

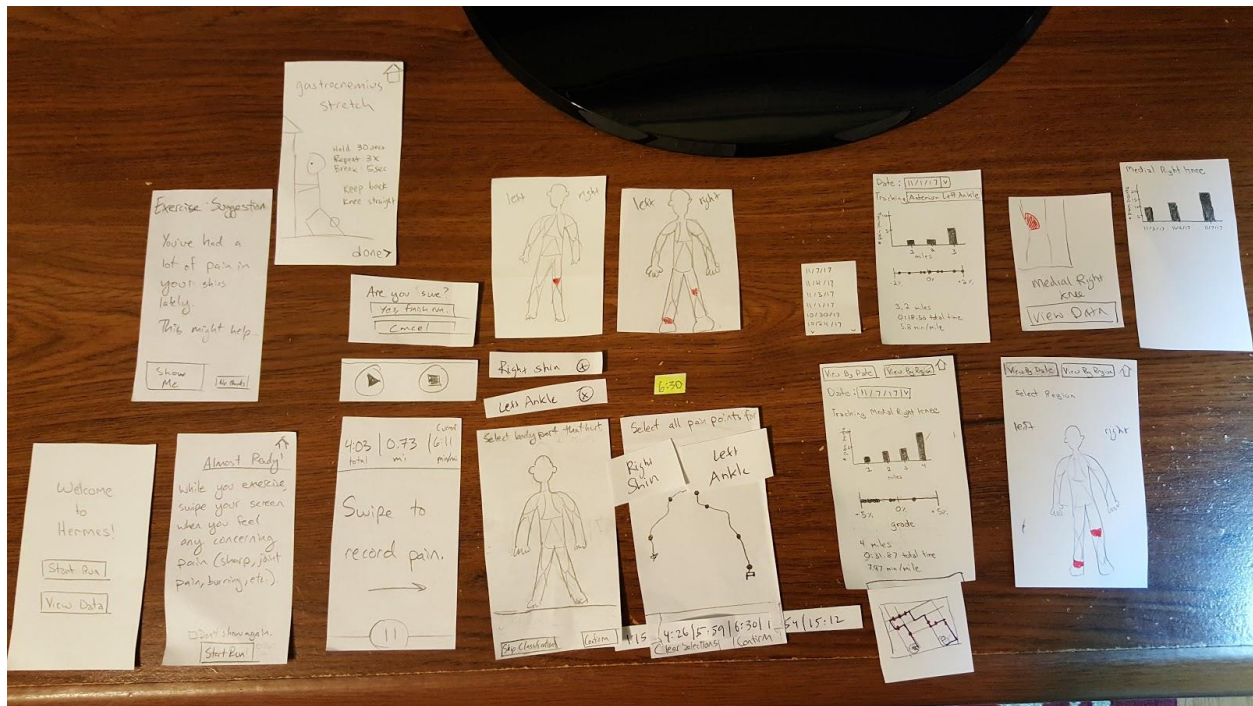
HEURISTIC EVALUATIONS

HERMES || SECTION AC

OVERVIEW

The first evaluation was performed by the Pilltender group in class and was facilitated by Camille, Diana, and Alex. The second evaluation was performed by the MOLO (Memories of Little Ones) group and was facilitated by Diana and Alex. We didn't take pictures :(

PAPER PROTOTYPE

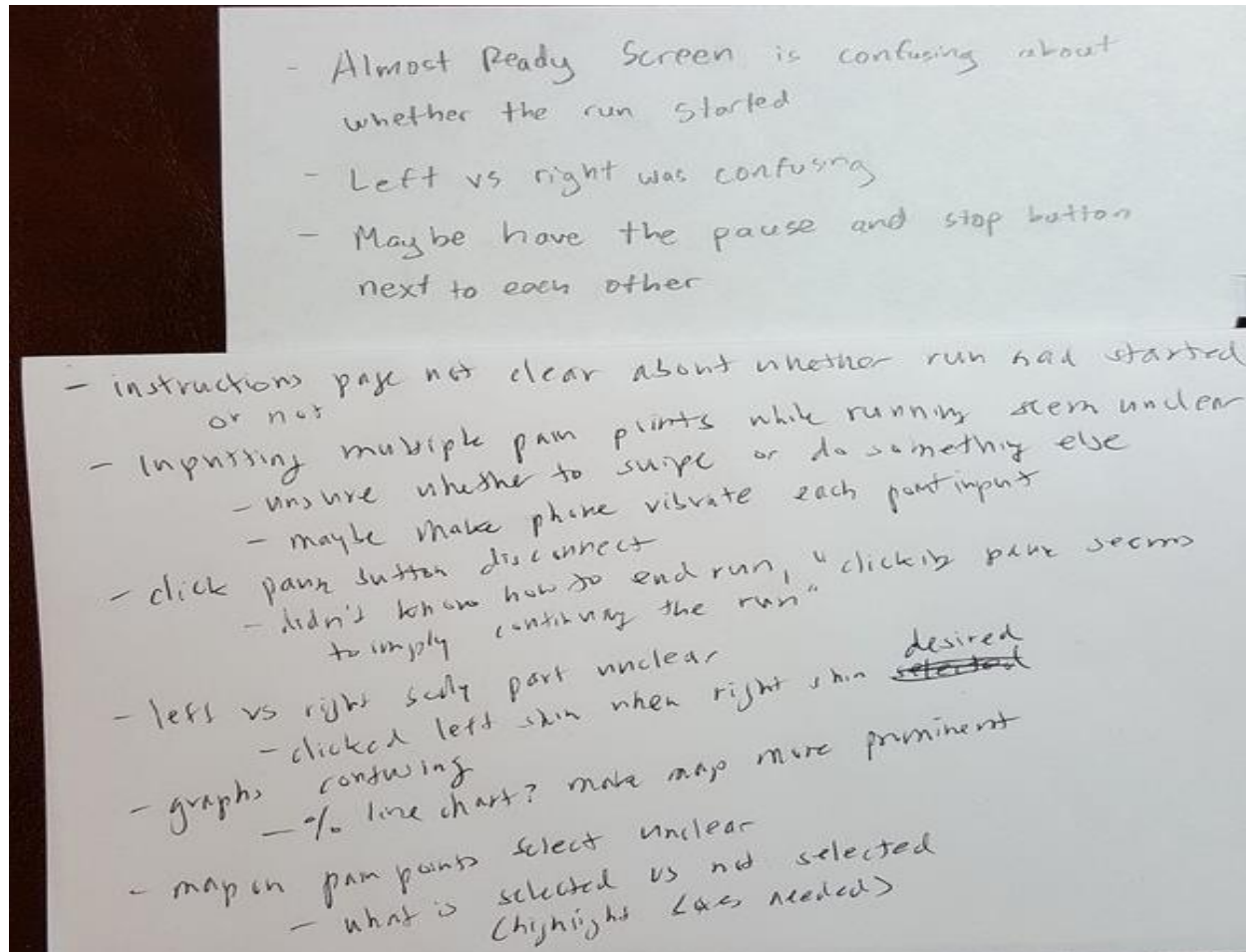


NOTES

FIRST EVALUATION

- confusion about which leg to click (highlight on body node)
is a point of confusion
- user thinks this would pause for calf pain
make the tap action more obvious → specify "anywhere"
- Force instruction read for pain tracking
(maybe pop-up for newer users)
- Maybe eliminate pause button - swipe up reveals
options for finish or pause
(consider more actionable)
- "Specify Region Post-Run" → put these options on a whole screen rather
than a pop-up
↳ specify body region
"body part"
- for date data → use a line chart rather than bar for data over time
- finish run confirmation
- animation for exercise explanation

SECOND EVALUATION



TAKEAWAYS

FIRST EVALUATION

After the first heuristic evaluation, we realized that we had several issues in regard to the heuristics of "Error Prevention" and "Consistency and Standards", among others. The evaluation group had some difficulty moving through the provided task due to these issues and we identified several areas for improvement (communicating instructions to users, making certain interactive elements of the paper prototype more understandable, eliminating some confusing wording and design that led to user errors).

SECOND EVALUATION

The second heuristic evaluation revealed more necessary changes related to multiple different heuristics. There were issues regarding directionality (left vs. right on diagrams) as well as understanding how to change the system state. We will make changes in these areas before moving on to user testing.