## **App Inventor Project Log Requirements**

This project log must contain all of the following elements in the order they appear in:

• Page 1 is a title page with your Apps name, who it was developed by, a screen capture representing the app, and the following table (Please see the submission instructions below on how to make this table:

	Beta Version	Final Version
.aia Files (Source Code)	CSE#_Brown_Mini_Golf_Beta.aia	CSE#_Brown_V2.aia
.apk Files (Packaged App)	CSE#_Brown_Mini_Golf_Beta.apk	CSE#_Brown_V2.apk

- Page 2 has your table of contents that lists all log elements and their page numbers
- Your brainstorming session
  - Make sure to include ALL ideas and then your top two ideas
- Your top two brainstorming ideas clearly marked and how you developed them further
  - Then make it clear which option was chosen in the end and why
- A diagram/flowchart for your final idea (use draw.io for your final diagram/flowchart)
- Feedback from another group on your top two ideas
- After your feedback session blease break-up the app you want to develop into three tiers of progression.
  - Tier 1: What are all the basic features we need to get done first?
  - Tier 2: What are features that would make our app better that we could still get done in a reasonable time?
  - Tier 3: What are the really cool/awesome features we want to do, but might not have time for?
- A table with any needed Instructions on how to use your app, followed by room for peer comments from the Beta-gallery walk.

Instructions:			
Pro: Features Liked	Con: Aspects that were confusing, buggy, or etc.		

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- A final conclusion reflection (1 per person) on the development process of your app based on everything that you have experienced in the project, and the comments you got from your peers.
- A daily log with what occurred both in class and at home, as well as a daily reflection on how you and your partner did.

## **App Inventor Project Submission Information**

Below are the steps to complete your final project submission. Please make sure your app is exactly what you want it to be. You will not want to, and will not be able to, resubmit once you complete this process.

Follow the instructions found on "How to Package & Share" to create the .aia and .apk files that you will insert into a table in your project log that looks like the following. Important Note: your files MUST be saved to the shared drive folder that you made for this class (CSE#\_LastFirst).

	Beta Version	Final Version
.aia File Type (Source Code)	CSE#_ Brown_Ball_Tilt_Beta.aia	CSE#_Brown_V2.aia
.apk File Type (Packaged App)	CSE#_ Brown_Ball_Tilt_Beta.apk	CSE#_Brown_V2.apk

## **Important Notes:**

- File names <u>MUST</u> be the same as how they are typed above (mini\_golf can be replaced with what your apps named)
- Files **MUST** be in the shared folder on your google Drive account
- If your links do not work, or I have to ask permission <u>you will lose points off of your grade</u> <u>for this project</u> (that also includes flooding my inbox with share requests because you did not put it into your CSE shared folder).

## **Next Steps**

- Once you have completed your project log submit your log to classroom
- Then install your final version of your app onto the tablet (make sure it is visible on the home screen). <u>Note</u>: please make sure any beta versions are removed from the tablet before installing.