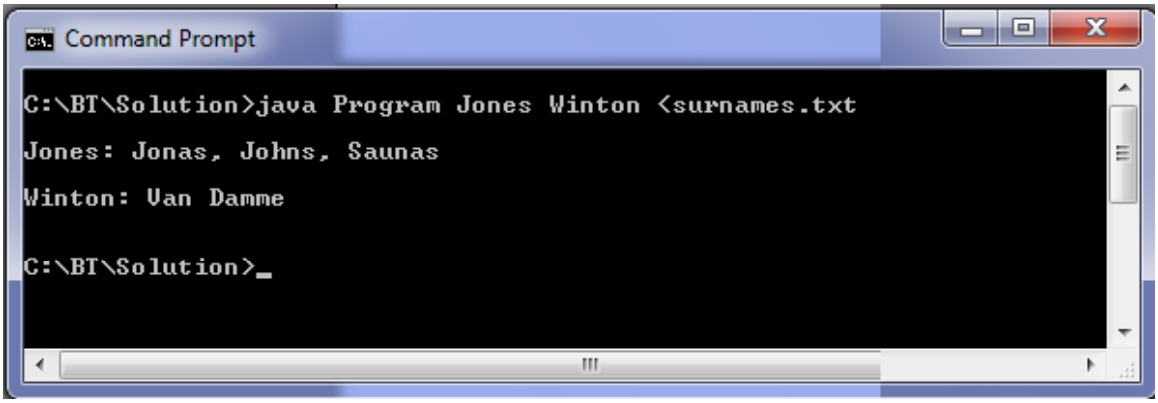

Figure 2: Execution of the programme through input redirection

Case 2: List of surnames is provided only through the command line.

In this case the end of the standard input stream has to be conveyed to the programme through `Ctrl+Z` in windows environment or `Ctrl+D` in Linux environment. Following figure clearly demonstrates this case in a windows environment.

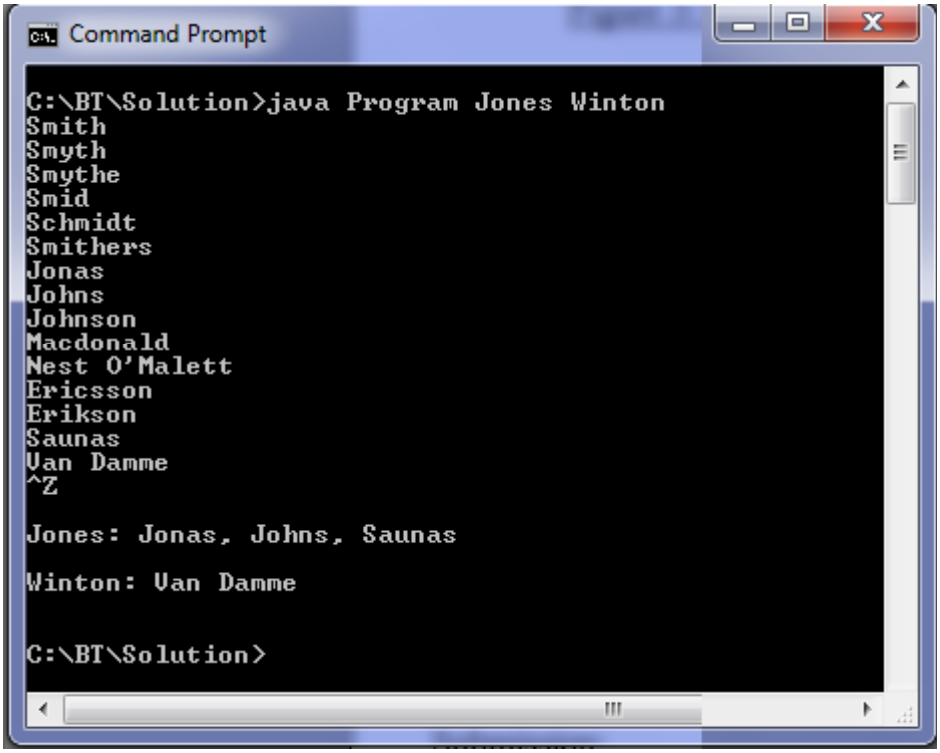

Figure 3: Execution of the programme through providing the input list solely from console.

Running test classes

Test cases could be executed using following command.

```
java -enableassertions TestExecution
```

Following figure gives a snapshot of me conducting unit tests on some of the classes.

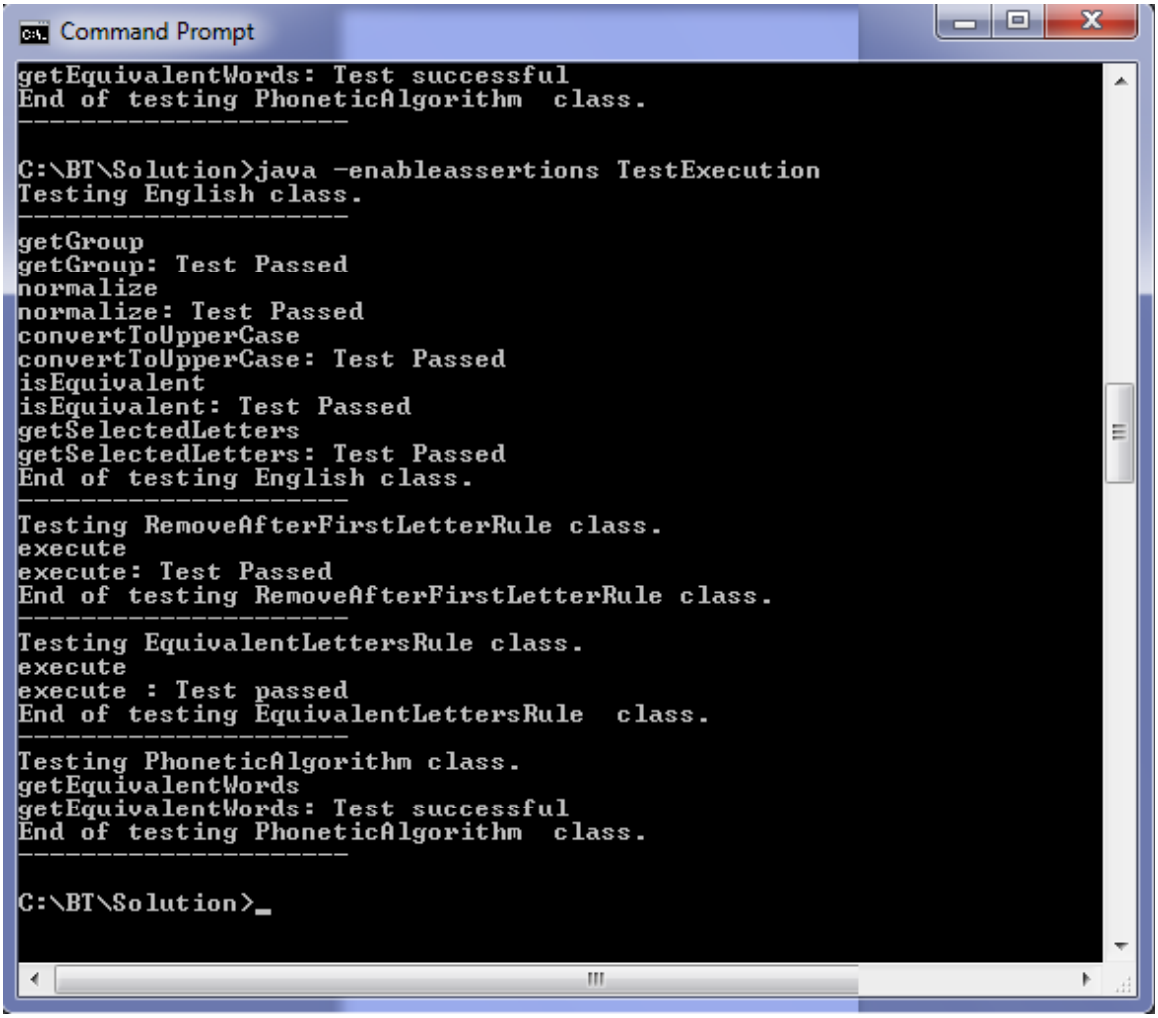

Figure 4: Snapshot of test execution