

Workshop 1

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1. Business Model Canvas

Spotify operates under a freemium business model, which means it generates revenue from both subscriptions and advertising. Users can access unlimited music but with certain restrictions, such as ads or limited song skips. By contrast, if a user decides to pay a monthly subscription, they receive a range of benefits, including unlimited skips, no ads, higher audio quality, and the ability to download music for offline listening.

Most of Spotify's income comes from its premium subscribers, as they represent a stable, recurring source of revenue. However, the platform also earns money from advertising through ad placements between songs, sponsored playlists, or brand mentions during commercial breaks, reaching specific audiences. Although this advertising-based approach brings in lower earnings, it can attract more users and potentially convert them into paying customers over time.



Key Partners

- Major labels & independent distributors.
- Publishing rights organizations & podcast networks.
- Advertising exchanges & brand sponsors.
- · Device & OS manufacturers.
- Mobile operators bundling Spotify plans.

Key Activities

- Continuous platform development.
- R&D on recommendation algorithms, personalization, Hi-Fi streaming.
- Curation (editorial playlists, podcast charts) & data-driven discovery tools.
- Ad-tech sales & campaign management.
- Marketing, user acquisition & retention.
- Creator services (analytics dashboards, promotion tools).

Key Resources

- Licensed catalog of –100 M songs & 5 M+ podcasts.
- Proprietary data & machine-learning models.
- Global brand and 600 M+ MAU community.
- Cloud streaming infrastructure & CDN edge caches.
- Ad-tech stack & payment gateways.
- Talent in engineering, data science, music industry relations.

Value Propositions

For Listeners – Instant, legal on-demand access to a global audio library; personalized discovery; offline, ad-free, Hi-Fi options via Premium.

For Creators – Worldwide distribution, real-time analytics, monetization via royalties, ads, merch, live-event tools.

For Advertisers – Highly targeted audio, video & display inventory with first-party listening data.

Customer Relationships

- Self-service, algorithm-driven experience that learns user tastes.
- Community features (Blend, Jam, collaborative playlists).
- Gamified loyalty moments (Spotify Wrapped, Daylist).
- Multichannel support (Help Center, @SpotifyCares, chat bot).
- Lifecycle e-mails, push notifications & in-app stories for retention.

Customer Segments

- Ad-supported listeners (free tier).
- Premium subscribers –
 Individual, Duo, Family, Student.
- Artists, labels & podcast creators seeking distribution & insights.
- Advertisers & agencies targeting engaged audio audiences.
- Enterprise partners (telcos, device OEMs, automotive).



- · Native mobile & desktop apps.
- Web Player.
- Integrations: smart speakers, smart TVs, game consoles, wearables, in-car systems (CarPlay, Android Auto).
- Telco bundles & gift cards.
- Social media, influencer partnerships, editorial playlists.





Cost Structure

- Royalties & minimum-guarantee advances (~70 % of revenue).
- Cloud hosting, CDN bandwidth & data storage.
- · R&D and product development (AI, UX, audio tech).
- Marketing & promotional spend.
- · Payment processing fees, customer service & global operations.

Revenue Streams

- Primary: recurring subscription fees (Premium, Duo, Family, Student).
- Secondary: advertising sales (audio, video, display, podcast ads, sponsored playlists).
- Emerging: commissions on ticketing & merch, audiobooks marketplace, Artist marketing tools, creator subscription features.

2. Requirements Documentation

Functional Requirements

| Aspect | ID | Requirement |
|-----------------------------------|-----|---|
| Account & Identity | F01 | The system shall provide user registration and authentication via email + password, social OAuth, and enterprise SSO, storing only hashed credentials and MFA tokens. |
| | F02 | The system shall allow users to create, read, update, and delete profile data (display name, avatar, language, payment country, parental controls). |
| | F03 | The system shall manage subscription lifecycle events (upgrade, downgrade, cancel, pause, re-activate) with prorated billing, grace periods, and an immutable event log. |
| Content Catalog & Ingestion | F04 | The system shall ingest audio assets (tracks, albums, podcasts, artwork, lyrics, chapters, merch links) and validate metadata before persisting to the catalog database and object storage. |
| | F05 | The system shall enrich audio with ML-generated features (tempo, key, loudness, genre, mood) and write them to a feature store. |
| | | The system shall provide full-text search with autocomplete and typo-tolerance over music, podcasts, playlists, and profiles, meeting the performance targets in NFR-P1. |
| | F07 | The recommendation engine shall generate ranked lists (Daily Mix, Discover Weekly, radio). (desirable: via gRPC) |
| | F08 | Editors shall be able to create, version, and A/B-test editorial playlists; playlist metadata is stored relationally. |
| Playback & Delivery | F09 | The system shall negotiate streaming sessions (codec, bitrate, CDN edge) and return signed chunk URLs. |
| | F10 | The system shall perform adaptive bit-rate streaming, adjusting quality based on telemetry and caching session state in memory. |
| Social & Community | F11 | The system shall enable collaborative playlists with optimistic locking and publish edit events to an activity feed. |
| Advertising & Monetization | F12 | The ad platform shall allow CRUD for campaigns, creatives, and targeting rules; impressions are logged to an append-only column store. |
| | F13 | The ad decision engine shall select an ad in \leq 50 ms using listener attributes from an in-memory feature cache. |
| | F14 | The finance service shall aggregate stream counts, apply contractual overrides, and calculate royalties for payouts. |
| Creator & Analytics Tools | F15 | The creator dashboard shall surface near–real-time plays, geographic heat maps, and playlist additions via interactive queries. |

| | F16 | The promo-tool workflow shall let creators schedule and pay for promotions, persisting billing events to a ledger. |
|-------------------------|-----|--|
| Governance & Compliance | F17 | The system shall write immutable audit logs of admin actions, data exports, and rights changes. |
| | F18 | The system shall fulfill data-subject requests—export or delete all personal information — within 30 days. |

Non-Functional Requirements

| Id | Category | Requirement | Priority |
|--------------|-------------------------|---|----------|
| NFR- P1 | Performance | Playback start-up ≤ 300 ms 95% of the time. | High |
| NFR- P2 | Performance | Search response $\leq 150 \text{ ms } 95\%$ of the time. | High |
| NFR- P3 | Performance | Ad decision latency ≤ 50 ms. | High |
| NFR- S1 | Scalability | Support ≥ 1 Billion of monthly active users and 20 million of concurrent streams with horizontal sharding & auto-scaling. | High |
| NFR- S2 | Scalability | Auto-scale ingestion to 10 TB new audio/day without interruption. | High |
| NFR- A1 | Availability | Playback service level agreement ≥ 99.95 % monthly. | High |
| NFR- A2 | Availability | Graceful degradation: fallback CDN or lower bitrate on overload. | Medium |
| NFR- C1 | Consistency & Integrity | Strong consistency for subscription and billing tables. | High |
| NFR- C2 | Consistency & Integrity | Eventual consistency ≤ 5 s for social interactions (likes, follows, playlist edits). | Medium |
| NFR- SEC1 | Security & Privacy | TLS 1.3 for all traffic in transit; AES-256 for all data at rest. | High |
| NFR- SEC2 | Security & Privacy | Role-based access with row-level security on catalog data. | High |
| NFR- SEC3 | Security & Privacy | Tokenization for payment info. | High |
| NFR- OBS1 | Observability | Distributed tracing on every playback session | Medium |

| NFR- OBS2 | Observability | Central log aggregation with 30-day retention. | Medium |
|--------------|-----------------|---|--------|
| NFR- MNT1 | Maintainability | Service interfaces documented in OpenAPI. | Medium |
| NFR- MNT2 | Maintainability | Each microservice ≤ 3000 LOC. | Medium |
| NFR- MNT3 | Maintainability | Zero-downtime deploys via blue/green and automated schema migrations. | Low |
| NFR- EXT1 | Extensibility | New media types added without core-schema change via polymorphic content table. | Medium |
| NFR- DQ1 | Data Quality | ≥ 99.9 % accuracy on track metadata. | High |

3. User Stories

For these user stories, we consolidate the following actors and roles for the application:

Application Roles

Listener: anyone who consumes audio content (free or Premium)

Creator: artists, podcasters, and editorial staff who upload or curate content

Advertiser: brands or agencies running audio/video campaigns

Engineer: developers and platform engineers who build & operate the system

Compliance Officer: staff who enforce privacy, security, and audit obligations

User Stories

Listener Stories

| Title: Register Account | Priority: High | Estimate: |
|-------------------------|----------------|-----------|
|-------------------------|----------------|-----------|

User Story:

As a **Listener**, I want to create an account with email or social login so that I can start using Spotify immediately.

Acceptance Criteria:

Given I'm on the sign-up page, When I submit valid credentials or authorise with a social provider, Then a new account is created and I receive confirmation.

| Title: Listen for Free | Priority: High | Estimate: |
|------------------------|----------------|-----------|
| (Ad-Supported) | | |

User Story:

As a **Listener** on the free tier, I want to listen to music at no cost so that I accept occasional ads and limited features.

Acceptance Criteria:

Given I'm logged in as a free user, When I hit Play, Then playback is shuffle-only, ads appear between songs, skips are limited, and offline download is disabled.

| Title: Ad-Free Premium | Priority: High | Estimate: |
|------------------------|----------------|-----------|
| Playback | | |

User Story:

As a **Listener** with Premium, I want uninterrupted, high-quality audio so that I enjoy music without ads.

Acceptance Criteria:

I'm a Premium user, When I play any track, Then no ads are inserted, Hi-Fi quality is available, and I can download for offline use.

| Title: Create Personal | Priority: Medium | Estimate: |
|------------------------|------------------|-----------|
| Playlist | | |

User Story:

As a **Listener**, I want to create and customize playlists so that I can organise songs by mood or activity.

Acceptance Criteria:

I tap "New Playlist". When I name and add songs, Then I can reorder, describe, and share the playlist across devices.

| Title: Search Content | Priority: High | Estimate: |
|-----------------------|----------------|-----------|
|-----------------------|----------------|-----------|

User Story:

As a **Listener**, I want typo-tolerant search so that I can quickly find my favourite songs, albums, or artists.

Acceptance Criteria:

Given I type a query, When I pause typing, Then suggestions appear and full results return in \leq 150 ms p95.

| Title: Personalised Recommendations | Priority: High | Estimate: |
|--|----------------|-----------|
|--|----------------|-----------|

User Story:

As a **Listener**, I want music suggestions based on my tastes so that I discover new songs and artists.

Acceptance Criteria:

Given a recommendation cycle runs, When I open Home, Then Discover Weekly and other auto-generated mixes appear tailored to my history.

| Title: Smart-Device | Priority: Medium | Estimate: |
|---------------------|------------------|-----------|
| Integration | | |

User Story:

As a **Listener**, I want to play music on my smart TV or speaker so that I enjoy Spotify across devices.

Acceptance Criteria:

Given my Google Home is linked, When I say "Play Spotify", Then playback starts and I can hand off control to my phone.

| Title: View Listening Statistics | Priority: Medium | Estimate: |
|----------------------------------|------------------|-----------|
| Statistics | | |

User Story:

As a Listener, I want to see my top tracks and monthly stats so that I understand my music habits.

Acceptance Criteria:

Given a button to open my profile, When stats load, Then I see top songs/artists, monthly/yearly charts, and share buttons.

| Title: Social Features & | Priority: Medium | Estimate: |
|--------------------------|------------------|-----------|
| Sharing | | |

User Story:

As a **Listener**, I want to follow friends and share music so that I engage with others and find new songs.

Acceptance Criteria:

Given I follow a friend, When they play music (if setting enabled), Then I can view their activity feed and share tracks via messages.

| 1 | Priority: High | Estimate: |
|-----------|----------------|-----------|
| & Payment | | |

User Story:

As a **Listener**, I want to update payment methods or cancel my plan so that my subscription stays accurate.

Acceptance Criteria:

Given I'm a Premium user, When I edit payment details or hit "Cancel", Then billing info updates or the plan ends with a confirmation e-mail.

| Title: Parental Controls | Priority: Medium | Estimate: |
|--------------------------|------------------|-----------|
| User Story: | | |

User Story:

As a **Listener** who is a parent, I want to set content restrictions for my child so that they hear age-appropriate music.

Acceptance Criteria:

Given I open Family settings, When I toggle "Explicit Content Off", Then the child's account is blocked from explicit tracks and time limits apply.

| Title: Adaptive Streaming | Priority: Medium | Estimate: |
|---------------------------|------------------|-----------|
| User Story: | | |

As a **Listener** on a poor connection, I want audio quality to adjust automatically so that playback doesn't stall.

Acceptance Criteria:

Given bandwidth drops, When telemetry signals low throughput, Then bit-rate downgrades without more than one rebuffer per hour.

Creator Stories

| Title: Upload New Audio | Priority: High | Estimate: |
|-------------------------|----------------|-----------|
| | | |

User Story:

As a **Creator**, I want to upload tracks or podcast episodes with metadata so that my audience can stream them.

Acceptance Criteria:

Given I submit a file, When validation passes, Then the asset is stored and indexed in the catalog.

| Title: View Real-Time Analytics | Priority: Medium | Estimate: |
|------------------------------------|------------------|-----------|
|------------------------------------|------------------|-----------|

User Story:

As a Creator, I want live play counts and geography heat maps so that I understand my reach.

Acceptance Criteria:

Given I open my dashboard, When plays occur, Then charts refresh within 30 minutes.

| Title: Schedule Promotion | Priority: Medium | Estimate: |
|---------------------------|----------------------------------|---------------------|
| User Story: | and now for promotions so that I | oon boost a ralansa |

As a **Creator**, I want to schedule and pay for promotions so that I can boost a release.

Acceptance Criteria:

Given I configure a promo, When I confirm payment, Then it is stored and activates on the set date.

| Title: Catalog Metadata Priority: Medium Estimate: |
|--|
|--|

User Story:

As a Creator, I want to update track metadata so that errors are corrected.

Acceptance Criteria:

Given I submit new artwork, When validation succeeds, Then the catalog shows updated metadata and a version history entry.

| Title: Review Promotion | Priority: Medium | Estimate: |
|-------------------------|------------------|-----------|
| Metrics | | |

User Story:

As a Creator, I want post-campaign reports so that I can gauge ROI (Return of Investment).

Acceptance Criteria:

Given a promo ends, When I open its report, Then impressions and incremental streams are displayed.

Advertiser Stories

| Title: Create Ad Campaign | Priority: High | Estimate: |
|---------------------------|----------------|-----------|
|---------------------------|----------------|-----------|

User Story:

As an Advertiser, I want to create and target audio campaigns so that my brand reaches the right listeners.

Acceptance Criteria:

Given I complete campaign details, When I click "Launch", Then the campaign starts delivering impressions.

| Title: Real-Time Ad Decision | Priority: High | Estimate: |
|------------------------------|----------------|-----------|
| User Story: | | |

As an Advertiser, I need my ad chosen within 50 ms so that listeners hear it at the right moment.

Acceptance Criteria:

Given a stream hits an ad break, When decision logic runs, Then an ad returns in ≤ 50 ms p99.

| Title: Update Campaign Creative | Priority: Medium | Estimate: |
|------------------------------------|------------------|-----------|
|------------------------------------|------------------|-----------|

User Story:

As an Advertiser, I want to swap creatives mid-flight so that messaging stays fresh.

Acceptance Criteria:

Given a campaign is active, When I upload a new creative, Then it serves within one hour.

| | Title: View Campaign Analytics | Priority: Medium | Estimate: |
|--|-----------------------------------|------------------|-----------|
|--|-----------------------------------|------------------|-----------|

User Story:

As an **Advertiser**, I want real-time dashboards so that I can optimize spend.

Acceptance Criteria:

Given my campaign runs, When I open analytics, Then metrics update within five minutes.

Title: Pause or Resume Campaign Priority: Medium Estimate:

User Story:

As an **Advertiser**, I want to pause or resume a campaign instantly so that I control delivery.

Acceptance Criteria:

Given a campaign is live, When I hit "Pause", Then no new impressions serve until I "Resume".

Engineer Stories

Title: Meet Playback SLA Priority: High Estimate:

User Story:

As an **Engineer**, I want 99.95 % monthly playback uptime so that users trust the service.

Acceptance Criteria:

Given monitoring is active, When a month ends, Then total downtime < 22 minutes.

User Story:

As an **Engineer**, I need pipelines to auto-scale to 10 TB/day so that catalog drops don't backlog.

Acceptance Criteria:

Given a 10 TB/day load, When scaling triggers, Then queue delay stays < 15 minutes.

User Story:

As an **Engineer**, I want every playback session traced end-to-end so that I can debug latency.

Acceptance Criteria:

Given 100 random sessions, When I query traces, Then 100 % have complete trace IDs.

Title: Blue/Green Priority: Medium Estimate:
Deployments

User Story:

As an **Engineer**, I want zero-downtime releases so that deploys don't disrupt listeners.

Acceptance Criteria:

Given a rollout starts, When traffic shifts, Then error rates remain baseline and rollback < 5 minutes.

| Title: Central Log | Priority: Medium | Estimate: |
|--------------------|------------------|-----------|
| Aggregation | | |

User Story:

As an **Engineer**, I want 30-day log retention so that incidents can be diagnosed.

Acceptance Criteria:

Given logs are ingested, When I query the past 30 days, Then data is present and searchable.

Compliance Officer Stories

| Title: Tokenized Payment Data | Priority: High | Estimate: |
|----------------------------------|----------------|-----------|
| Data | | |

User Story:

As a Compliance Officer, I want all payment info tokenized so that raw card data is never stored.

Acceptance Criteria:

Given a payment occurs, When data is saved, Then only tokens are persisted.

|--|

User Story:

As a **Compliance Officer**, I want to complete data export or deletion within 30 days so that we meet legal duties.

Acceptance Criteria:

Given a valid request, When 30 days pass, Then data is exported or erased and logged.

| Title: Immutable Audit Logs | Priority: Medium | Estimate: |
|-----------------------------|------------------|-----------|
|-----------------------------|------------------|-----------|

User Story:

As a **Compliance Officer**, I want every admin action recorded immutably so that audits prove no tampering.

Acceptance Criteria:

Given an admin edits data, When the action completes, Then an entry appears in the append-only log.

| Title: Conduct Access | Priority: Medium | Estimate: |
|-----------------------|------------------|-----------|
| Reviews | | |

User Story:

As a **Compliance Officer**, I want quarterly role-based access reviews so that least-privilege is enforced.

Acceptance Criteria:

Given the quarter ends, When I run the access-report tool, Then all user-role mappings export for sign-off.

| Title: Enforce Log-Retention | Priority: Medium | Estimate: |
|------------------------------|------------------|-----------|
| Policy | | |

User Story:

As a **Compliance Officer**, I want logs older than 30 days purged automatically so that we respect retention rules.

Acceptance Criteria:

Given logs exceed 30 days, When the retention job runs, Then outdated records delete and a summary report is filed.

4. Initial Database Architecture

The project implements a distributed database architecture designed to meet the demands of consistency, performance, analytics, and global availability—leveraging entirely free and open-source technologies. Each layer serves a distinct purpose within the platform ecosystem and interconnects to ensure the efficient processing of operational data, user sessions, multimedia content, event streams, and analytics.

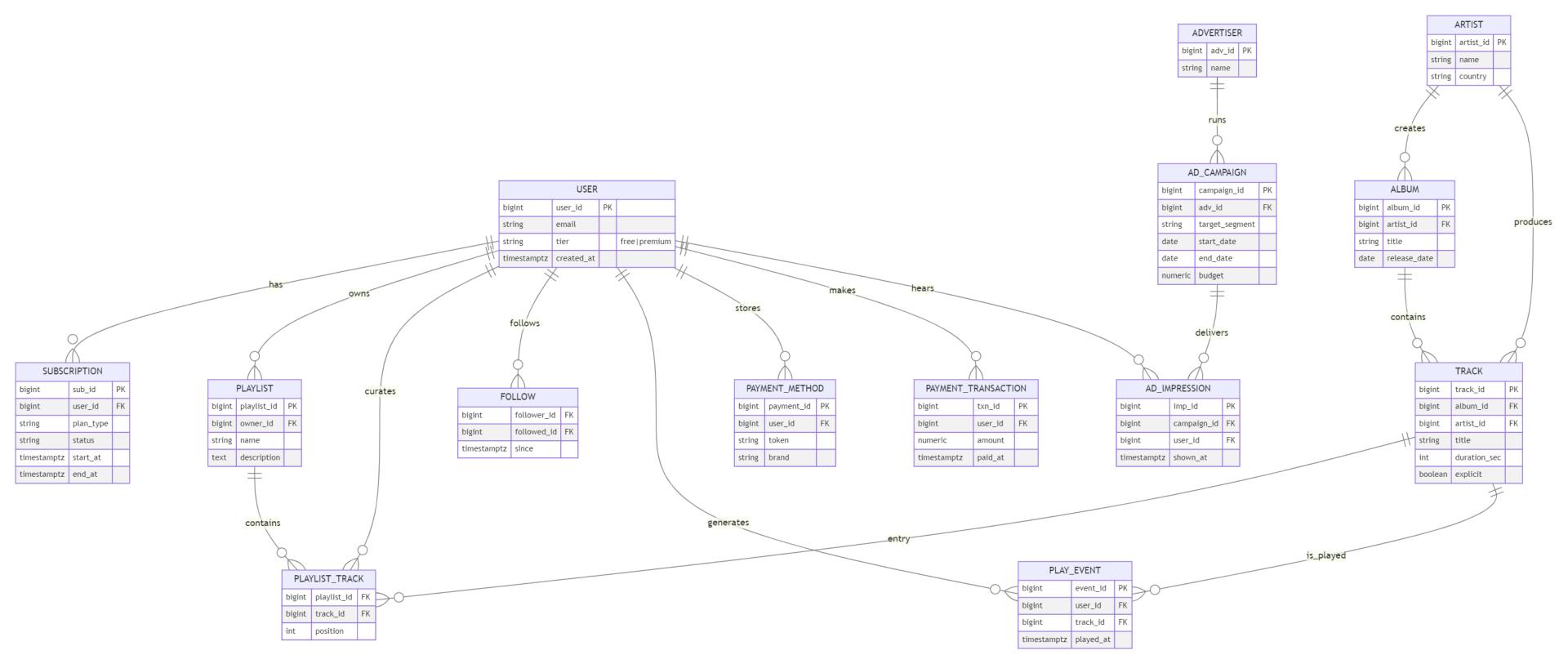
For example, critical operations such as user management, subscriptions, and billing are handled through the transactional data layer (Hot OLTP Data). This layer ensures strong consistency using technologies like CockroachDB or PostgreSQL with Citus, leveraging geo-partitioning by user_id or asset_id.

Meanwhile, session data and ephemeral attributes like playback state or adaptive telemetry are stored in the session layer, where Cassandra or Scylla provide fast access and fault-tolerant replication. Audio files, artwork, and audit logs are stored in object storage solutions such as MinIO or Ceph RGW, optimized through multi-site replication and lifecycle management rules.

Every user interaction—from a song play to an ad click—is captured as an immutable event stream via Kafka, while recommendation logic and social graphs are modeled using JanusGraph or the Neo4j Community Edition. These data streams feed real-time analytics systems and long-term warehouses such as Trino and Apache Iceberg, where dashboards, royalty calculations, and predictive model training are performed. On the following table there is a summary of the previous information.

| Layer | Purpose | Technology | Distribution & Scalability |
|--------------------------------|---|---|---|
| Hot OLTP Data | Critical data with strong consistency (users, subscriptions, payments). | CockroachDB, PostgreSQL + Citus | Geo-partitioning by user_id / asset_id; ACID transactions. |
| Feature / Session Store | Low-latency access to session states, recommendations, and telemetry. | Apache Cassandra, Scylla Open Source | Quorum writes, TTL policies, rack-aware replication. |
| Object Storage | Multimedia files, artwork, audit logs. | MinIO (S3-compatible), Ceph RGW | Erasure coding, lifecycle rules, cross-region replication. |
| Search Index | Full-text search and autocomplete for songs, artists, and playlists. | OpenSearch | Denormalized JSON, real-time CDC, nightly batch reprocessing. |
| Graph Store | Social relationships and personalized recommendation modeling. | Janus Graph on Cassandra, Neo4j Community Edition | Vertex-hash partitioning, Gremlin query language support. |
| Stream Backbone | Immutable log of user events (plays, likes, impressions). | Apache Kafka + Kafka Connect | Exactly-once producers, event-domain-based topic design. |
| Real-Time Analytics | Near-instant dashboards for creators and advertisers. | Apache Flink, Apache Spark SS → ClickHouse, Apache Druid | Sliding window aggregations, REST/gRPC API access. |
| Deep Analytics Warehouse | Historical analysis, machine learning, royalty calculation. | Trino + Apache Iceberg, ClickHouse, Apache Druid | Columnar storage (Parquet/ORC), decoupled compute and storage layers. |

ER Diagram



Entity-relationship diagram description

| Entity | Purpose | Key Relationships |
|--|--|---|
| User | Listener account & profile. | 1-to-many Subscription , Playlist , events, payments, impressions. |
| Subscription | Tracks plan state, billing window, status. | Belongs to User. |
| Artist / Album / Track | Core catalog. | Artist - Album - Track hierarchy; Track appears in many playlists & play events. |
| Playlist / Playlist Track | User-curated or editorial lists. | Many-to-many between Playlist and Track with order. |
| Follow | Social graph (user ↔ user or user ↔ artist). | Self-referencing relation on User . |
| Play Event | Immutable record of every stream (for royalties, recommendations). | Links User and Track. |
| Payment Method / Transaction | Tokenized billing info & charges. | Both reference User. |
| Advertiser / Ad Campaign / Ad Impression | Ad inventory & delivery for monetisation. | Advertiser runs many Campaigns; each campaign yields many Impressions tied to User. |

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